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Quasi-interpretations A way to control resources

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Shuffle

Example

 $\begin{array}{l} \mathsf{shuffle}(\epsilon,y) \to y \\ \mathsf{shuffle}(x,\epsilon) \to x \\ \mathsf{shuffle}(\mathbf{i}(x),\mathbf{j}(y)) \to \mathbf{i}(\mathbf{j}(\mathsf{shuffle}(x,y))) \quad \ \mathbf{i},\mathbf{j} \in \{\mathbf{0},\mathbf{1}\} \end{array}$

 $\begin{array}{l} \mathsf{shuffle}(\mathsf{10}(\epsilon),\mathsf{001}(\epsilon)) \to \mathsf{10}(\mathsf{shuffle}(\mathsf{0}(\epsilon)),\mathsf{01}(\epsilon)) \\ \to \mathsf{1000}(\mathsf{shuffle}(\epsilon,\mathsf{1}(\epsilon))) \\ \to \mathsf{10001}(\epsilon) \end{array}$

Domain of computations is the binary word struct. $\langle \epsilon, \mathbf{0}, \mathbf{1}
angle$

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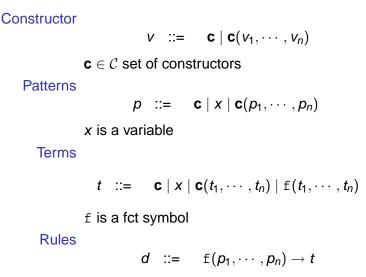
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Program Syntax



A program f is a set of rewriting rules

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Program rewriting

- A context is a special term C[_] with a hole
- $u \to v$ iff there is a substitution σ and $f(p_1, \dots, p_n) \to t$ such that $u = C[f(p_1, \dots, p_n)\sigma]$ and $v = C[t\sigma]$.
- ▶ $\xrightarrow{*}$ is the reflexive and transitive closure of \rightarrow .

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Program semantics

Hypothesis

Programs are confluent A sufficient condition (Huet) is that

- 1. A variable appears only one in p_1, \dots, p_n in any rule
- 2. There are no two left-hand side rule wich are overlapping

Definition

A function ϕ over constructor domains is computed by a program \pm iff

$$f(w) \xrightarrow{*} \phi(w)$$

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Termination methods

Based on termination orderings

- Polynomial interpretation (Lankford)
- Recursive path ordering with status (*Plaisted, Dershowitz, Kamin and Lévy ...*)

PPO Product path ordering LPO Lexicographic path ordering

Dependency pairs (Arts and GiesI)

Other methods

- Size change principle (Lee, Jones and ben-Amram)
- Type systems

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Reduction ordering

A reduction ordering \prec is a well-founded term ordering Closed under context If $t \prec s$ then $C[t] \prec C[s]$ Closed under substitution If $t \prec s$ then $\sigma(t) \prec \sigma(s)$ A reduction ordering is compatible with a program f if for each rule $f(p_1, \dots, p_n) \rightarrow t$

$$t \prec f(p_1, \cdots, p_n)$$

Theorem

A program is terminating iff it admits a compatible reduction ordering.

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Reduction ordering

Theorem

A program is terminating iff it admits a compatible reduction ordering.

Proof.

- If f is terminating, take ≺ to be the transitive closure of →.
- Conversely, u → v such that u = C[f(p₁, · · · , p_n)σ] and v = C[tσ]. where f(p₁, · · · , p_n) → t. We have v ≺ u because ≺ is closed under context and substitution.

Termination follows by well-foundedness of \prec .

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Recursive path ordering (RPO)

$$t = f(t_1, \dots, t_n) \prec_{rpo} g(u_1, \dots, u_m) = u$$

where $\prec_{\mathcal{F}}$ is a precedence on symbols.

$$\frac{\exists i, t \preceq_{rpo} u_i}{t \prec_{rpo} u}$$

$$\frac{\forall i, t_i \prec_{rpo} g(u_1, \cdots, u_m) \quad f \prec_{\mathcal{F}} g}{t \prec_{rpo} u}$$

$$\forall i, t_i \prec_{\textit{rpo}} u \quad \{t_1, \cdots, t_n\} \prec_{\textit{rpo}}^{\textit{st}(f)} \{u_1, \cdots, u_n\} \quad \texttt{f} \approx_{\mathcal{F}} \texttt{g}$$

