

# On the net encoding of asynchronous interactions

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Joint work with

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# Overview

## General Theme

Relating calculi with [asynchronous communication](#) and [Petri nets](#)

# Asynchronous calculi

## Asynchronous process calculi

Formal models of distributed and concurrent systems with **asynchronous communication** [Honda, Tokoro'91], [Boudol'92]:

- no handshake between sender and receiver
- non-blocking send
- the message is sent, it travels to destination and it is (possibly) received

## Observations

Only message sending is observable, reception is not

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## Asynchronous CCS

CCS fragment of asynchronous pi-calculus

# Petri nets

## Petri Nets

Widely used model of concurrent and distributed systems:

- formal semantics
- intuitive graphical representation

## Asynchrony in Petri nets

Tokens are first generated by some transition and then consumed by others

# Relating asynchronous calculi and Petri nets

Can this intuitive correspondence between asynchronous calculi and Petri nets be made formal?

# Open Petri nets

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Generalising Petri nets with composition and reactivity for modelling “open” systems

- **interface / interaction with the environment** through some designated places
- **composition** between nets (using an interface)

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## Related ...

- Compositional semantics for Petri nets (SCONE, Petri box calculus, Petri Net algebra)
- Petri nets as reactive systems in the sense of Leifer, Milner ([Milner], [Sassone,Sobocinski])
- Workflows and web-service models (e.g., [van der Aalst])



# Results: Encoding asynchronous CCS into open nets

## Encoding bounded asynchronous CCS into open nets

- it preserves structural congruence
- message exchanges as interactions at open places
- operational semantics: CCS reductions  $\leftrightarrow$  PN firings
- it preserves and reflects weak and strong bisimilarity

## Results: Technology transfer on Expressiveness

Intimate connection between the two formalisms, useful for some technology transfer on expressiveness

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## Undecidability of bisimilarity

(Strong/weak) bisimilarity for bounded asynchr. CCS is undecidable



(Strong/weak) bisimilarity for open nets is undecidable

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(Strong/weak) bisimilarity for open nets is undecidable

## Decidability of convergence

Reachability is decidable for open Petri nets



Reachability/convergence is decidable for bounded asynchr. CCS

# Asynchronous CCS

[Amadio, Castellani, Sangiorgi]

## Syntax

$P ::= M, \bar{a}, (\nu a)P, P_1 \mid P_2, !_a.P$  (Processes)

$M ::= 0, \mu.P, M_1 + M_2$  (Sums)

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## Reduction semantics

$a.P + M \mid \bar{a} \rightarrow P$      $\tau.P + M \rightarrow P$      $!_a.P \mid \bar{a} \rightarrow P \mid !_a.P$

(+ usual structural axioms)

# Asynchronous CCS: behavioral equivalences

## Barb

Equivalence based on the notion of [barb](#)

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## Barbed equivalence

A **barbed bisimulation** is a symmetric relation  $R \subseteq Proc \times Proc$  s.t. whenever  $(P, Q) \in R$  then

- 1 if  $P \downarrow \bar{a}$  then  $Q \downarrow \bar{a}$ ,
- 2 if  $P \rightarrow P'$  then  $Q \rightarrow Q'$  and  $(P', Q') \in R$ .

**Barbed bisimilarity**  $\sim$  is the largest barbed bisimulation



# Asynchronous CCS: equivalences

Barbed congruence

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## 1-bisimilarity

A **1-bisimulation** is a symmetric relation  $R \subseteq Proc \times Proc$  s.t. whenever  $(P, Q) \in R$  then

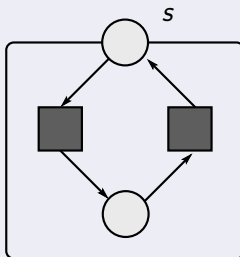
- 1 if  $P \rightarrow P'$  then  $Q \rightarrow Q'$  and  $(P', Q') \in R$ ,
- 2  $\forall a \in \mathcal{N}. (P \mid \bar{a}, Q \mid \bar{a}) \in R$ ,
- 3 if  $P \equiv P' \mid \bar{a}$  then  $Q \equiv Q' \mid \bar{a}$  and  $(P', Q') \in R$ .

