

Signals for Cellular Automata in dimension 2 or higher

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Configuration

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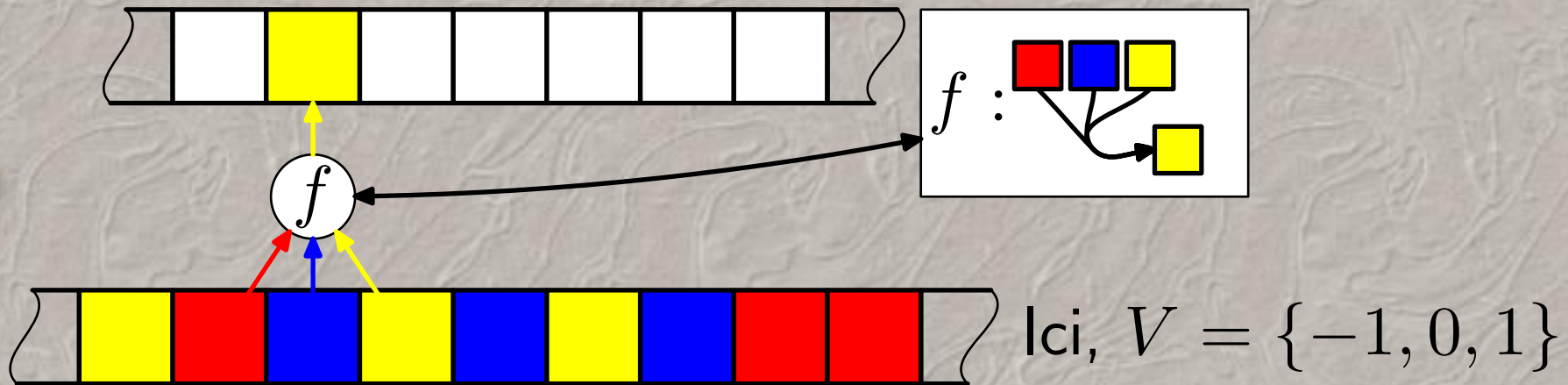
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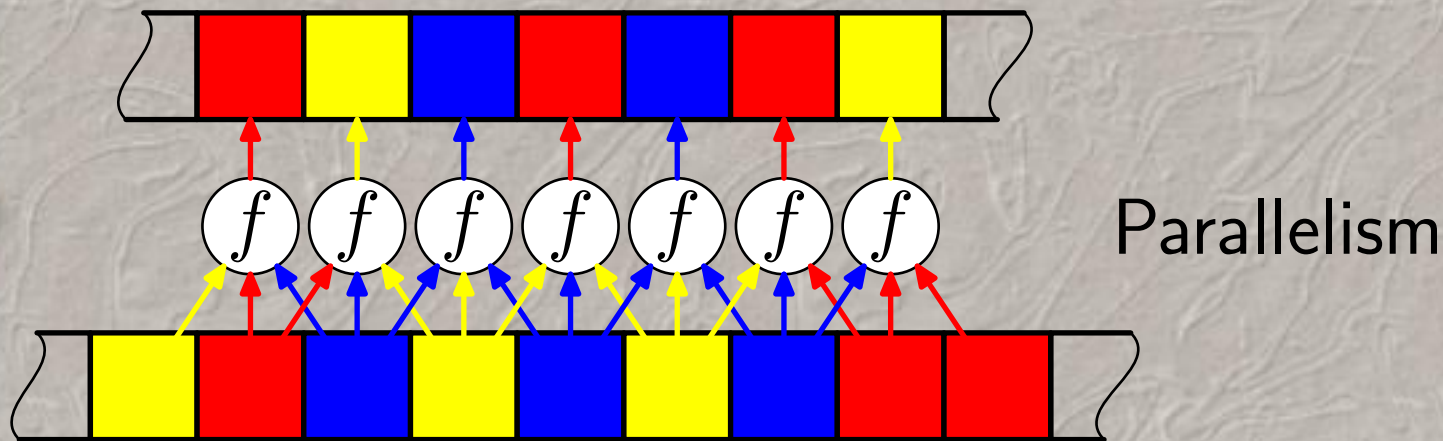
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Space-Time Diagram

Definition 2 (Global function) *The global function of a cellular automata is the mapping $\tilde{f} : \mathcal{S}^{\mathbb{Z}^d} \rightarrow \mathcal{S}^{\mathbb{Z}^d}$ that maps a configuration \mathcal{C} onto the image configuration $\tilde{f}(\mathcal{C})$:*

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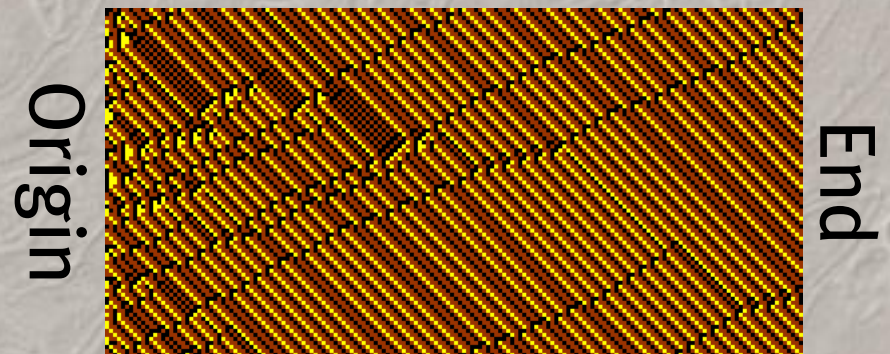
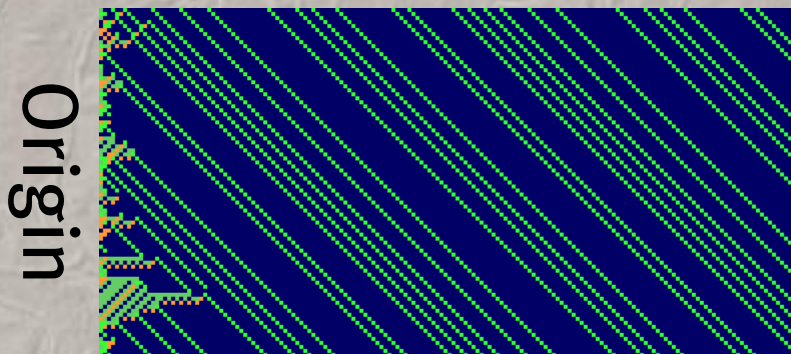
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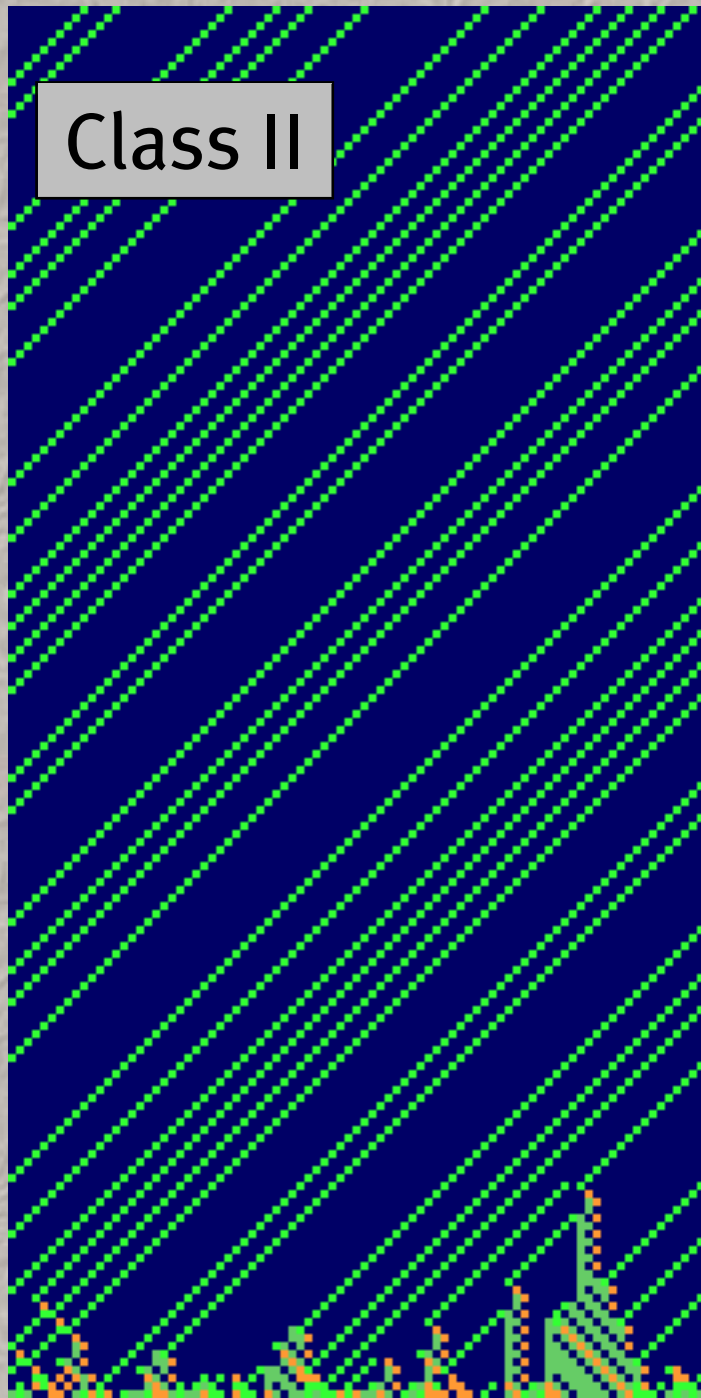
Why signals?

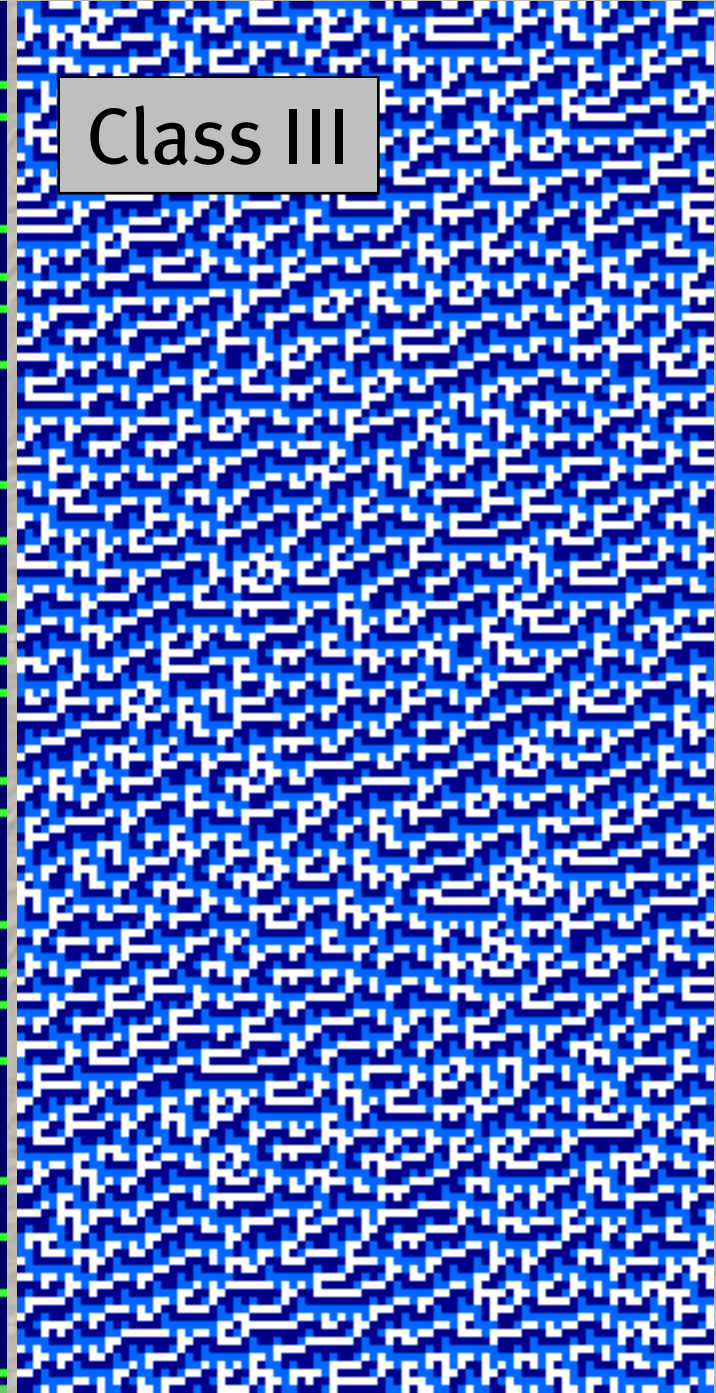
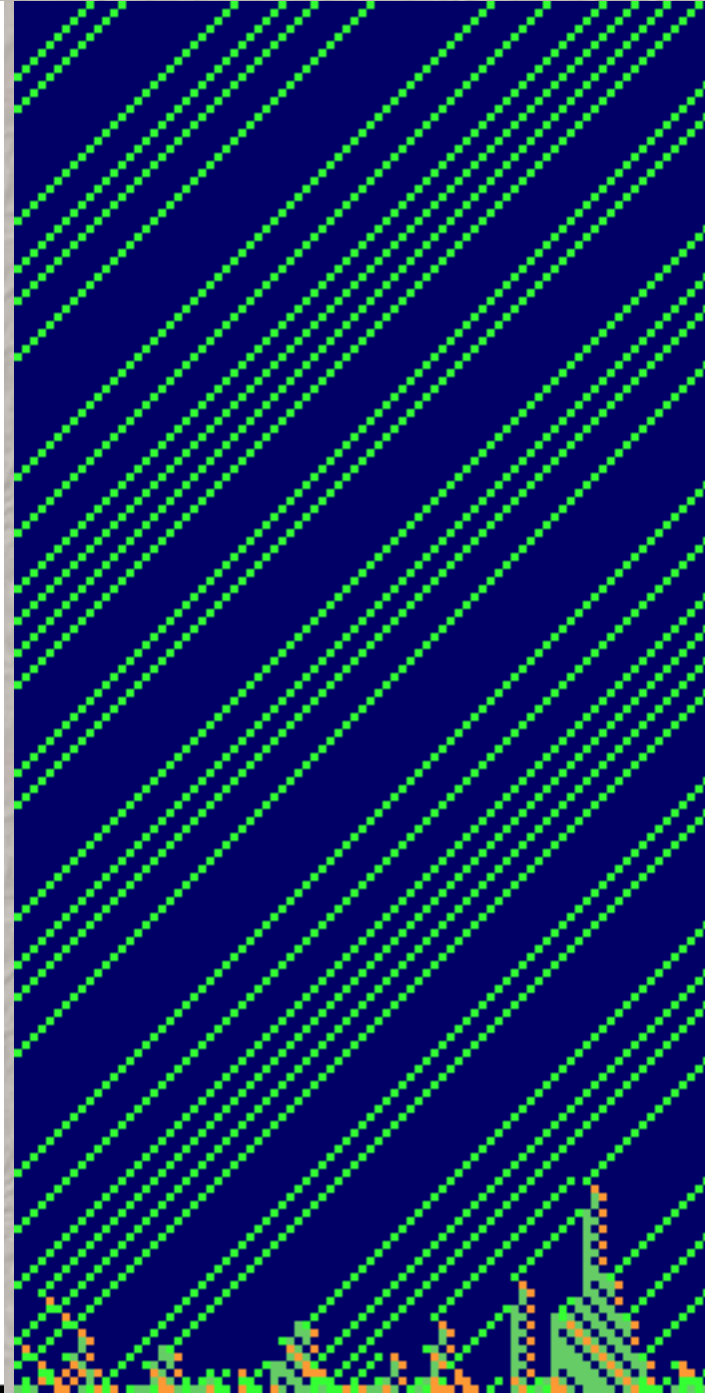
Wolfram created an empirical classification of CA in 4 classes: nilpotents, periodical behavior, random and complex.