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 $t \prec_{rpo} u$

Ordering and constructors Constructors

$$\frac{\forall i \; u_i \prec_{rpo} f(t_1, \cdots, t_n)}{\mathbf{c}(u_1, \cdots, u_m) \prec_{rpo} f(t_1, \cdots, t_n)} f \in \mathcal{F}, \mathbf{c} \in \mathcal{C}$$

- So constructors are the smallest wrt ≺_F
- So if u and v are two constructor terms, u ≺_{rpo} v iff u is a subterm of v.

Lemma

The number of *n*-uplets v_1, \dots, v_n such that

$$(v_1, \cdots, v_n) \prec_{rpo}^{st(f)} (t_1, \cdots, t_n)$$

is bounded by $\prod_i |t_i|$

Proof.

A term t has |t| subterms.

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Status

How to compare recursive calls ?

Status given to functions :

- 1. Product
- 2. Lexicographic

To capture some algorithmic patterns

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The product status

$$f(m_1, \cdots, m_p) \prec^p_{rpo} f(n_1, \cdots, n_p)$$

iff

Example

$$\begin{array}{l} \mathsf{shuffle}(\epsilon, y) \to y \\ \mathsf{shuffle}(x, \epsilon) \to x \\ \mathsf{shuffle}(\mathbf{i}(x), \mathbf{j}(y)) \to \mathbf{i}(\mathbf{j}(\mathsf{shuffle}(x, y))) \quad \ \mathbf{i}, \mathbf{j} \in \{\mathbf{0}, \mathbf{1}\} \end{array}$$

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The lexicographic extension

$$f(m_1, \cdots, m_p) \prec_{rpo}^l f(n_1, \cdots, n_p)$$

iff ∃*j* s.t.

▶ $m_j \prec_{rpo} n_j$.

Example

 $verif(Exists(x, \phi), \sigma) \rightarrow or(verif(\phi, update(\sigma, x, true)))$ $verif(\phi, update(\sigma, x, false)))$

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Program termination

Theorem

A rpo-ordering on terms is a reduction ordering

Proof.

A consequence of Higmann and Kruskal Theorem.

Theorem

A program is terminating iff it admits a compatible ordering \prec_{rpo} for some precedence $\prec_{\mathcal{F}}$ and status st. That is for each rule

$$t\prec_{rpo} f(p_1,\cdots,p_n)$$

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Primitive recursion

A RPO_{Pro}-program is a program which terminates by \prec_{rpo} with product comparison status.

Theorem (Hofbauer (92))

The set of RPO_{Pro} -functions, computed by RPO_{Pro} -programs, is exactly the set of primitive recursive functions.

Example

$$\begin{split} &f(\boldsymbol{\epsilon},\overline{\boldsymbol{x}}) \to g(\overline{\boldsymbol{x}}) \\ &f(\boldsymbol{0}(w),\overline{\boldsymbol{x}}) \to h_0(w,\overline{\boldsymbol{x}},f(w,\overline{\boldsymbol{x}})) \\ &f(\boldsymbol{1}(w),\overline{\boldsymbol{x}}) \to h_1(w,\overline{\boldsymbol{x}},f(w,\overline{\boldsymbol{x}})) \qquad \overline{\boldsymbol{x}} = x_1,\ldots,x_n \end{split}$$

is a RPO_{Pro}-program.

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Multiple recursive

A RPO-program which terminates by $\prec_{\textit{rpo}}$ with any kind of status .

Theorem (Weiermann (95))

The set of functions computed by RPO-programs, is exactly the set of multiple recursive functions.

Example (Ackermann)

$$ack(0, n) = suc(n)$$
$$ack(m+1, 0) = ack(m, 1)$$
$$ack(m+1, n+1) = ack(m, ack(m+1, n))$$

is a RPO-program because it terminates using a lexicographic status.