Strong 1-bisimilarity  $\sim_1$  is the largest strong 1-bisimulation

# Open nets

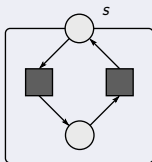
## Interface of the net

- open places
- the environment can put/remove tokens



# Open nets: Behaviour

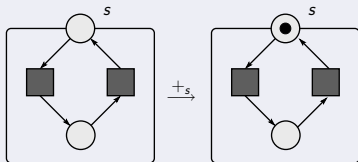
Interactions at the interfaces / internal firing



Weak and strong bisimilarities are totally standard

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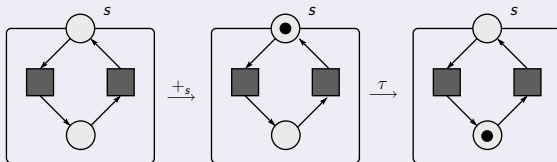
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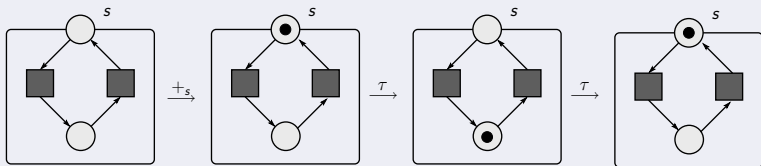
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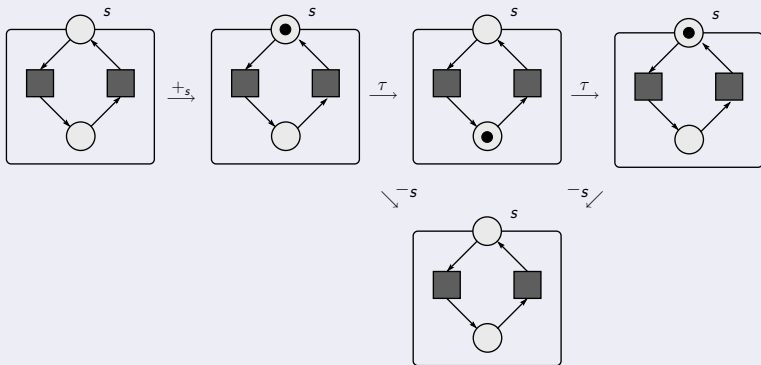
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# Encoding asynchronous CCS into open nets

## Bounded asynchronous CCS processes

The encoding is restricted to **bounded processes**: restriction never occurs under the scope of replication

$!_a. (\dots (\nu b)(\dots) \dots)$  **NO!!**

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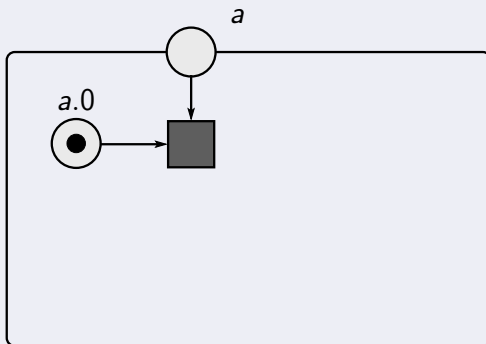
$$!_a. (\dots (\nu b)(\dots) \dots) \quad \text{NO!!}$$

## Idea

- **open places** represent the **free channels** of a process
- **messages** represented by **tokens** in places
- transitions encode the control flow

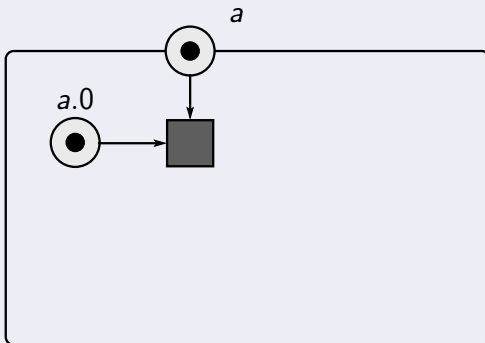
# Encoding: Prefix, parallel, restriction