This classification was meant to help studying dynamical behaviour of CA (especially in class IV).

Class I

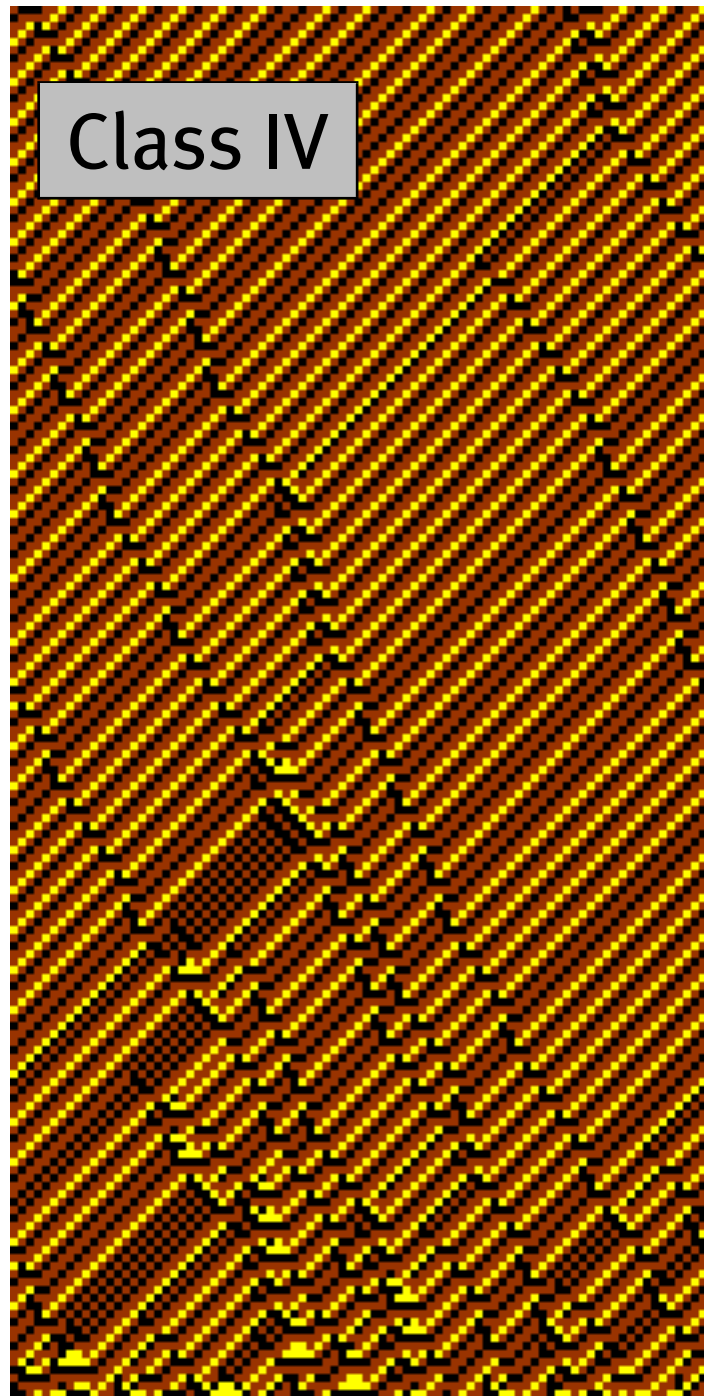
Class II

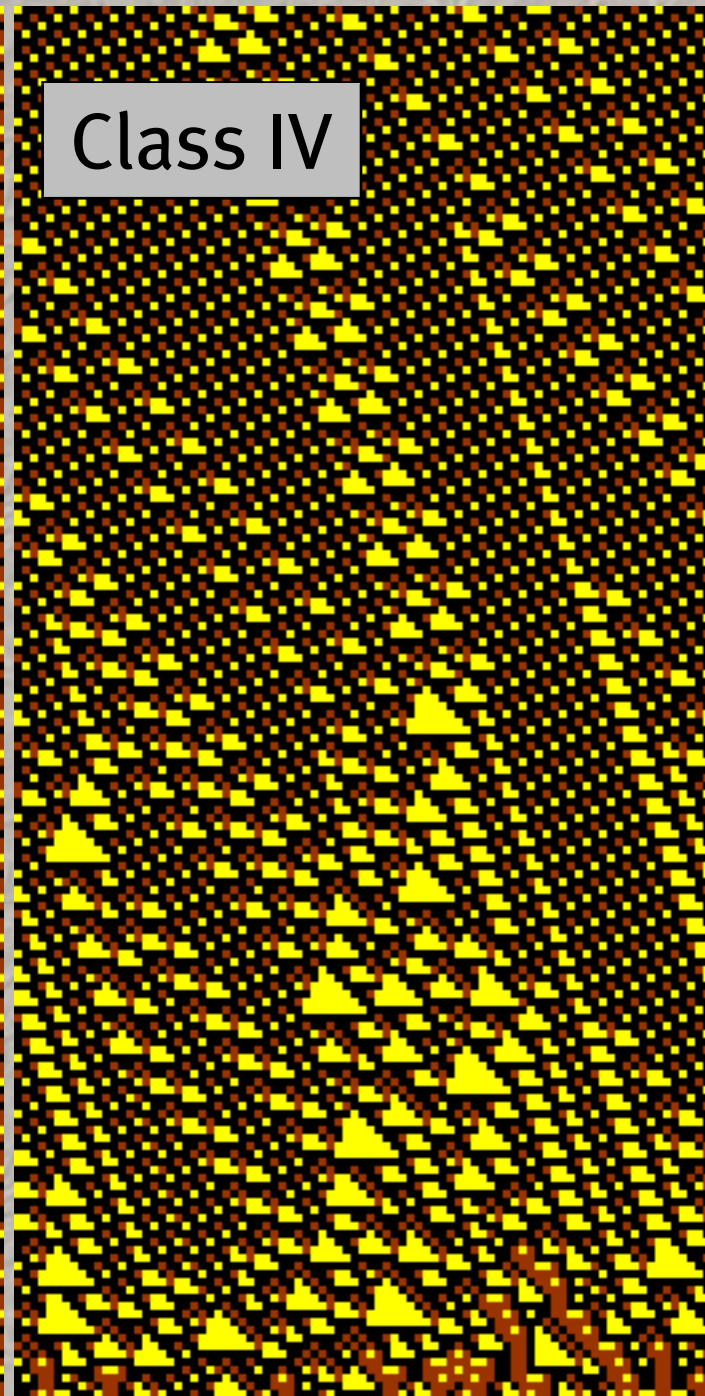
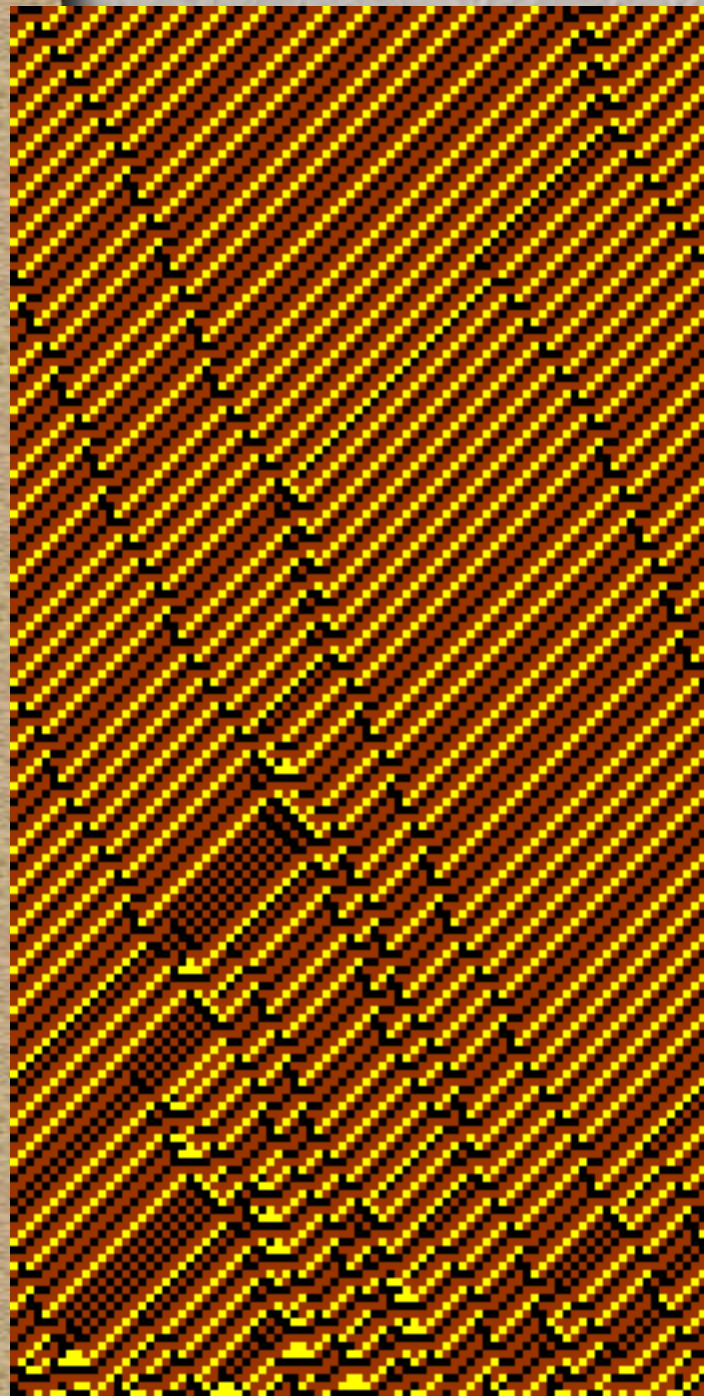


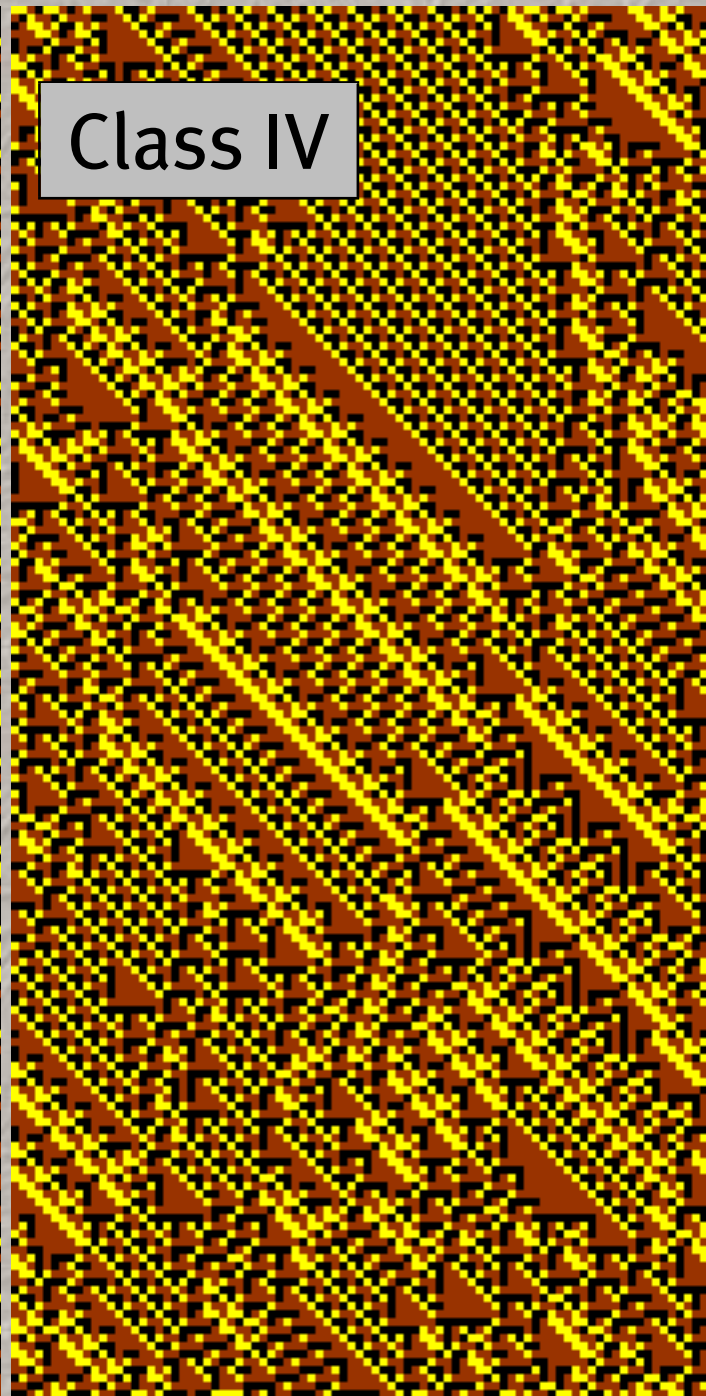
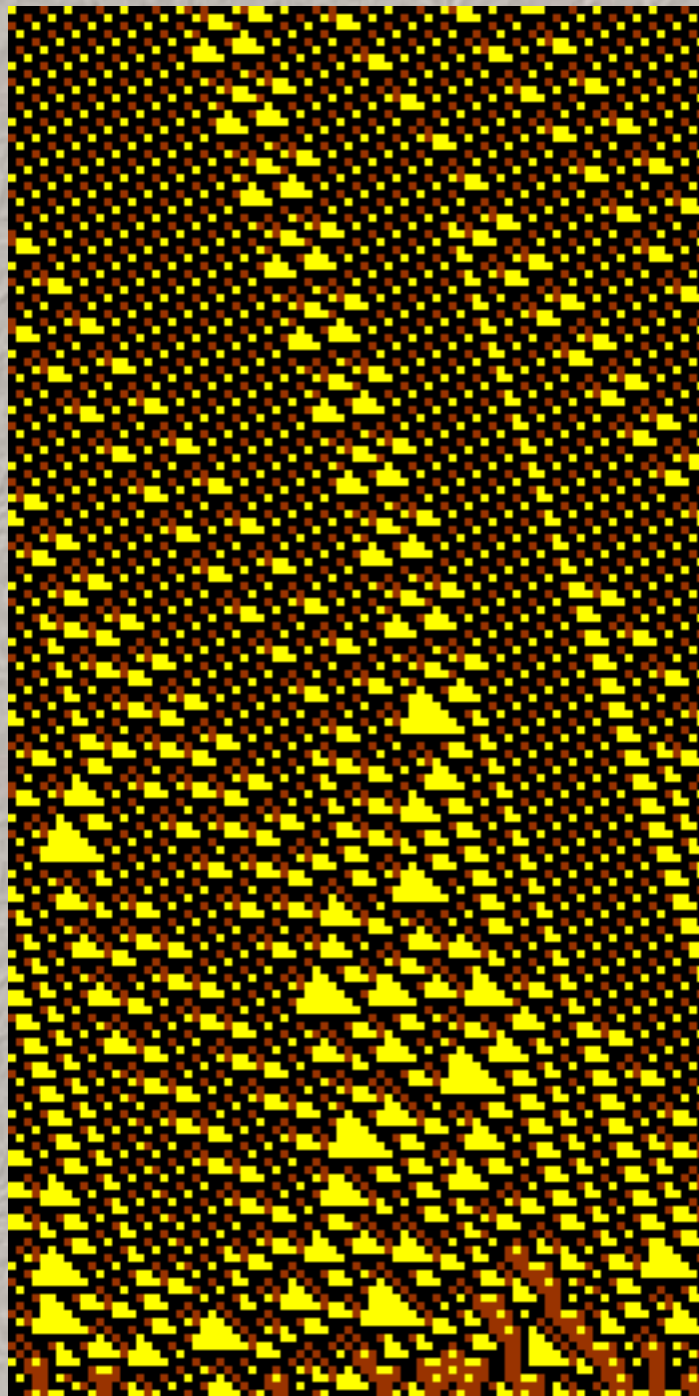
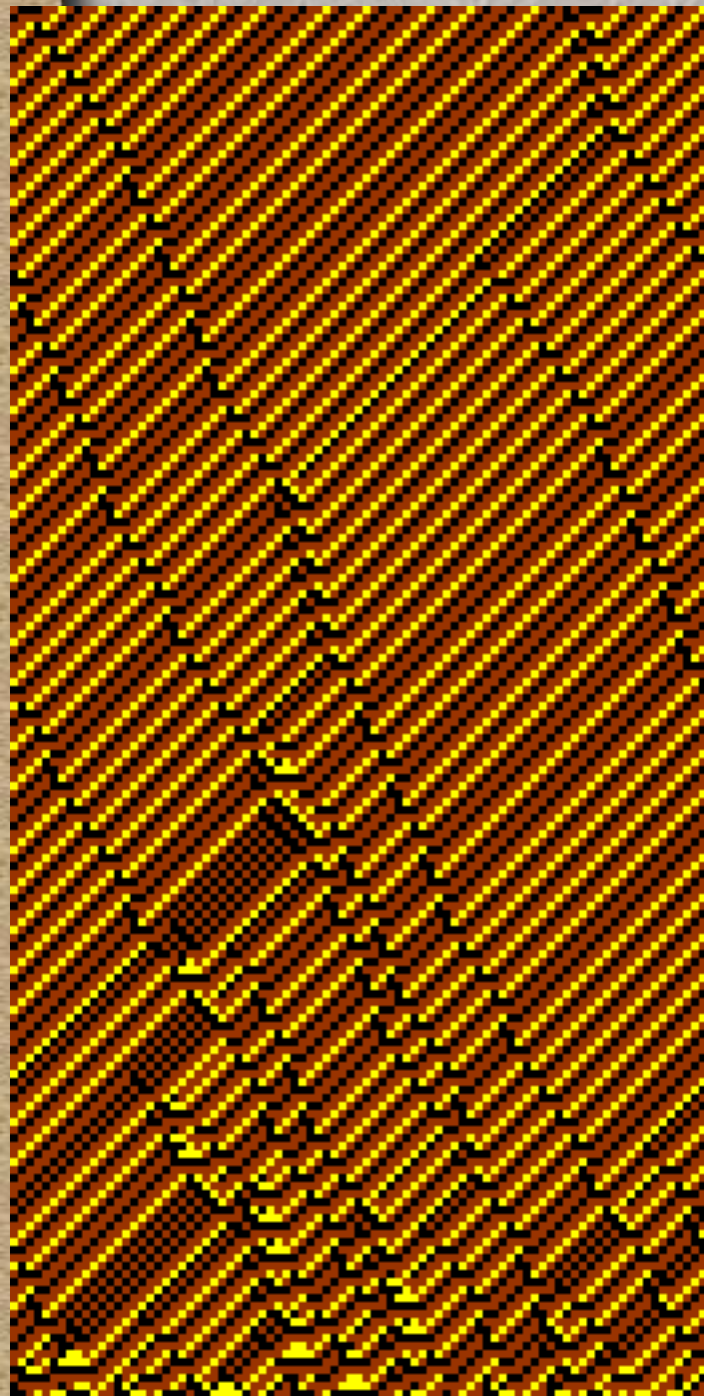