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Intentionality

Both examples are not *primitive recursive* Tail recursion terminates by lexicographic orders

$$\mathsf{reverse}(\epsilon, y) \to y$$

 $\mathsf{reverse}(\mathbf{i}(x), y) \to \mathsf{reverse}(x, \mathbf{i}(y)) \qquad \mathbf{i} \in \{\mathbf{0}, \mathbf{1}\}$

Colson's inf terminatesz by product orders

$$egin{aligned} & \inf(0,y) o 0 \ & \inf(x,0) o 0 \ & \inf(extsf{suc}(x), extsf{suc}(y)) o extsf{suc}(\inf((x,y))) \end{aligned}$$

Term ordering capture a large class of algorithms Polynomial time ordering, see Light MPO (M03).

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Assignments

An assignment of *f* is $(f) : (\mathbb{R}^+)^n \to \mathbb{R}^+$ satisfying:

- $(f)(X_1,\cdots,X_n)\geq X_i$
- ∬f) is increasing (not-strictly).

 If X ≤ Y then

$$(f)(X_1,\ldots,X,\ldots,X_n) \leq (f)(X_1,\ldots,Y,\ldots,X_n)$$

Term assignment

$$(f(t_1,\cdots,t_n)) = (f)((t_1),\ldots,(t_n))$$

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Quasi interpretations

Definition

An assignment is a *quasi-interpretation* if for any rule $I \rightarrow r$,

$$(\!\!| \sigma \!\!|) \geq (\!\!| r \sigma \!\!|)$$

(Marion, Moyen, Bonfante)

where σ : *Variables* \mapsto *Values* is a constructor substitution.

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Shuffle

 $\begin{array}{l} \mathsf{shuffle}(\epsilon,y) \to y \\ \mathsf{shuffle}(x,\epsilon) \to x \\ \mathsf{shuffle}(\mathbf{i}(x),\mathbf{j}(y)) \to \mathbf{i}(\mathbf{j}(\mathsf{shuffle}(x,y))) \quad \ \mathbf{i},\mathbf{j} \in \{\mathbf{0},\mathbf{1}\} \end{array}$

•
$$(\epsilon) = 0$$

•
$$(0)(X) = (1)(X) = X + 1$$

• (shuffle)(X, Y) = X + Y

 $\| \mathsf{shuffle}(\mathbf{i}(x), \mathbf{j}(y)) \| = X + 1 + Y + 1 \ge \| \mathbf{i}(\mathbf{j}(\mathsf{shuffle}(x, y))) \|$ = 1 + 1 + X + Y

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Max functions

$$egin{aligned} & \max(m{0},m{y}) o m{y} \ & \max(m{x},m{0}) o m{x} \ & \max(m{suc}(m{x}),m{suc}(m{y})) o m{suc}(\max(m{x},m{y})) \end{aligned}$$

•
$$(|suc|)(X) = X + 1$$

•
$$(\max)(X, Y) = \max(X, Y)$$

$$(\max(\operatorname{suc}(x),\operatorname{suc}(y))) = \max(X+1,Y+1)$$

= (suc(max(x,y)))
= 1 + max(X,Y)

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Insertion sort

if **tt** then x else $y \rightarrow x$ if **ff** then **x** else $y \rightarrow y$ $\mathbf{0} < \mathbf{suc}(\mathbf{y}) \rightarrow \mathbf{tt}$ Definition of OI $x < \mathbf{0} \rightarrow \mathbf{ff}$ $suc(x) < suc(y) \rightarrow x < y$ $insert(a, \epsilon) \rightarrow cons(a, \epsilon)$ $insert(a, cons(b, l)) \rightarrow if a < b$ then **cons**(*a*, **cons**(*b*, *l*)) else **cons**(*b*, insert(*a*, *l*)) $\operatorname{sort}(\epsilon) o \epsilon$ $sort(cons(a, I)) \rightarrow insert(a, sort(I))$

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QI of Insertion sort

$$(\mathbf{tt}) = (\mathbf{ff}) = (\mathbf{0}) = (\epsilon) = 0$$
$$(\mathbf{suc})(X) = X + 1$$
$$(\mathbf{cons})(X, Y) = X + Y + 1$$