$a.0$

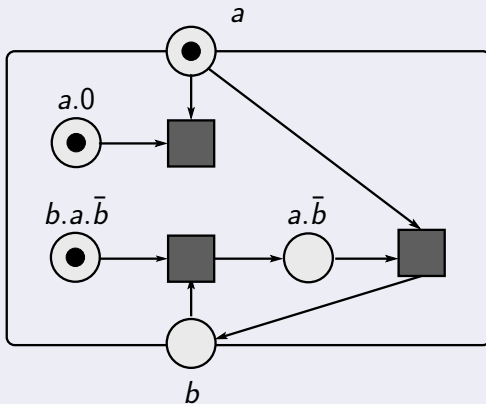


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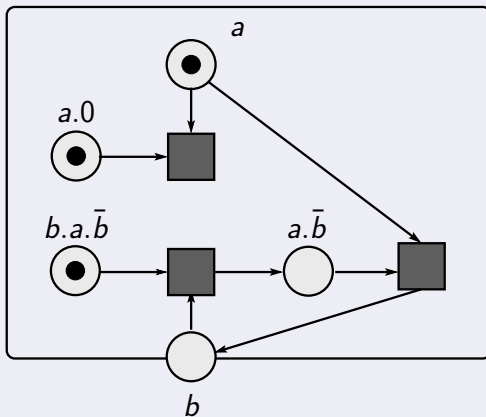
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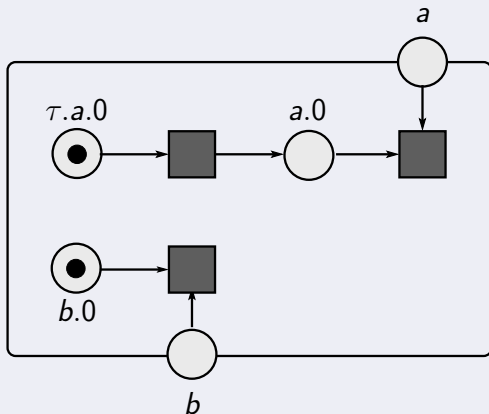
 $\bar{a} \mid a.0 \mid b.a.\bar{b}$ 

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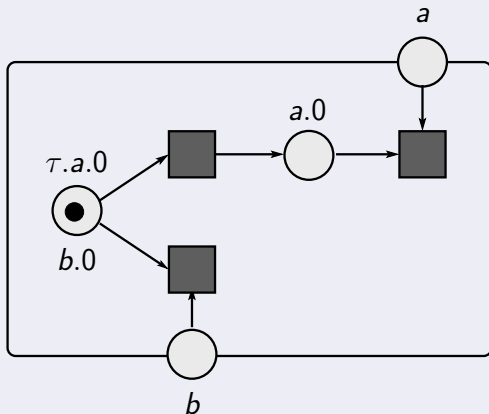
$$(\nu a)(\bar{a} \mid a.0 \mid b.a.\bar{b})$$


# Encoding: Sum

$\tau.a.0 + b.0$

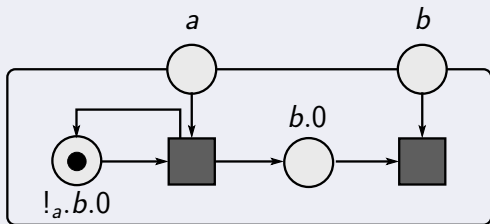


# Encoding: Sum

 $\tau.a.0 + b.0$ 



# Encoding: Replication

 $!_a.b.0$ 

# In general ...

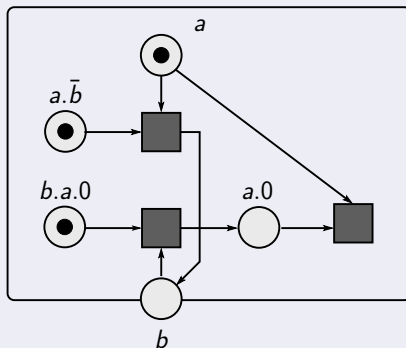
Any **bounded asynchr. CCS process**  $P$  encoded as an **open net**  $\llbracket P \rrbracket$