Class III

Class IV





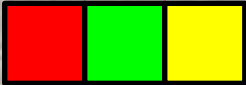
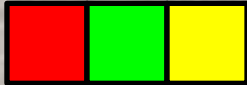
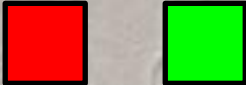
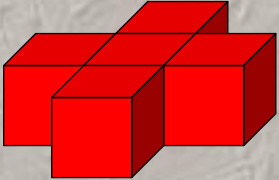
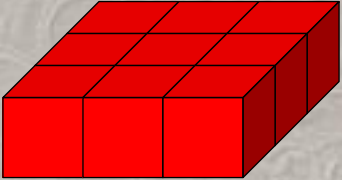
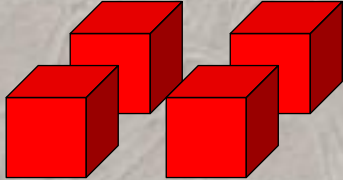


Class IV


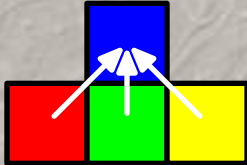
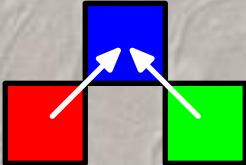
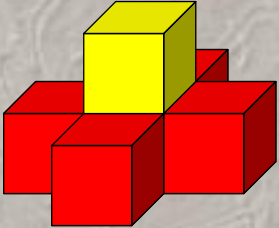
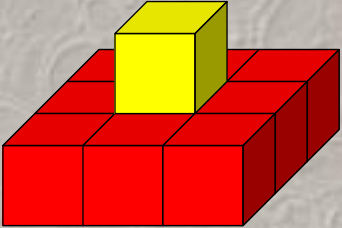
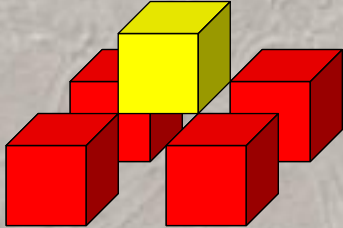
Different neighbourhoods

von Neumann	Moore	Trellis
Dimension 1		
Dimension 2		
Mathematically		
$\sum x_i \leq 1$	$ x_i \leq 1$	$ x_i = 1$

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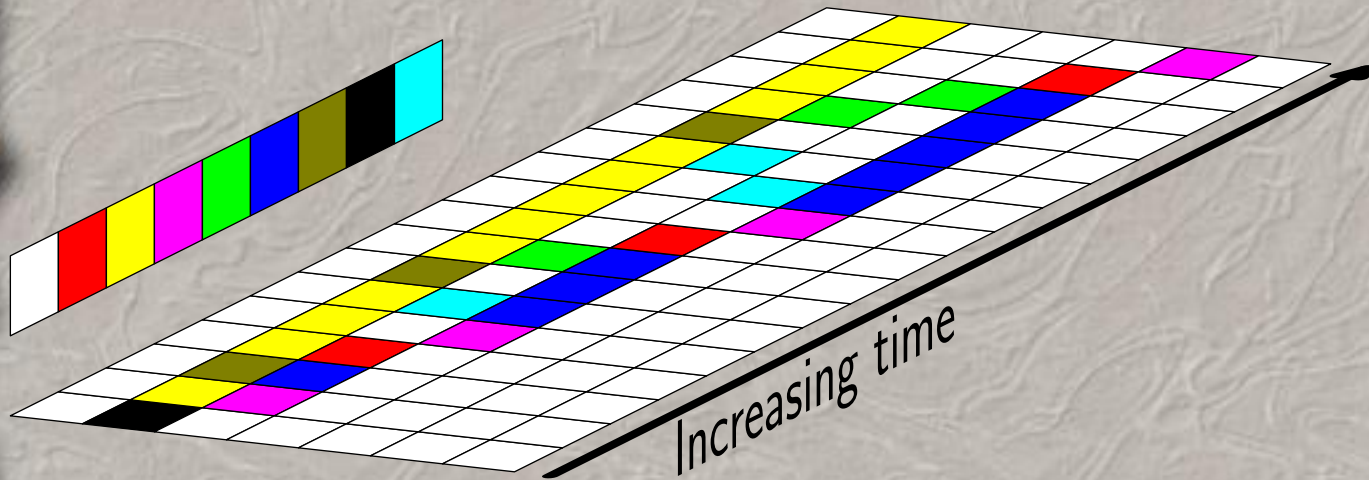
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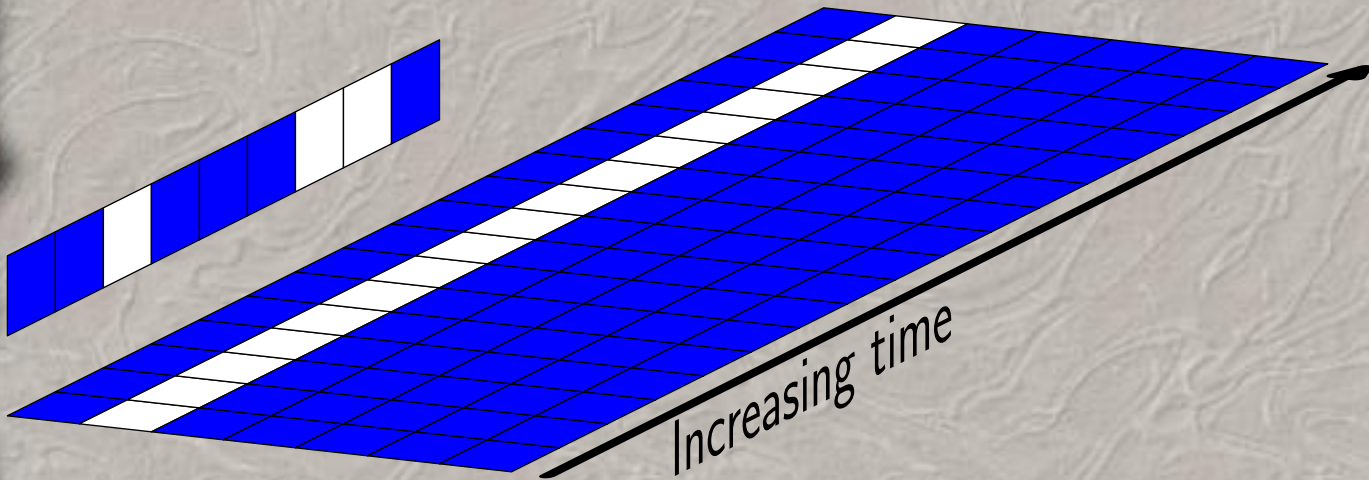
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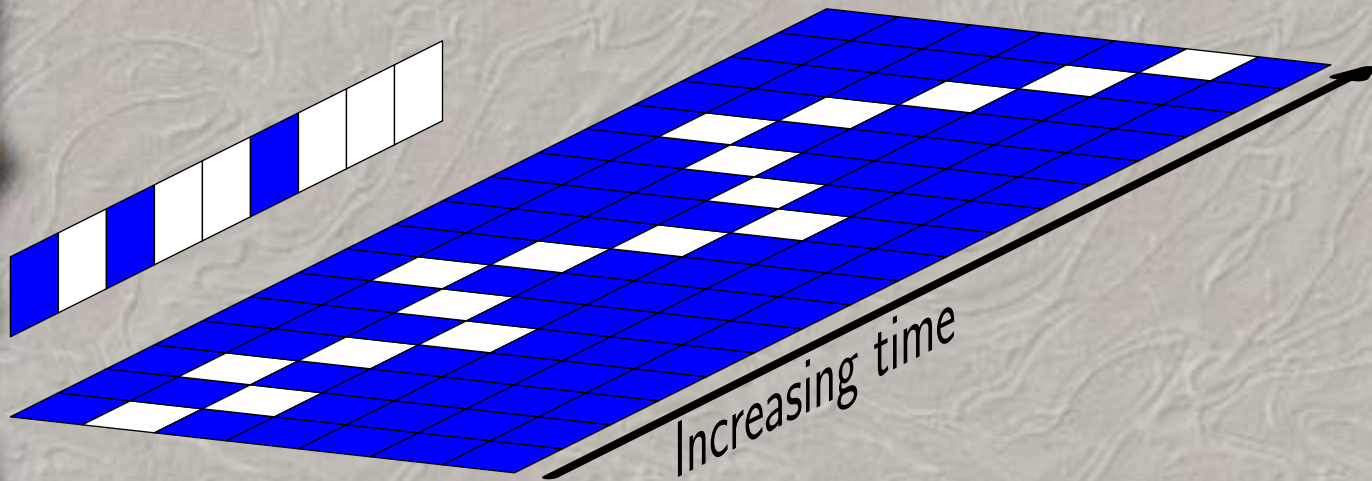
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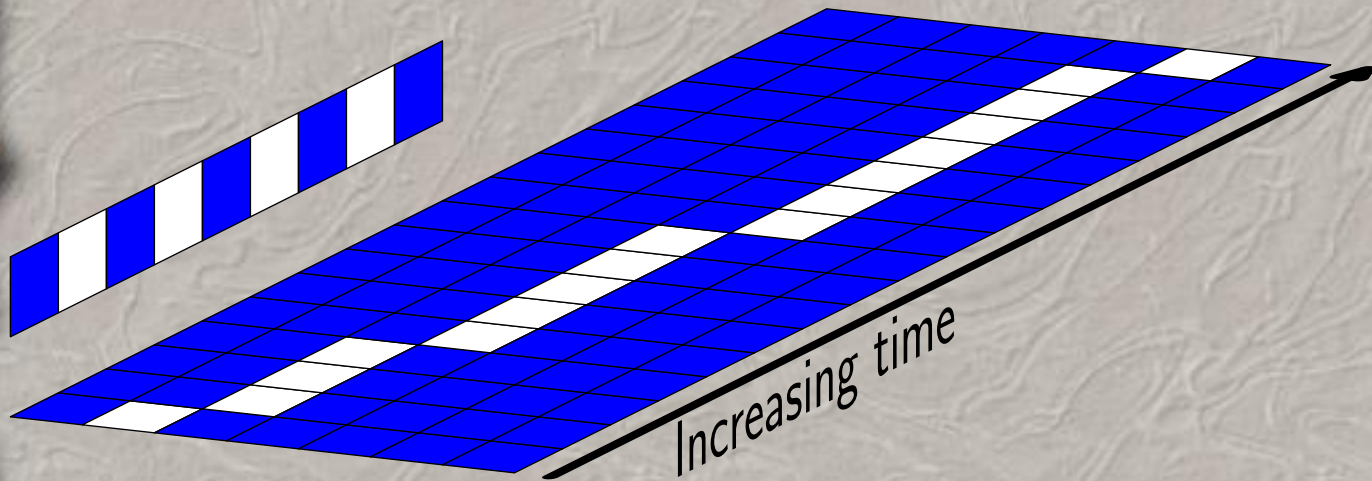
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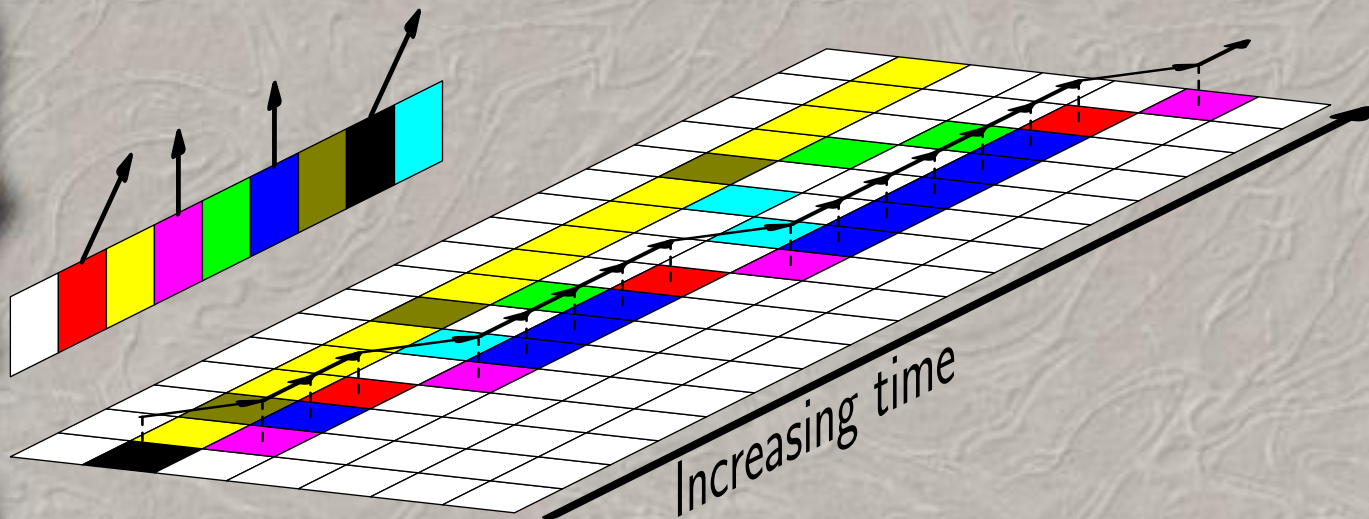
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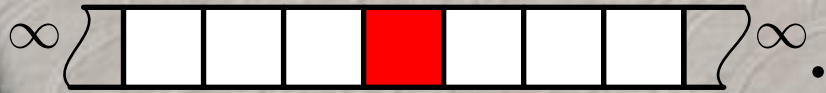
Construction Partition the states.