And function symbols

(if then else
$$\mathcal{V}(X, Y, Z) = \max(X, Y, Z)$$

 $\langle \langle \mathcal{V}(X, Y) \rangle = \max(X, Y)$
 $\langle \langle \mathsf{insert} \rangle (X, Y) \rangle = X + Y + 1$
 $\langle \mathsf{sort} \rangle (X) \rangle = X$

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Properties

Proposition

(-) is a quasi-interpretation. Take two terms u and v such that $u \xrightarrow{*} v$, we have

 $(v) \leq (u)$

Proof. \exists a subst. σ and $f(p_1, \dots, p_n) \rightarrow t$ such that $u = C[f(p_1, \dots, p_n)\sigma]$ and $v = C[t\sigma]$. Since QI are compatible with program rules

$$(t\sigma) \leq (f(p_1, \cdots, p_n)\sigma)$$

Monotonicity implies

$$(|\mathbf{C}[t\sigma]|) \leq (|\mathbf{C}[\mathtt{f}(\boldsymbol{p}_1,\cdots,\boldsymbol{p}_n)\sigma]|)$$

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Additive QI

- ► For each symbol *f*, (*f*) is bounded by a polynomial
- For each constructor c,

$$(\mathbf{c})(X_1,\ldots,X_n) = \sum_i X_i + \alpha_{\mathbf{c}}$$
 where $\alpha_{\mathbf{c}} \ge 1$

Definition (Size)

$$|\mathbf{c}| = 0$$
 $|\mathbf{c}(t_1, \cdots, t_n)| = 1 + \sum_i |t_i|$

Proposition

For any constructor term t,

$$|t| \le (|t|)$$
$$(|t|) \le \kappa \times |t|$$

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(1) (2)

Addition and multiplication

Domain of unary integers $\{\mathbf{0}, \mathbf{suc}\}$

$$egin{aligned} & \operatorname{add}(\mathbf{0},y)
ightarrow y \ & \operatorname{add}(\operatorname{\textbf{suc}}(x),y)
ightarrow \operatorname{\textbf{suc}}(\operatorname{add}(x,y)) \ & \operatorname{\mathfrak{mult}}(\mathbf{0},y)
ightarrow \mathbf{0} \ & \operatorname{\mathfrak{mult}}(\operatorname{\textbf{suc}}(x),y)
ightarrow \operatorname{add}(y,\operatorname{\mathfrak{mult}}(x,y)) \end{aligned}$$

•
$$(|suc|)(X) = X + 1$$

•
$$(add)(X, Y) = X + Y$$

•
$$(mult)(X, Y) = X \times Y$$

Any polynomial has an additive QI.

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Exponential has no additive QI

$$\exp(\mathbf{0})
ightarrow \operatorname{\mathsf{suc}}(\diamond) \ \exp(\operatorname{\mathsf{suc}}'(x))
ightarrow \operatorname{\mathsf{add}}(\exp(x), \exp(x))$$

$$(\operatorname{\mathtt{suc}})(X) = 2X + 1$$

 $(\operatorname{\mathtt{exp}})(X) = X + 1$

Fact

There is no additive QI for exp !

Proof. No polynomial solution.

 $(\exp \mathbb{I}(X + \alpha) \ge (\exp \mathbb{I}(X) + (\exp \mathbb{I}(X) = 2 \times (\exp \mathbb{I}(X))))$

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Exponential time evaluation

Theorem

Assume that f admits an additive QI. There is an evaluation procedure eval such that

$$eval(f, t_1, \cdots, t_n) = \begin{cases} w & f(t_1, \cdots, t_n) \xrightarrow{*} w \\ \bot & otherwise \end{cases}$$

which runs in $O(2^{\sum_{i=1}^{n} |t_i|^k})$. Proof.

- ► The size of each intermediate value is bounded by $(|f(t_1, \dots, t_n)|)$
- ► $f(t_1, \dots, t_n)$ is computed in space $O(((f(t_1, \dots, t_n))))$ on a TM with an unbounded stack.
- ► Cook's simulation implies that eval runs in 2^{c×(f(t₁,...,t_n))}
- that is runs in $O(2^{\sum_{i=1}^{n} |t_i|^k})$

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Characterization of PTIME

A RPO_{Pro}^{QI} -program is a RPO_{Pro} -program, which

- 1. terminates by \prec_{rpo} with product comparison status,
- 2. admits an additive quasi-interpretation (_)

Theorem (Marion-Moyen)

The set of functions which are computed by a RPO_{Pro}^{Ql} -program is exactly the set PTIME of functions computable in polynomial time.

