# Parallelism and Concurrency of Stochastic Graph Transformations

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## **Motivation**

- Quantitative analysis of processes with dynamic reconfigurations, modelled as stochastic graph transformations
- Analysis through
  - Model checking: limited in scale
  - Stochastic simulation: statistical results only
  - Symbolic calculation

Question: What is the *distribution of completion times of a stochastic process* (deterministic, concurrent), given the *distribution of delays of its constituent steps*.

## **Basic Notions of Probability**

Delays and durations are real-valued random variables, known to fall into certain intervals with probabilities described by distributions.

- $-F: \mathbb{R}_+ \to [0, 1]$  is distribution of real-valued random variable v if F(x) is the probability for  $v \leq x$ .
- A value chosen randomly based on F is denoted  $v = RN_F$ .
- Sum and maximum of independent random variables correspond to operations on distributions, such as convolution

$$F_1 * F_2(u) = \int_{-\infty}^{\infty} F_1(x) F_2(u-x) dx$$

and product

$$F_1 \cdot F_2(x) = F_1(x) \cdot F_2(x)$$

#### Stochastic Graph Transformation Systems

## SG = (TG, P, $\pi$ , F)

- **TG** type graph
- P set of rule names
- $\pi(\mathbf{p}): \mathbf{L} \rightarrow \mathbf{R}$  rules typed over **TG**
- F: P  $\rightarrow$  (R  $\rightarrow$  [0,1]) distribution functions for delay

Exponential distribution

- given by rate  $\lambda$
- $\rightarrow$  1/ $\lambda$  avg. delay

Normal distribution

 given by mean and deviation



## **Generalised Semi-Markov Processes**

Transitions do not depend on history prior to the current state

$$\mathcal{P} = \langle S : State set$$

- E: Event set
- $\Gamma: State \rightarrow \wp(Event set)$
- $\Sigma: State \times Event \rightarrow State$
- $\Delta: Event \to (\mathbb{R} \to [1,0])$

 $s_0: State$ 

# **Timed Runs and Simulation**

**SG\*** - sequences of transformations labelled by time stamps

$$G_0 \rightarrow_{p1,t1} G_1 \rightarrow_{p2,t2} \dots \rightarrow_{pn,tn} G_n$$

- **\*** Sampled by *stochastic simulation* Initialisation
  - compute all enabled events (rule, match)
  - for each event determine randomly (based on distributions) their delay

Iteration

- select next event and apply (rule, match)
- update enabled events and remaining delays



#### **Properties of Runs**

For  $r = (G_0 \stackrel{p_1, m_1, t_1}{\Longrightarrow} \cdots \stackrel{p_n, m_n, t_n}{\Longrightarrow} G_n)$ ,  $ct(r) = t_n$  is completion time.

 $-G_{i-1} \stackrel{p_i,m_i}{\Longrightarrow} G_i$  has application time  $at(i) = t_i$ , enabling time et(i)- If  $m_i$  exists at the start of the run, et(i) = 0.

- Otherwise, if enabled by  $G_{i-j} \stackrel{p_j, m_j}{\Longrightarrow} G_j$  with j < i, et(i) = at(j)
- delay(i) = at(i) et(i) is random variable with distribution  $F(p_i)$

Run r follows sequence s if both contain the same steps (rules and matches) in the same order.

Completion time distribution of (runs following) sequence s assigns conditional probability for a run to complete within time ctd(s) if the run follows s.

 $ctd(s)(x) = Prob\{ct(r) \le x \mid run \ r \text{ follows } s\}$ 

## **Completion Time Distribution**

**Proposition 1 (completion time distribution).** Assume a sequence  $s = (G_0 \stackrel{p_1,m_1}{\Longrightarrow} \cdots \stackrel{p_n,m_n}{\Longrightarrow} G_n)$  in SG. The set of critical steps  $CS(s) \subseteq \underline{n} = \{1, \ldots, n\}$  of s is the smallest subset of indices of steps such that

- $-n \in CS(s)$
- For all  $k \in CS(s), j \leq k$  with  $j \rightsquigarrow k$ , such that for all  $j' \leq k$ with  $j' \rightsquigarrow k$  implies  $j \geq j'$ , also  $j \in CS(s)$

The completion time distribution of runs following s is given by

 $ctd(s) = *_{i \in CS(s)} F(p_i)$ 

# Lifting the Basic Theory of Graph Transformation

- **\*** Complex transformations via composed rules
  - Parallel transformation
  - Concurrent transformations
- General pattern
  - Define composition operation #
  - Define relation of sequences (G#)\* using composed rules to basic sequences G\*
- **\*** Stochastic GTS
  - Lift definition of ctd from G\* to (G#)\*
  - Fine delay distribution F(c) for composed rules c such that F(c) = ctd(G →<sub>c</sub> H)

## **Series-parallel Productions**

Using + for disjoint and ; for dependent concurrent productions, series-parallel rule expressions are

$$c ::= p \mid c;_{e_1,e_2} c \mid c + c$$

- Assignments π of productions and F of distribution functions are extended inductively
- **\*** Exact s-p productions, recursively
  - in c ; d all components in d depend on all components in c
  - in **c** + **d**, both **c** and **d** are s-p

# **Series-parallel Transformations**

- x If d is a step using an exact s-p production c, then ctd(d) = F(c)
- If c is not exact, then F(c) is an upper bound, i.e., for each deadline t, F(c) is less likely to meet it than ctd(t)

# $F(c)(t) \leq ctd(d)(t)$

**Proof:** Induction on the structure of rule expressions, using parallelism and concurrency theorems as induction steps.

# Conclusion

- Basic theory of algebraic GTS lifted
- Symbolic computation of completion time distribution for series-parallel processes
- **\*** Connections to be explored
  - Scheduling theory: *makespan* of a partially ordered network of tasks with stochastic durations
  - Concurrent semantics: deterministic graph processes, non-deterministic unfoldings
- Potential applications
  - Local optimisation of processes
  - Refinement of stochastic system