Detection Decide of a direction.

Support Use a finite automaton.



Definition 3 (Impulse CA) We shall use CA \mathcal{A} with two distinguished states, \blacksquare and \square such that $f(\square, \dots, \square) = \square$. We study the space-time diagram of \mathcal{A} applied to



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Definition 4 (Signal) A V -signal Γ is a sequence of sites $\{(\mathbf{u}(t), t)\}_{t \geq 0}$ such that

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- $\forall t \geq 0: \mathbf{u}(t+1) - \mathbf{u}(t) \in V$.

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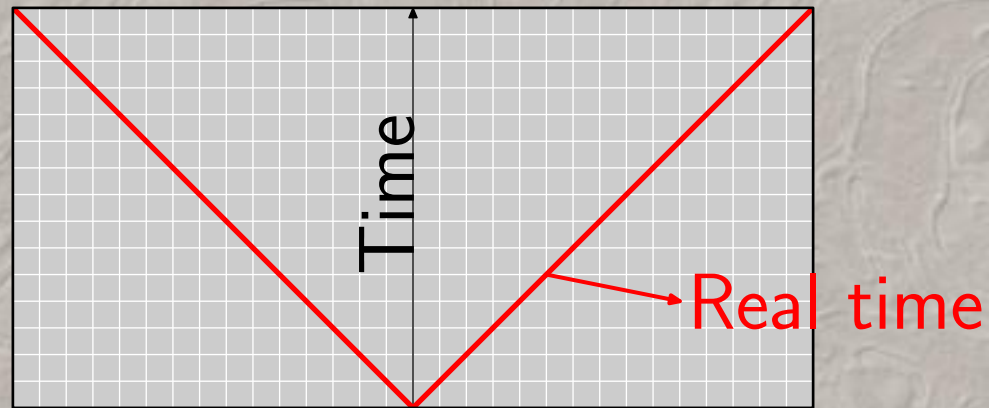
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Definition 5 (Base signals) Base signals are the ultimately periodic signals.

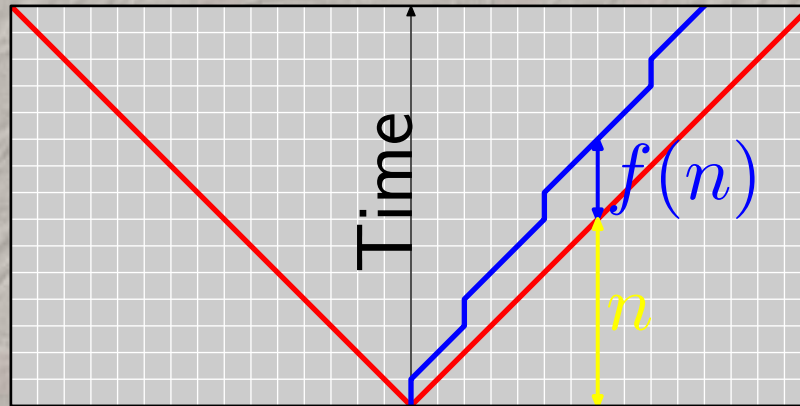
Doing fast signals

The 'fastest' signal one can find is the real-time signal:



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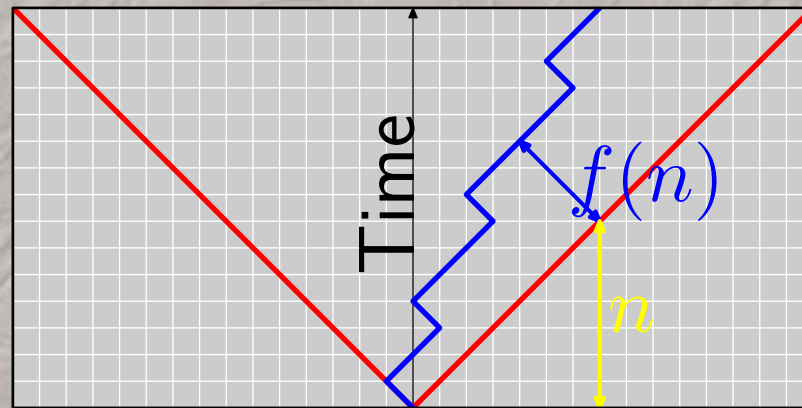
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A signal 'defines' a function f , either by the signal $(n, n + f(n))$, or by the signal $(n - f(n), n + f(n))$
 \implies *ratio* of the signal.

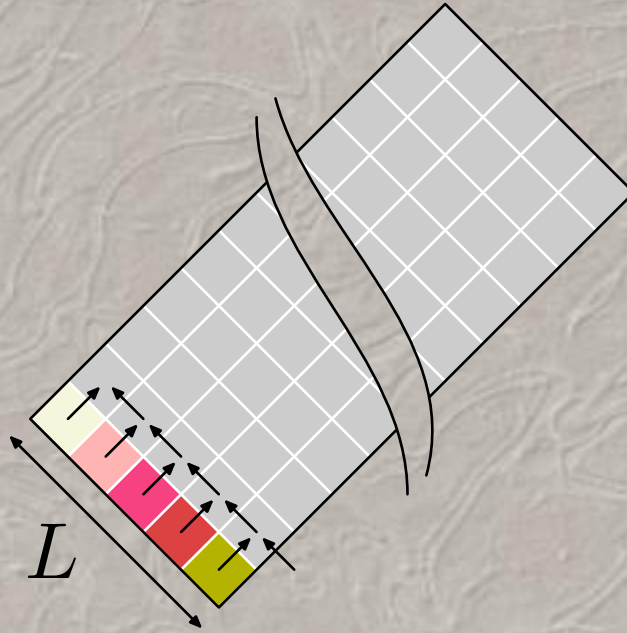
Non-basic fast signals construction

We show that not all signals can be generated.

Theorem 1 *Let \mathcal{A} be a q -states CA. It is not possible to support a signal which is not ultimately periodic with a ratio smaller than:*

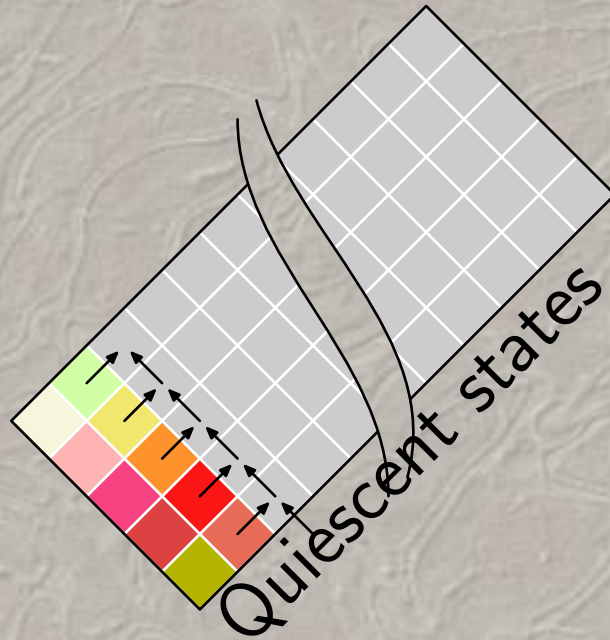
- $\log_q(n)$ *in dimension 1,*
- $\log_{\text{lcm } 1 \dots q}(n)$ *in higher dimension.*

Dimension 1: periodic strips



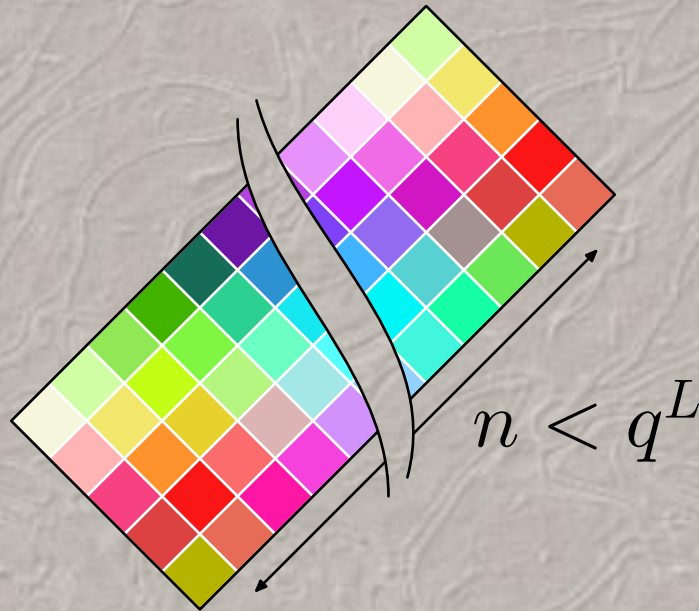
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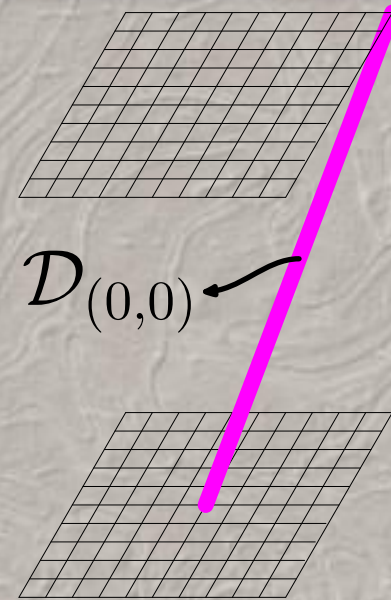
Higher dimension: generalisation

\mathcal{D}_i is defined as follows:

$$\mathcal{D}_i^t = \langle t \cdot \mathbf{1} - \mathbf{i}, t \rangle$$

$$\mathcal{D}_i = \begin{cases} (\mathcal{D}_i^t)_{t \geq \lceil \max(i_1, \dots, i_k)/2 \rceil} & \text{if } \mathbf{i} \in \mathbf{N}^k \\ \lambda^\infty & \text{else.} \end{cases}$$

- \mathcal{D}_0 is the real-time signal.



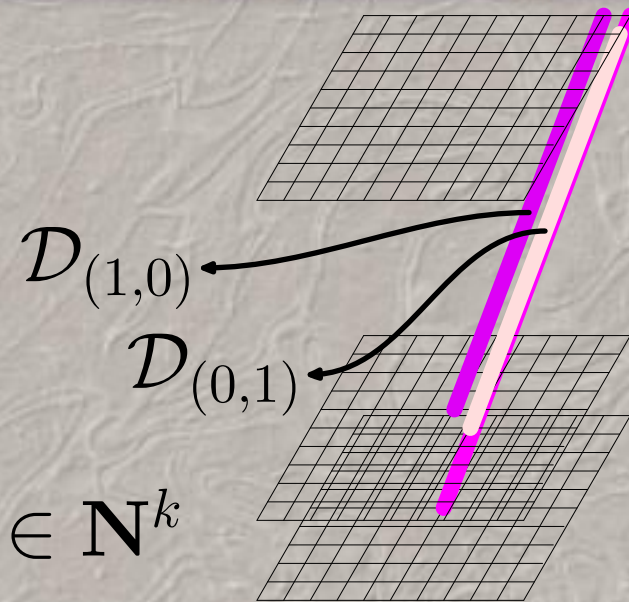
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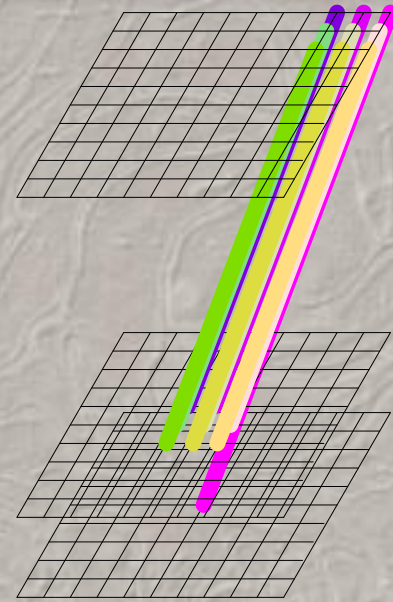
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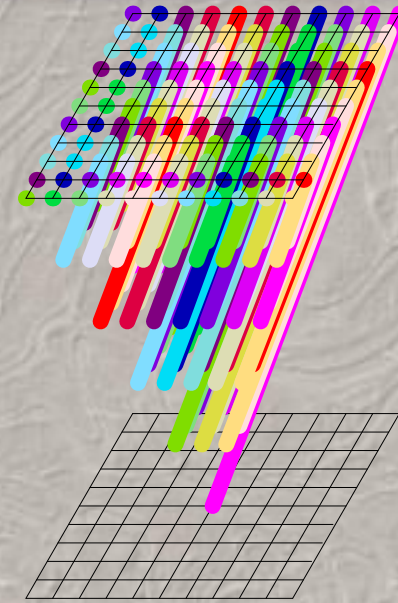