ICAR system implements this resource analysis method. (Moyen)

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Additive QI captured PTIME

Lemma

Assume that ϕ is computable in polynomial time. Then ϕ is computable by a RPO^{QI}_{Pro}-program.

Proof.

A configuration is $\langle q, u, v \rangle$ where

- q is a state,
- u is the left tape
- v is the right tape
- the head is scanning the first letter of u.

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Additive QI captured PTIME

state gives the next configuration

$$ext{state}(\langle m{q},m{u},m{v}
angle)=\langle m{q}',m{u}',m{v}'
angle$$

$$eval(0, \langle q, u, v \rangle) = \langle q, u, v \rangle$$

 $eval(suc(t), c) = state(eval(t, c))$

$$\begin{aligned} & (\texttt{state})(X) = X + 1 \quad (\langle X, Y, Z \rangle) = X + Y + Z + 1 \\ & (\texttt{eval})(T, X) = T + X \\ & (0) = 0 \qquad (\texttt{suc})(X) = X + 1 \end{aligned}$$

A polynomial *P* is computed by a RPO^{QI}_{Pro}-program

$$\phi(w) = \texttt{eval}(P(w), \langle q_0, w, \epsilon \rangle)$$

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Computation of Additive QI

Lemma

Let *f* be an additive RPO_{Pro}^{Ql} -program. For each constructor term t_1, \dots, t_n , the runtime to compute $f(t_1, \dots, t_n)$ is bounded by a polynomial in $\max_{i=1}^{n} |t_i|$.

Proof.

- We construct a call-by-value interpreter with cache
- We show that it runs within P(((f(t₁, ···, tn)))) where P is a polynomial.
- Since the QI is additive $(t_i) \leq O(|t_i|)$ and $(f(t_1, \dots, t_n)) \leq P(\max_{i=1}^n |t_i|)$
- So, runtime evaluation is bounded by a polynomial

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Memoisation

Example

Computing the length of the longest common subsequence

$$\begin{split} & \log(x,\epsilon) \to 0 \\ & \log(\epsilon,y) \to 0 \\ & \log(\mathbf{i}(x),\mathbf{i}(y)) \to \log(x,y) + 1 \\ & \log(\mathbf{i}(x),\mathbf{j}(y)) \to \max(\log(x,\mathbf{j}(y)), \log(\mathbf{i}(x),y)) \end{split}$$

- The rewriting calculation required $O(2^n)$ steps
- But, lcs terminates by RPO and admits an additive QI: (lcs) = max.
- ► So, the function computed by lcs is polynomial time

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CBV with cache

$$\begin{array}{c} \sigma(\mathbf{x}) = \mathbf{w} \\ \hline \mathcal{E}, \sigma \vdash \langle \mathbf{C}, \mathbf{x} \rangle \rightarrow \langle \mathbf{C}, \mathbf{w} \rangle \\ \hline \mathcal{E}, \sigma \vdash \langle \mathbf{C}, \mathbf{x} \rangle \rightarrow \langle \mathbf{C}, \mathbf{w} \rangle \\ \hline \mathbf{E}, \sigma \vdash \langle \mathbf{C}_0, \mathbf{c}(\overline{t}) \rangle \rightarrow \langle \mathbf{C}_n, \mathbf{c}(\overline{w}) \rangle \\ \hline \mathbf{E}, \sigma \vdash \langle \mathbf{C}_0, \mathbf{c}(\overline{t}) \rangle \rightarrow \langle \mathbf{C}_n, \mathbf{c}(\overline{w}) \rangle \\ \hline \mathbf{E}, \sigma \vdash \langle \mathbf{C}_{i-1}, t_i \rangle \rightarrow \langle \mathbf{C}_i, w_i \rangle \quad (\mathbf{f}(\overline{w}), w) \in \mathbf{C}_n \\ \hline \mathcal{E}, \sigma \vdash \langle \mathbf{C}_0, \mathbf{f}(t_1, \cdots, t_n) \rangle \rightarrow \langle \mathbf{C}_n, w \rangle \\ \hline \mathbf{f}(\overline{p}) \rightarrow \mathbf{r} \in \mathcal{E} \quad p_i \sigma' = w_i \\ \hline \mathcal{E}, \sigma \vdash \langle \mathbf{C}_{i-1}, t_i \rangle \rightarrow \langle \mathbf{C}_i, w_i \rangle \quad \mathcal{E}, \sigma' \vdash \langle \mathbf{C}_n, \mathbf{r} \rangle \rightarrow \langle \mathbf{C}, w \rangle \\ \hline \mathcal{E}, \sigma \vdash \langle \mathbf{C}_0, \mathbf{f}(t_1, \cdots, t_n) \rangle \rightarrow \langle \mathbf{C} \bigcup (\mathbf{f}(\overline{w}), w), w \rangle \\ \hline \end{array}$$