Any  $Q$  such that  $P \rightarrow^* Q$  corresponds to a marking  $\mathbf{m}(Q)$  of  $\llbracket P \rrbracket$

$(\nu a)(\bar{a} \mid a.\bar{b} \mid b.a.0)$

$\downarrow$   
 $(\nu a)(\bar{b} \mid b.a.0)$

$\downarrow$   
 $(\nu a)(a.0)$



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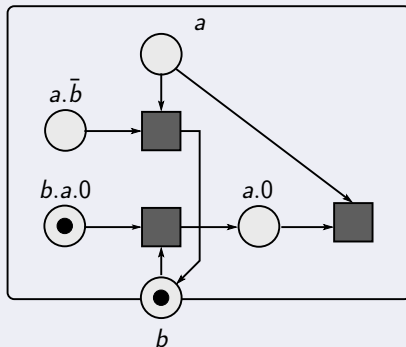
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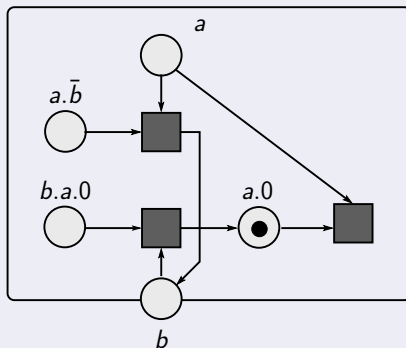
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$$(\nu a)(a.0)$$


# Properties of the encoding

## Preservation and reflection of the operational semantics

For any bounded process  $P$

$$P \rightarrow Q \quad \text{iff} \quad \mathbf{m}(P) \rightarrow \mathbf{m}(Q) \text{ in the open net } \llbracket P \rrbracket$$

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## Preservation and reflection of (strong/weak) bisimilarity

For any two bounded processes

$$P \sim Q \quad \text{iff} \quad \llbracket P \rrbracket \sim \llbracket Q \rrbracket$$

# Undecidability of bisimilarity

## Undecidability of bisimilarity for bounded asynchronous CCS

- **2-register machines:**
  - two integer registers  $r, s$
  - program instructions: increment a register, jump on zero
- encoding 2-register machines as bounded aCCS processes
  - registers are represented as channels and their content as messages on such channels
  - **zero testing** can be only “weakly” simulated
- for any given machine we can construct two processes  $P$  and  $P'$  such that  $P \sim P'$  iff machine halts

→ bisimilarity on bounded asynchronous CCS is undecidable

# Undecidability of bisimilarity

As a consequence of the properties of the encoding ...

## Corollary

Bisimilarity is undecidable for open Petri nets

## Note

Outside the known undecidability results for PNs as we only observe interactions with the environment (all “traditional nets” are weakly bisimilar)



# Convergence/reachability is decidable

## Convergence in process calculi

A process  $P$  is called *convergent* if there is  $Q$  such that  $P \Rightarrow Q \not\rightarrow$

Reachability and presence of deadlocks is decidable for (open) nets

↓

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## Corollary

Convergence is decidable for bounded asynchronous CCS

## More generally ...

For  $P, Q$  bounded processes, the problem

$P|R \Rightarrow Q$  for some  $R = \bar{a}_1 \mid \dots \mid \bar{a}_n$  is decidable

# Conclusions

Tight relation between asynchronous CCS and open Petri nets, exploited for a technology transfer in expressiveness

## Generalisation to full CCS and pi-calculus

Infiniteness of channels and variable topology. Open dynamic nets?  
Open GTSs?

## Concurrent semantics

- well-understood for open Petri nets
- few studies for asynchronous calculi

## Step equivalences

Weak concurrent equivalences coincide with non-concurrent ones:  
intriguing connection between concurrency and asynchrony