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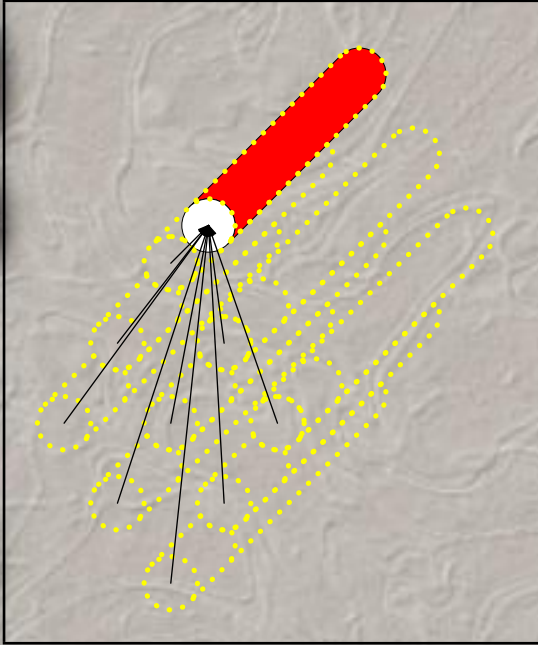


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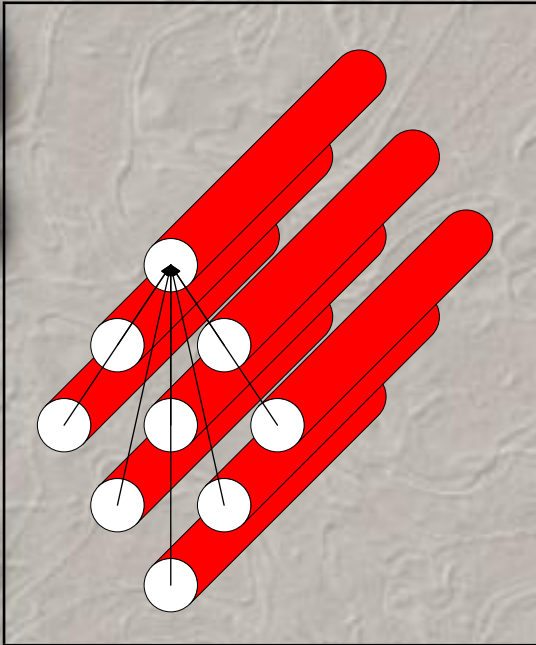
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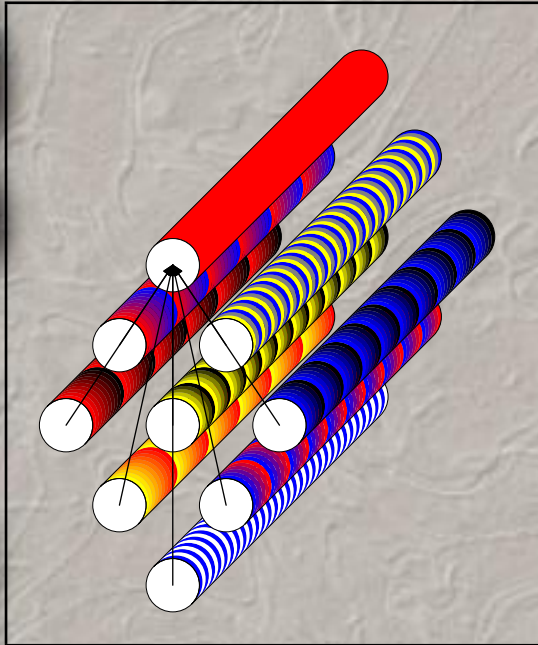
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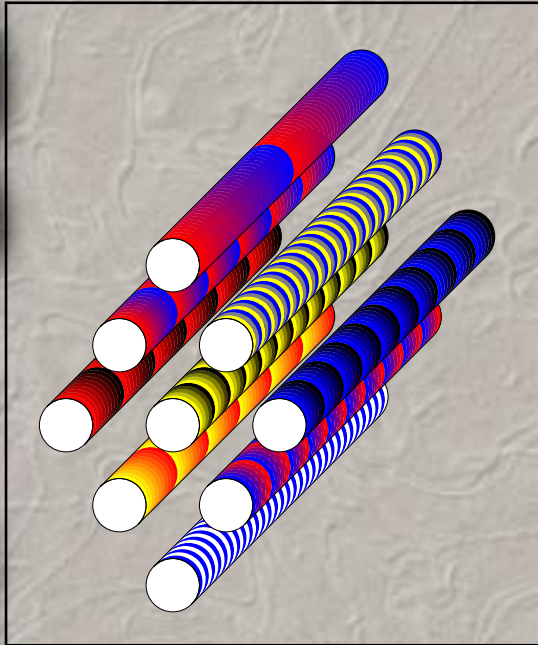


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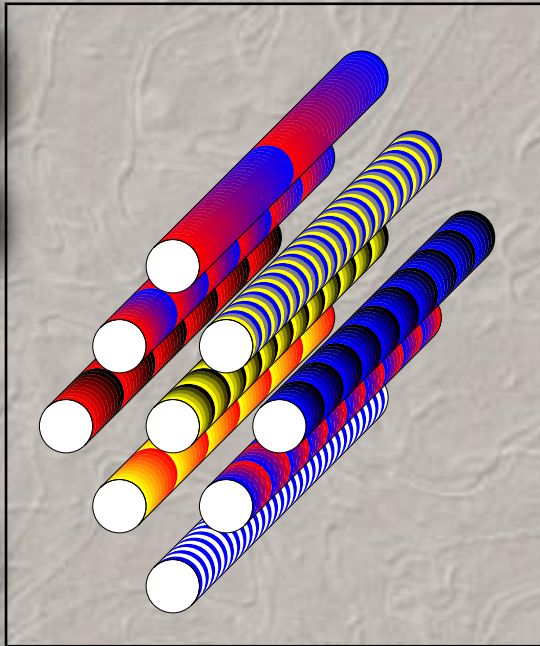
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\Rightarrow Thus, each period divides $\text{lcm}(1, \dots, q)^k$.

States reduction: logarithm

Let $\ell(t) = \lfloor \log_2(t + 1) \rfloor$. It is possible to detect the signal $\Gamma = (t - \ell(t), t - \ell(t), t + \ell(t))$ with trellis neighbourhood.

a	b	c	d	$f(a, b, c, d)$	Rule #
λ	λ	λ	λ	λ	#0
1	λ	λ	λ	0	#1
0	λ	λ	λ	1	#2
λ	λ	0	1	1	#3
1	λ	0	1	0	#4
0	λ	0	1	1	#5
1	λ	1	0	1	#6
1	λ	0	0	1	#7
0	λ	1	0	0	#8
0	λ	0	0	0	#9
*	1	λ	*	1	#10
*	1	1	*	1	#11
*	1	0	*	0	#12
*	0	*	*	0	#13
*	*	*	*	λ	#14

a , b , c and d are the cells with relative coordinates:

- a is $\begin{pmatrix} -1 \\ -1 \\ -1 \end{pmatrix}$,
- b is $\begin{pmatrix} -1 \\ 1 \\ -1 \end{pmatrix}$,
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The rules are sorted by order of precedence.

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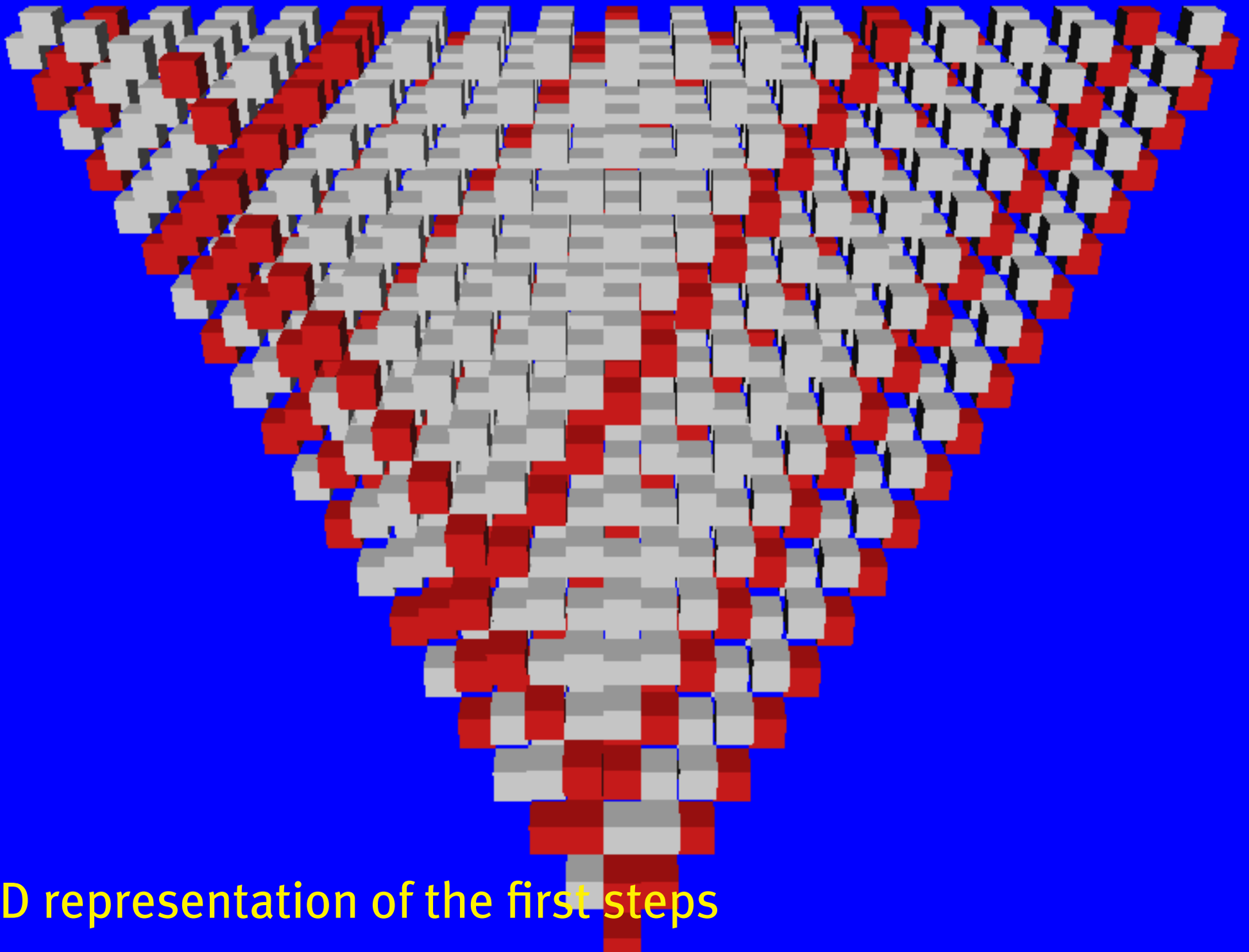
- a is $\begin{pmatrix} -1 \\ -1 \\ -1 \end{pmatrix}$,
- b is $\begin{pmatrix} -1 \\ -1 \\ 1 \end{pmatrix}$,
- c is $\begin{pmatrix} 1 \\ 1 \\ -1 \end{pmatrix}$,
- d is $\begin{pmatrix} 1 \\ -1 \\ -1 \end{pmatrix}$.

2 states + λ
(dimension 2)

3 states + λ
(dimension 1)

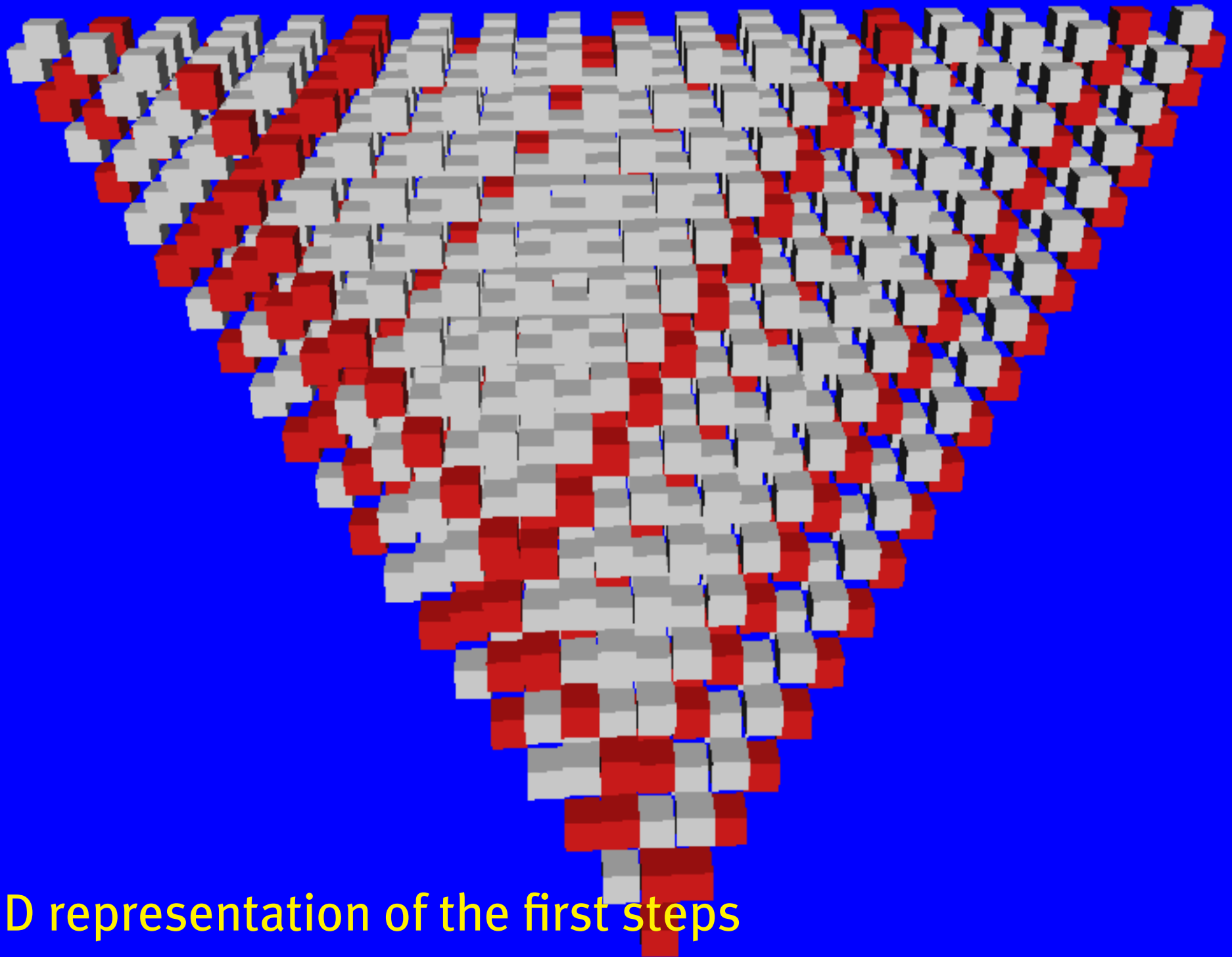
The rules are sorted by order of precedence.