 $\langle C, t \rangle \Downarrow \langle C', w \rangle$ means the computation of *t* is *w* given an initial cache *C*.

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CBV with cache

Lemma

Let *f* be a RPO^{QI}_{Pro}-program. For each constructor term t_1, \dots, t_n , the runtime of the call by value interpreter with cache to compute $f(t_1, \dots, t_n)$ is bounded by a polynomial in $(f(t_1, \dots, t_n))$.

Proof.

- We memorize all intermediate function values in cache.
- Time is at most quadratic in the size of the cache.
- Show that the cache size is polynomially bounded in (∫f(t₁, · · · , t_n)).
- Conclusion follows because of additive QI.

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Size of the cache

- Suppose that $f(t_1, \dots, t_n)$ is the input
- The number of possible recursive calls

$$\#\{(u_1,\cdots,u_n) \mid (u_1,\cdots,u_n) \prec^{prod}_{rpo} (t_1,\cdots,t_n)\} \\ \leq \prod_i |t_i|$$

- The function *f* calls *g* only if $g \prec_{\mathcal{F}} f$.
- If $(g, u_1, \cdots, u_n, u_o)$ is in a cache, then

$$|u_i| \leq (f(t_1, \cdots, t_n))$$

Conclusion follows ...

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- 1. The cache may be minimized. Because the result of $f(t_1, \dots, t_n \text{ is not necessary if we know the value of } f(t_1, \dots, t_n)$ and $u_1, \dots, u_n \prec_{rpo}^{prod} t_1, \dots, t_n$.
- If a recursive call is linear, we do not need to put it in cache.

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tail recursion

f terminates by tail recursion if

(i) the comparison status of f is lexicographic,

(ii) for each rule $f(p_1, \dots, p_n) \rightarrow r$ then f has at most one occurrence in *r*.

 $\mathsf{reverse}(\epsilon, y) o y$ $\mathsf{reverse}(\mathbf{i}(x), y) o \mathsf{reverse}(x, \mathbf{i}(y))$

Theorem

The set of functions computed by tail recursion programs is exactly PTIME.

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Characterization of PSPACE

A RPO^{QI}-program is a RPO-program, which

- 1. terminates by \prec_{rpo} with lexicographic status,
- 2. admits an additive QI (_)

Theorem (Bonfante, Marion et Moyen)

The set of functions computed by a RPO^{QI}-programs is exactly the set PSPACE of functions computable in polynomial space.

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Simulate **PSPACE** computation

 Recurrence with parameter substitution is terminating with a lexicographic status.

$$\begin{split} &f(\boldsymbol{\epsilon},\overline{\boldsymbol{y}}) \to \boldsymbol{g}(\overline{\boldsymbol{y}}) \\ &f(\boldsymbol{0}(\boldsymbol{x}),\overline{\boldsymbol{y}}) \to h_0(\boldsymbol{x},\overline{\boldsymbol{y}},f(\boldsymbol{x},\sigma_1(\overline{\boldsymbol{y}})),\ldots,f(\boldsymbol{x},\sigma_k(\overline{\boldsymbol{y}}))) \\ &f(\boldsymbol{1}(\boldsymbol{x}),\overline{\boldsymbol{y}}) \to h_1(\boldsymbol{x},\overline{\boldsymbol{y}},f(\boldsymbol{x},\sigma_1'(\overline{\boldsymbol{y}})),\ldots,f(\boldsymbol{x},\sigma_k'(\overline{\boldsymbol{y}}))) \end{split}$$

