

Methods for Partitioning Data to Improve Parallel Execution Time for Sorting on Heterogeneous Clusters

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Outline

1 Motivation

- The partitioning problem
- Splitting data

2 Contribution

- General exact analytic approach
- Dynamic evaluation of complexity function
- Non uniformly related processors
- Experiments



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- No study of memory effect.



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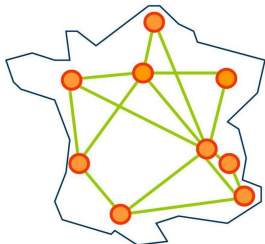
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Observation

With fixed p , the computation-intensive part is step 2.

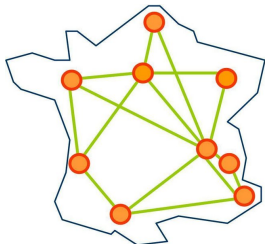


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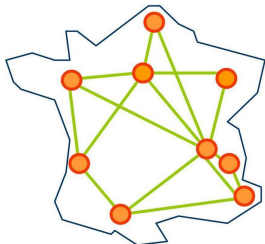
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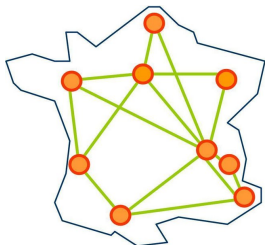
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Heterogeneity

Clusters have different processors, same family-processors have different clock speeds.



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We have N objects to transmit and transform using p nodes. We want all computation to end at exactly the same time. Final merging is not relevant.

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We define the relative speed k_i of a node i as the quantity of operations it can do by unit of time compared to a reference node, and $K = \sum_j k_j$.



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Naïve algorithm uses chunks of size $\frac{k_i}{K} N$ and yields inadequate computation time.



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Example (naïve algorithm)

$$\text{Node 1} \quad k_1 = 1 \quad n_1 = \frac{N}{3} \quad T_1 = n_1 \log n_1$$

$$\text{Node 2} \quad k_2 = 2 \quad n_2 = \frac{2N}{3} \quad T_2 = \frac{n_2 \log n_2}{k_2}$$

$$T_2 = n_1 \log(2n_1) = T_1 + n_1 \log 2 \neq T_1$$



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Theorem (Cérin, Koskas, Jemni, Fkaier)

For large N , optimal chunk size is

$$n_i = \frac{k_i}{K}N + \epsilon_i, \quad (1 \leq i \leq p) \text{ where } \epsilon_i = \frac{N}{\ln N} \left[\frac{k_i}{K^2} \sum_{j=1}^p k_j \ln \left(\frac{k_j}{k_i} \right) \right]$$



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Basic approach

We use \tilde{f} as the complexity function ($T_i = \tilde{f}(n_i)/k_i$).

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Thus we can derive these compact equations for equality:

$$n_i = \tilde{f}^{-1}(T \cdot k_i) \quad \text{and} \quad \sum_{i=1}^p \tilde{f}^{-1}(T \cdot k_i) = N$$

Only one unknown variable left!



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Proof: \tilde{f} is multiplicative.

$$\begin{aligned} \sum_{i=1}^p \tilde{f}^{-1}(T \cdot k_i) = N &\implies N = \tilde{f}^{-1}(T) \sum_{i=1}^p \tilde{f}^{-1}(k_i) \\ &\implies T = \tilde{f} \left(\frac{N}{\sum_{i=1}^p \tilde{f}^{-1}(k_i)} \right) \end{aligned}$$



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Theorem

Initial values of n_i can be asymptotically computed by

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A well known approximation is $W(x) = \ln x - \ln \ln(x) + o(1)$. \square



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- A piecewise representation of the complexity function is built, and missing values are interpolated.



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- 4 A new batch can begin.



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We can minimise the following formula by dynamic programming:

$$T(N, p) = \max_{i=1, \dots, p} \{f_i(n_i)\} = \min_{\substack{(x_1, \dots, x_p) \in \mathbb{N}^p \\ \sum_{i=1}^p x_i = N}} \left\{ \max_{i=1, \dots, p} \{f_i(x_i)\} \right\}$$



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Theorem

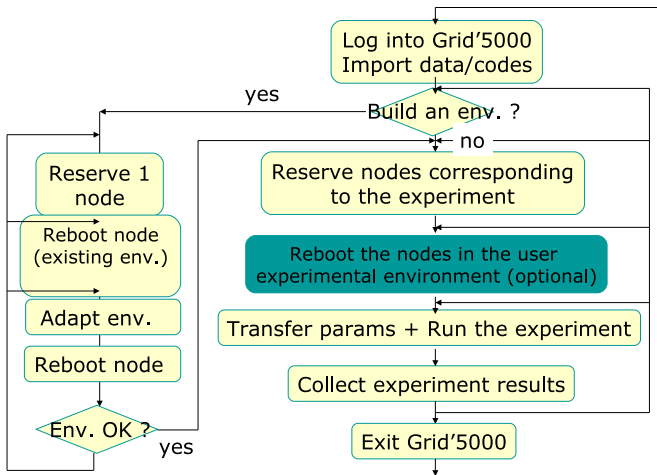
Computation of optimal partition is done in $\mathcal{O}(N^2 p)$ time.

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naive algo	partitioning	partitioning (2 threads)
125.4s	112.7s	69.4s



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- Future work
 - Limited bandwidth models and heterogeneous network links.
 - Non-linear computation time models.
 - Global optimisation.