Time=20



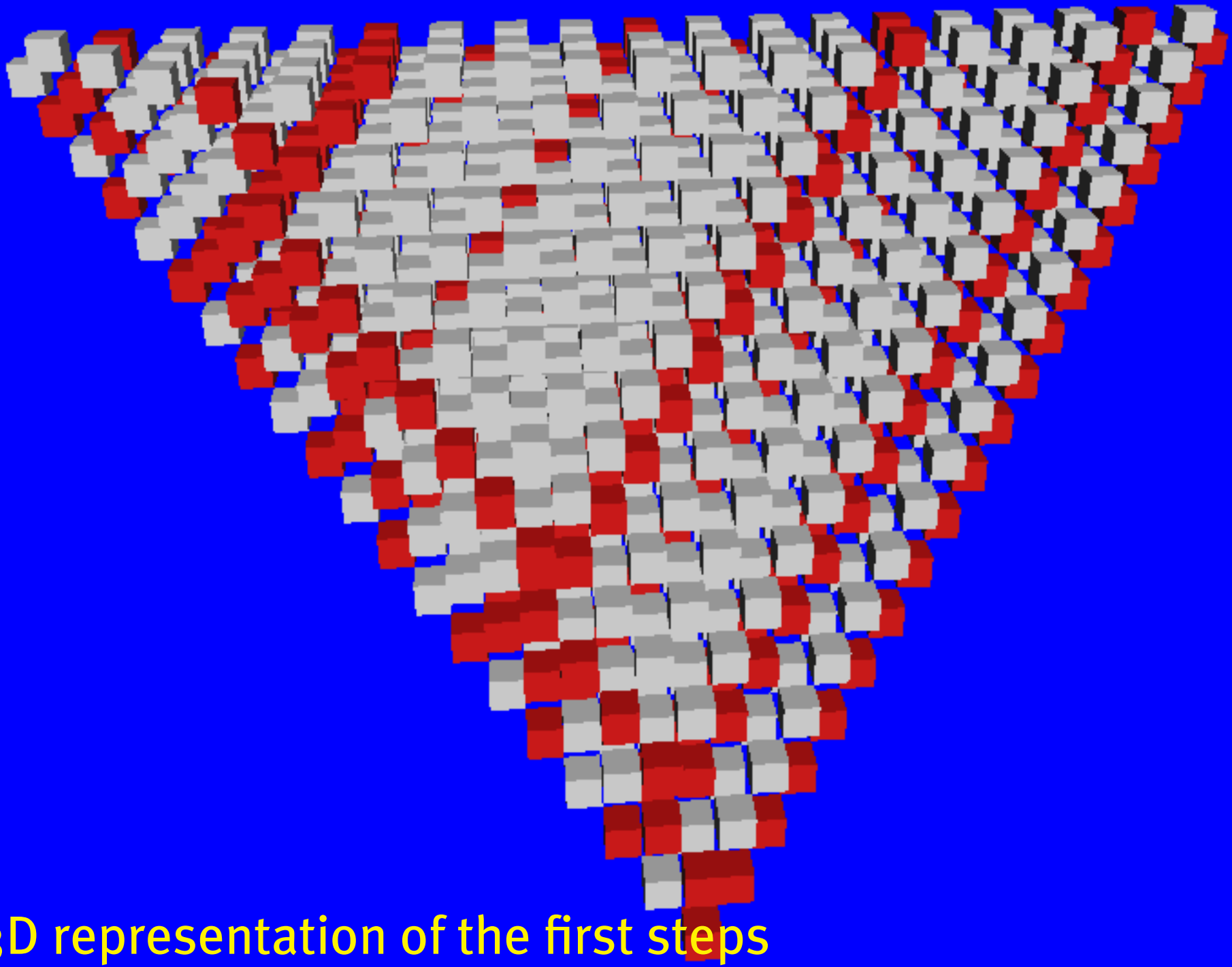
3D representation of the first steps

Time=20



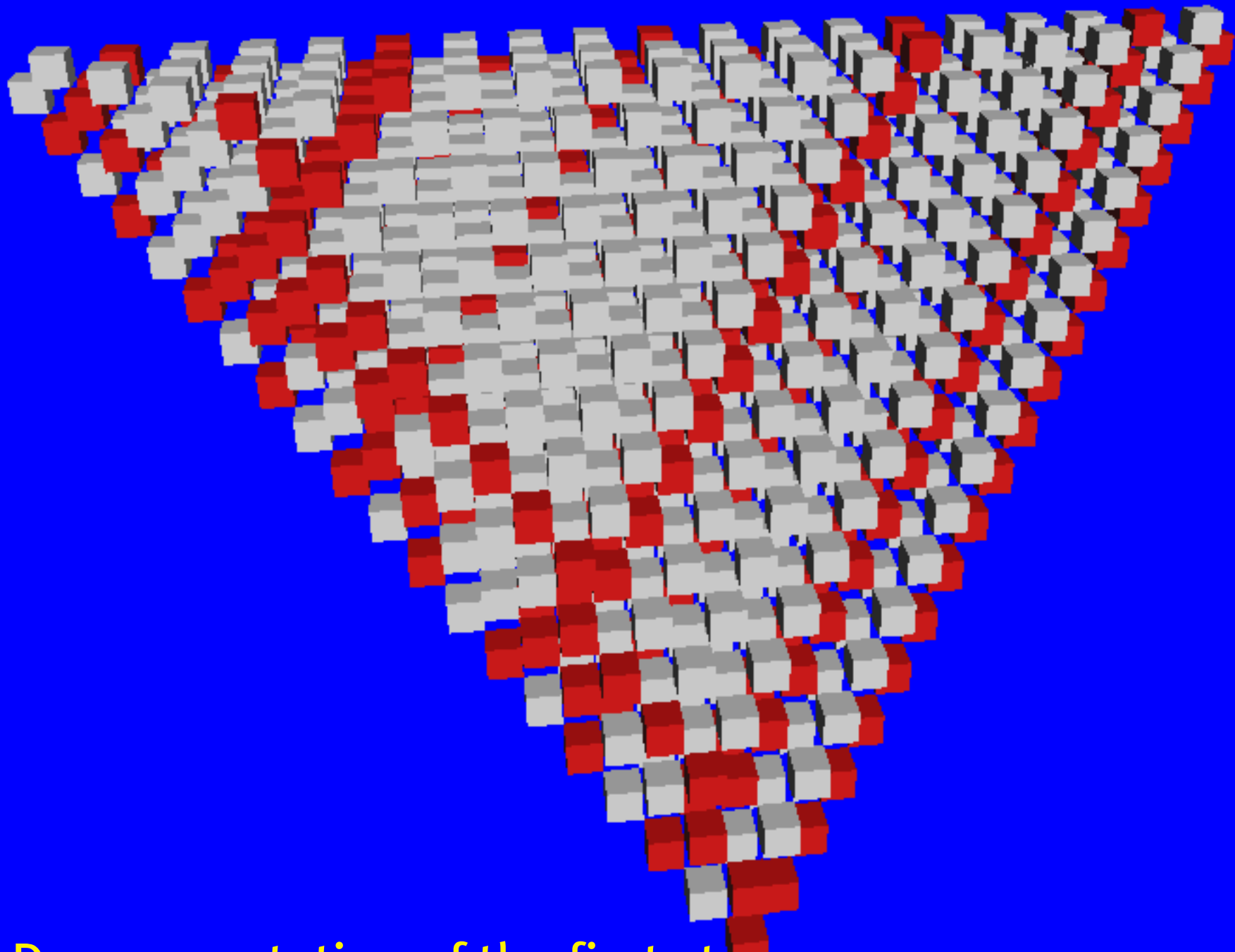
3D representation of the first steps

Time=20



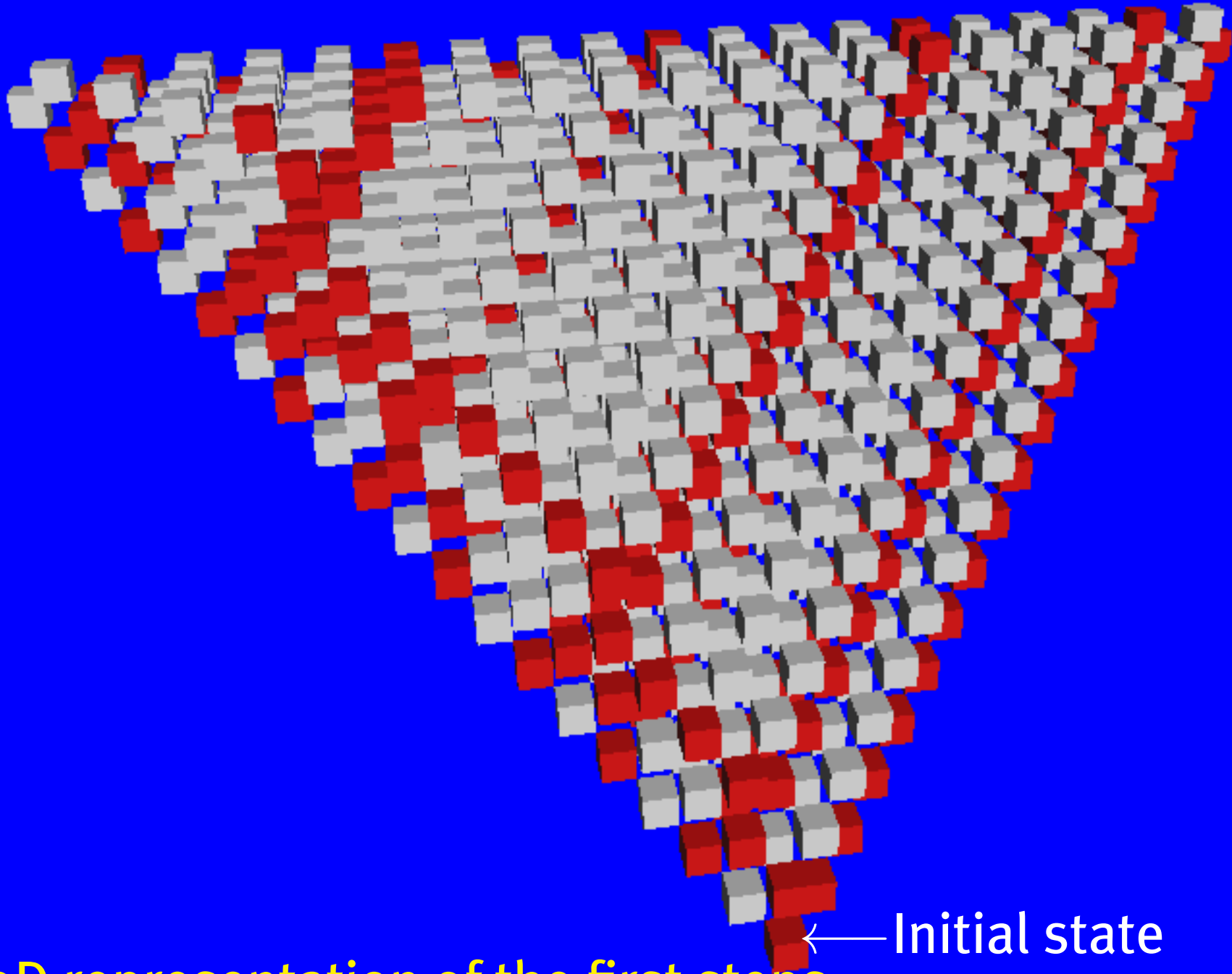
3D representation of the first steps

Time=20



3D representation of the first steps

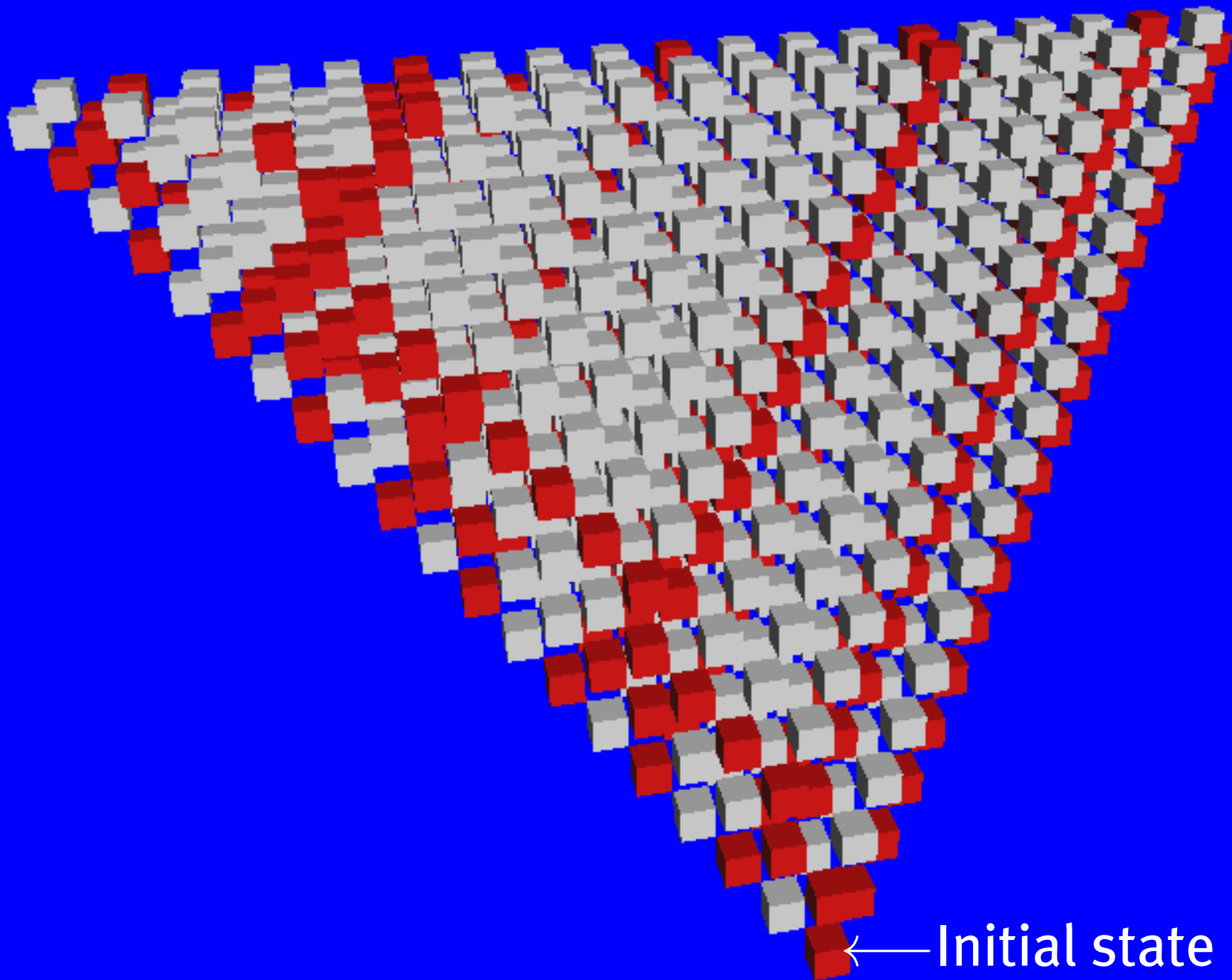
Time=20