- Polynomials admit a RPO^{QI}_{Lin}-program
- We simulate a PRM with forks

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RPO^{QI}-programs are PSPACE

Lemma

The space used by a call by value interpreter to compute $f(t_1, \dots, t_n)$ is bounded by a polynomial in $(f(t_1, \dots, t_n))$.

Proof.

Set $A = (f(t_1, \cdots, t_n))$

- Each intermediate results are bounded by O(A).
- ► The maximal length of a branch of a cbv computation is bounded by α × A^d
- Conclusion : the space is at most $O(A^{d+1})$

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Observations

- Similar result with polynomial interpretation, but less algorithms
- Use of dynamic programming methods (cache) and NLOGSPACE
- Capturing other complexity classes LOGSPACE, ...
- Sup-interpretation (with Péchoux)

$$\begin{split} \log(0) &\to 0\\ \log(\texttt{suc}(y) &\to \texttt{suc}(\log(\texttt{half}(\texttt{suc}(y))))\\ & \texttt{half}(0) &\to 0\\ \texttt{half}(\texttt{suc}(0)) &\to 0\\ \texttt{half}(\texttt{suc}(y)) &\to \texttt{suc}(\texttt{half}(y)) \end{split}$$

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```

Finding QI

Does a program admits an additive quasi-interpretation ?

- Restrict to (max, +, *) for candidates to be QI
- Fixed a max-degree
- There is a decision procedure in 2^{|f|}
- Because of Tarski's decision procedure for first order polynomial over reals
- NP-hard when considering max-plus assignment on
 \mathbb{R}^+ (Amadio 2003)
- Finding heuristics to synthesis QIs ?
- but, usually the degree is low

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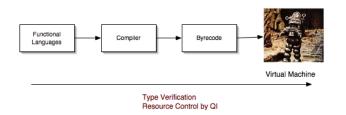
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A functional Scenario



- We try to find QI for a functional program.
- Then, QI are transferred to bytecode as resource annotations
- Virtual Machine check the resource annotations

From Amadio, Coupet-Grimal, Dal Zilio and Jakubiec

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Playing with QI@Nancy

Virtual machine with stack frames Byte code with 8 instructions

load n	Load the <i>n</i> th argument	call g n
branch c	Conditional & destructor	return
build c	Constructor	stop
in		out

Virtual Machine (nearly) runs on Lego Robot Mindstorm



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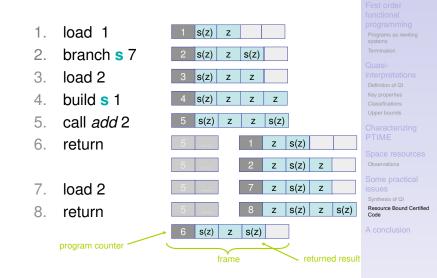
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A functional Scenario



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Resource bound bytecode certification

At Virtual machine level

- Type verification
- Size control \rightarrow no-malloc at runtime
- Termination
- Application of QI to synchronous cooperative threads (Amadio, Dal Zilio)
- EmBounded and MRG european project (Hofmann)
- Application of QI to control memory allocation of the AVR Butterfly processor (work in progress with Bonfante)



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Another applied directions

- Defense against viruses
- and attack by memory-overflow techniques

```
int i;
char buffer[256];
void function(void)
{
for(i=0;i<512;i++)
buffer[i]='A';
}
```

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Fight : Functions vs Algorithms

About functions

- Calculability
- Logical characterization of complexity classes
 - Extensional characterization of complexity classes
- About Algorithms
 - Studying algorithms : Colson-David, Gurevich, Moschovakis
 - Intentional completeness of characterization of complexity classes
 - Intentional characterization of complexity classes
 - including "good" algorithms (Amadio & al, Jones, Hofmann, Bonfante, Marion Moyen, Péchoux)

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