3D representation of the first steps

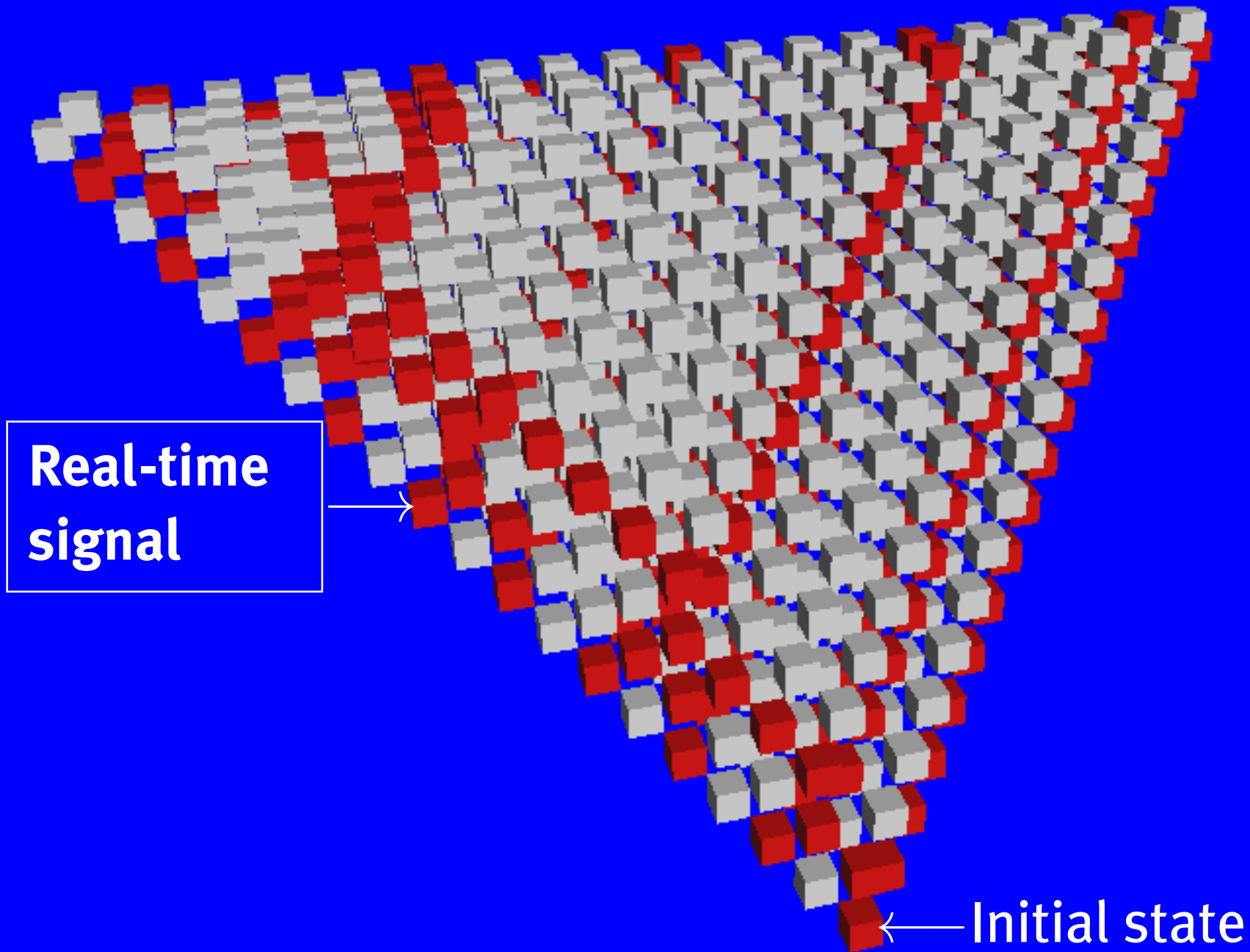
← Initial state

Time=20



3D representation of the first steps

Time=20

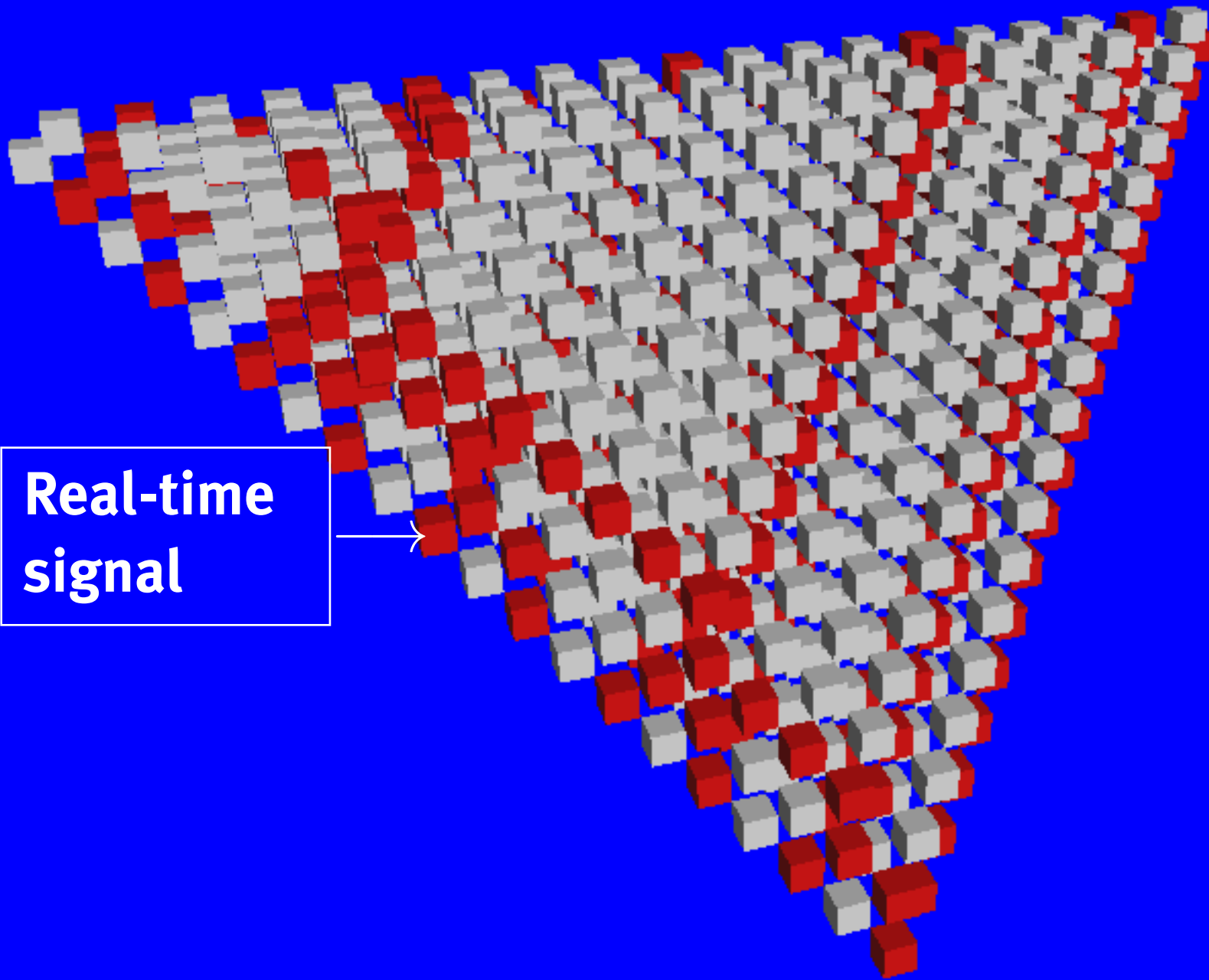


Real-time
signal

Initial state

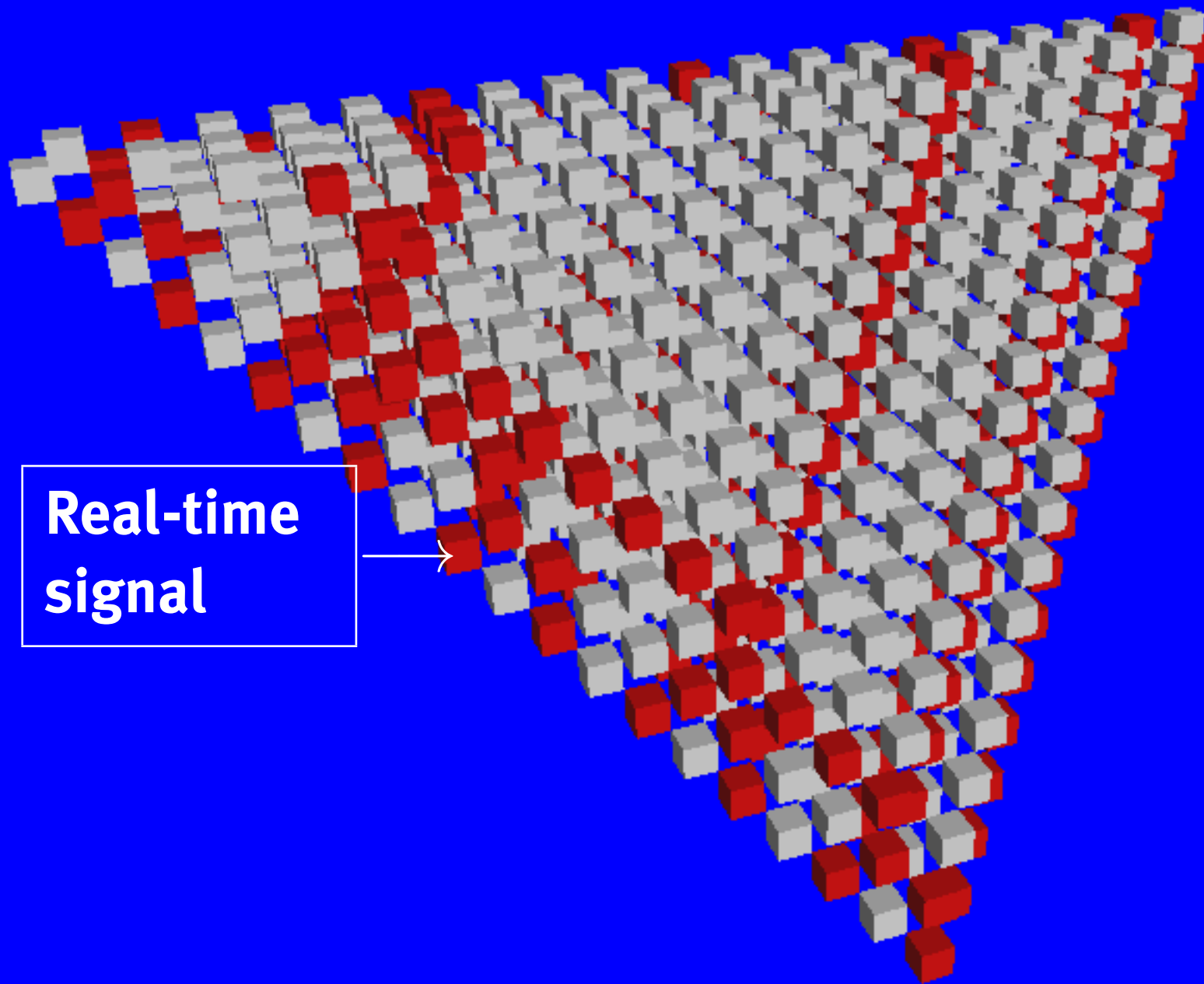
3D representation of the first steps

Time=20

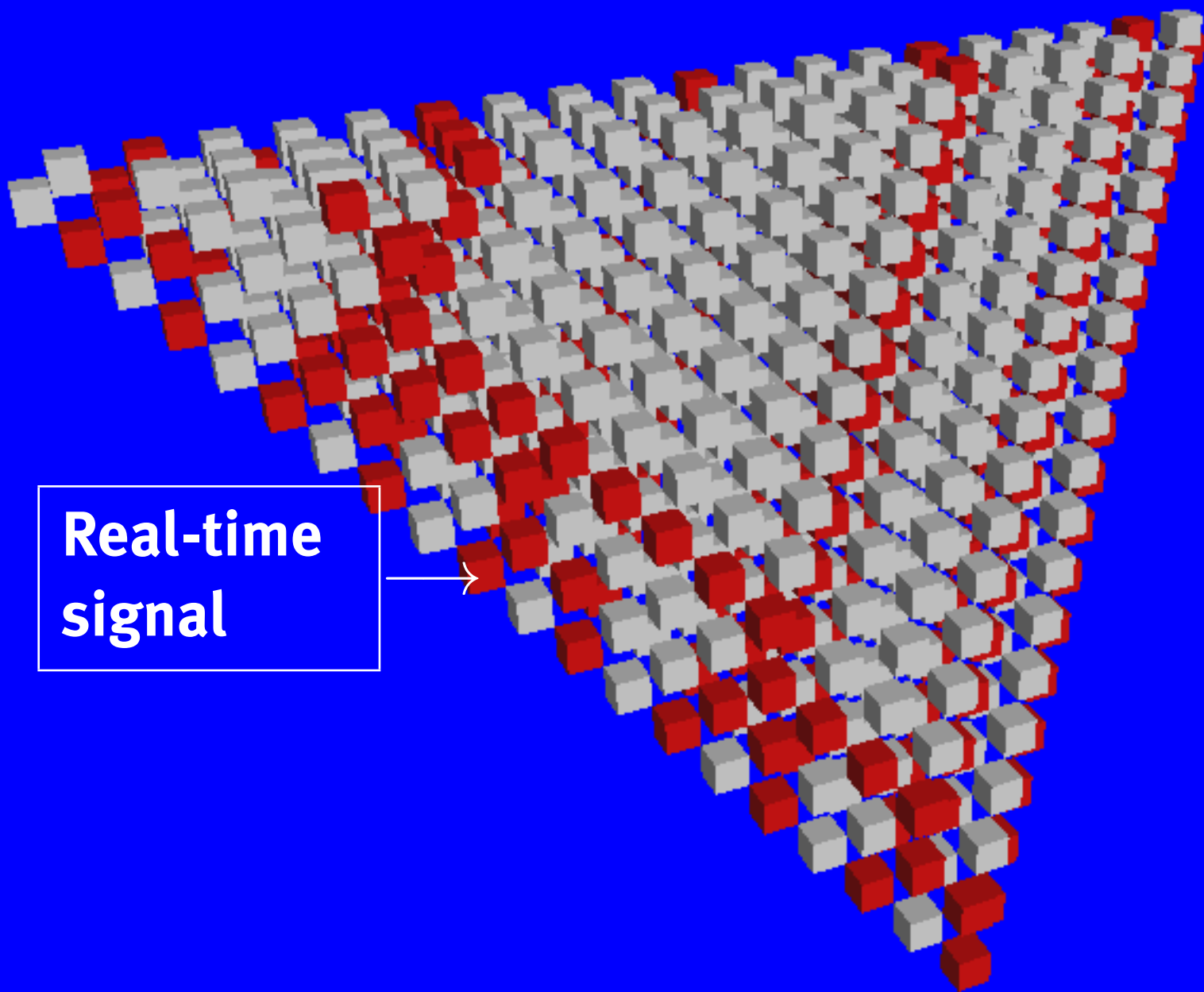


Real-time
signal

3D representation of the first steps

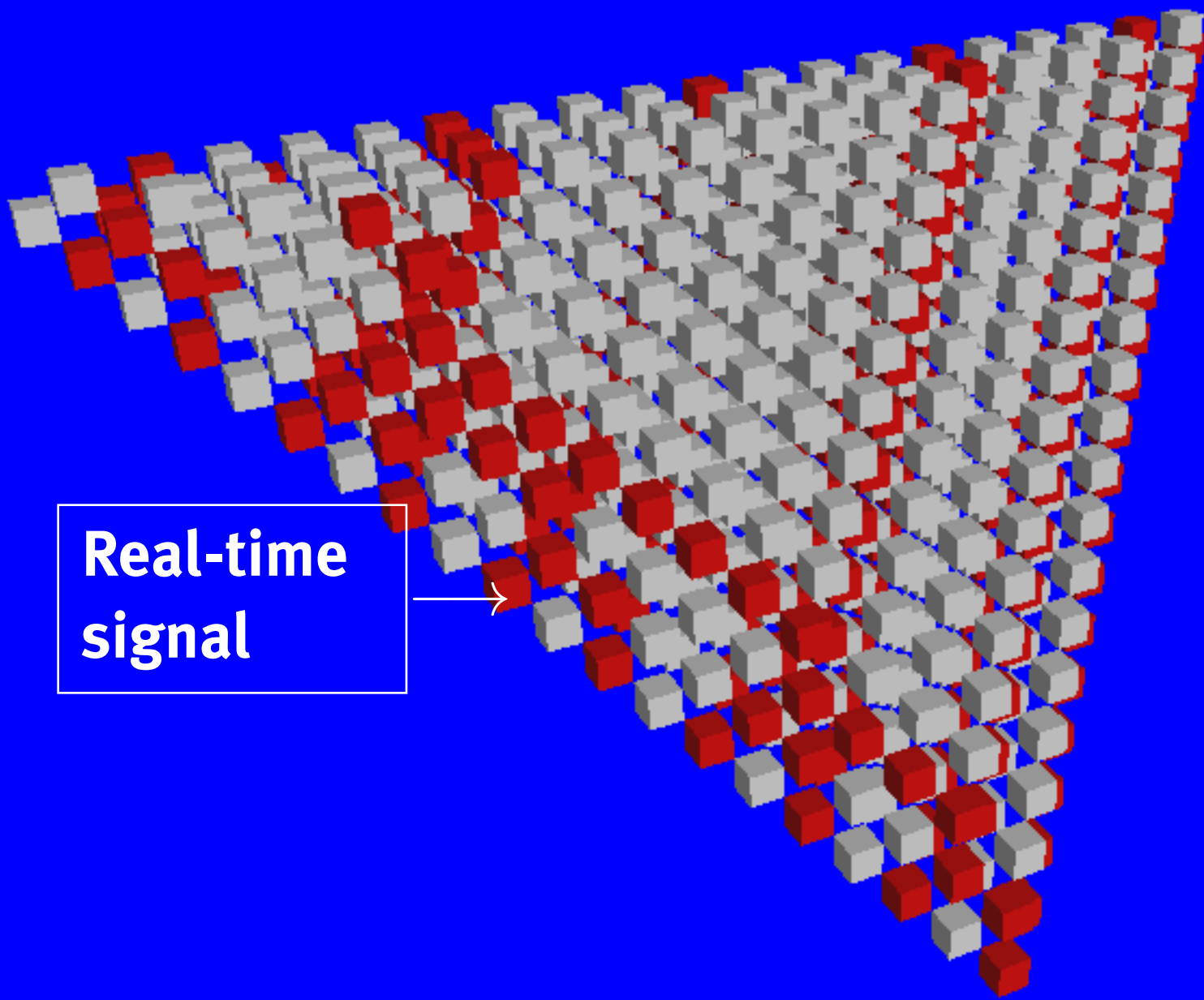


3D representation of the first steps



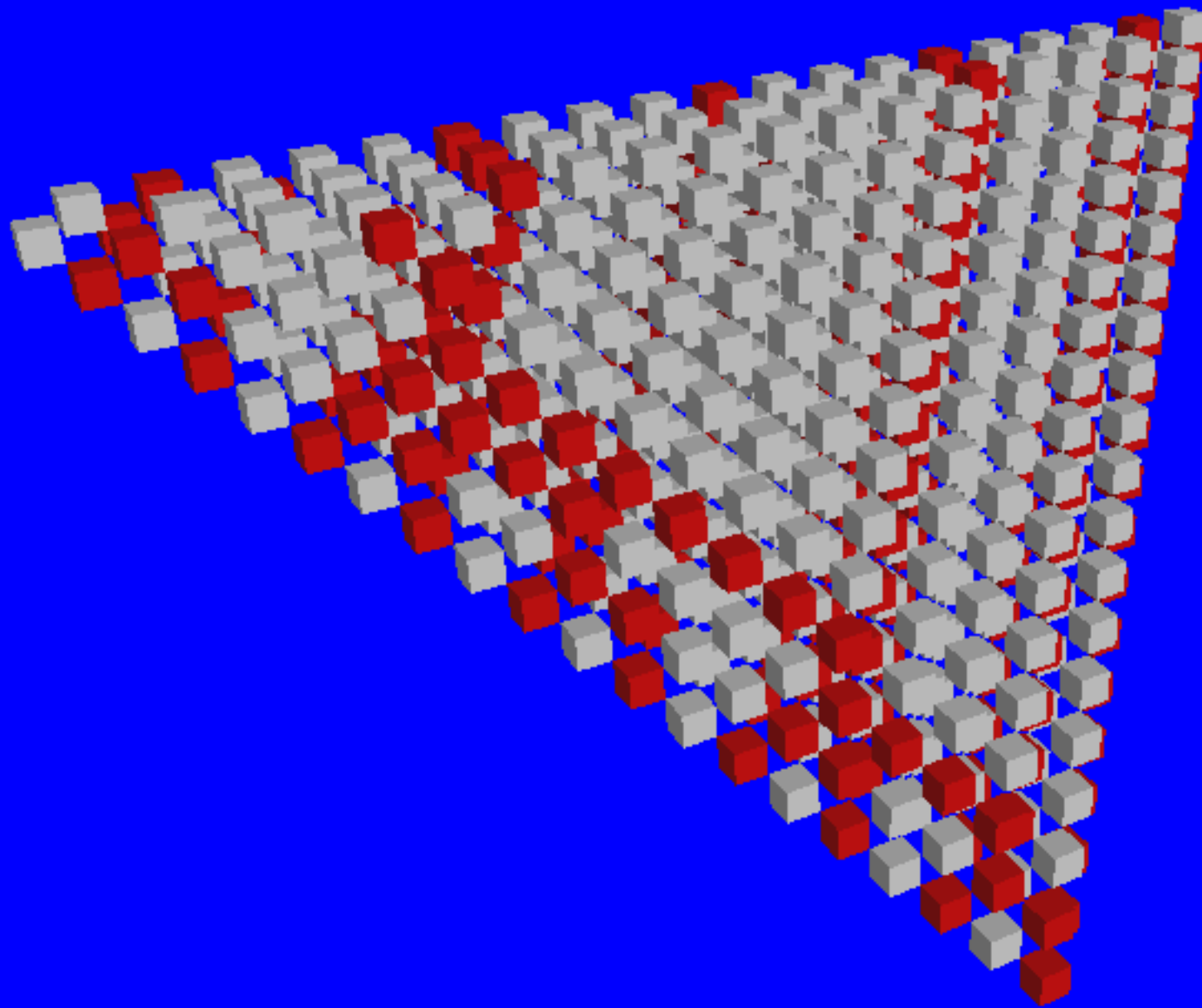
**Real-time
signal**

3D representation of the first steps

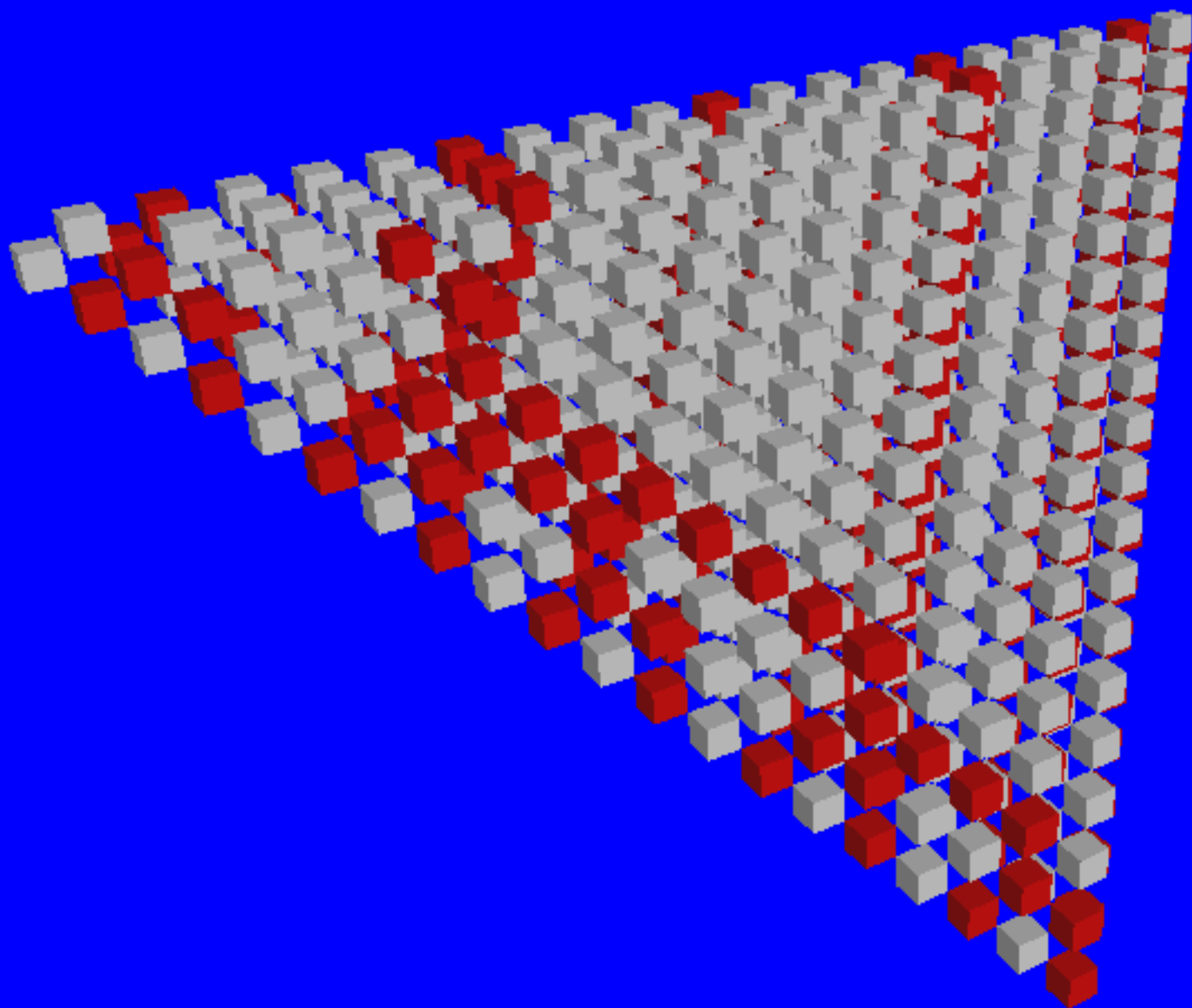


Real-time
signal

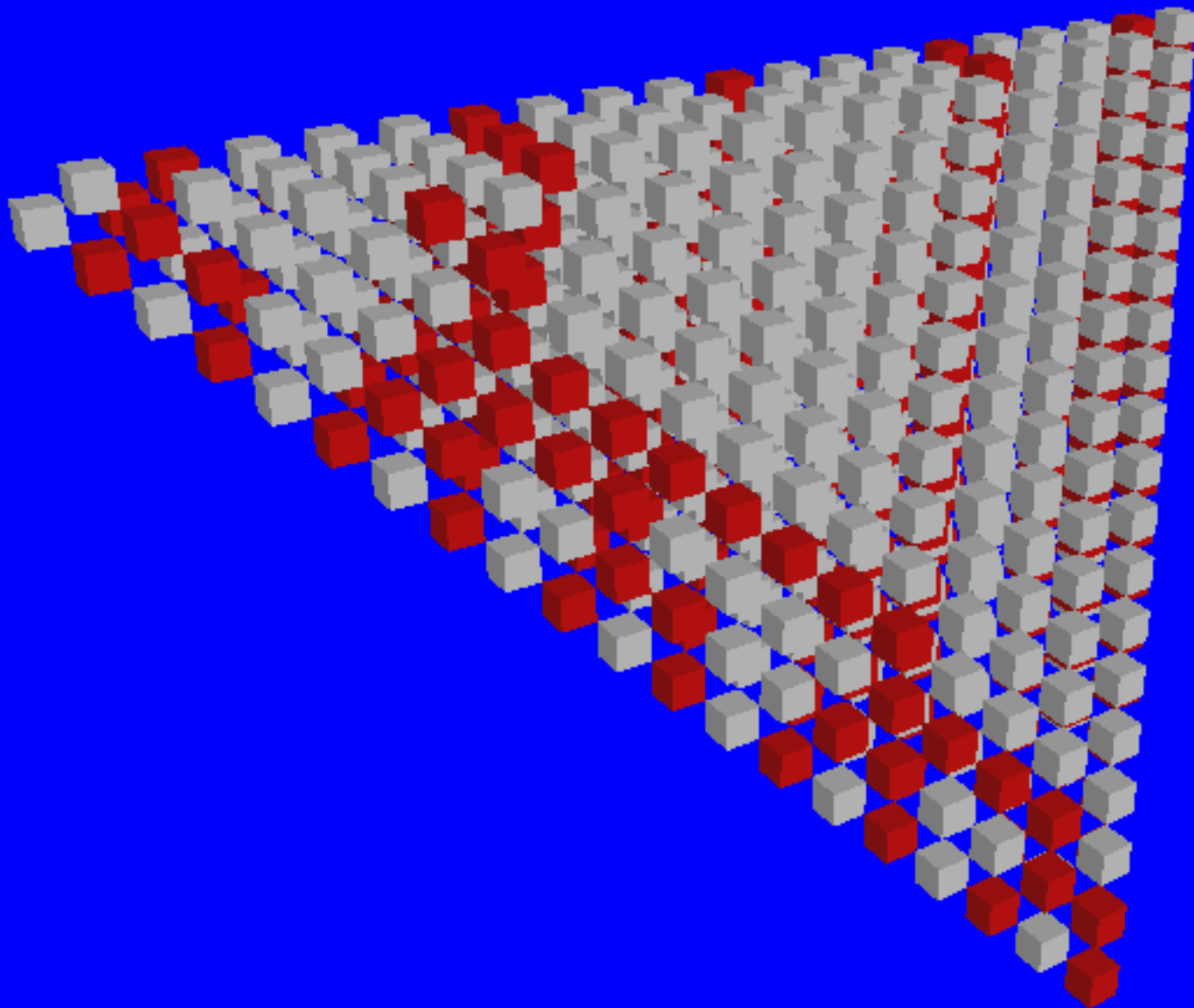
3D representation of the first steps



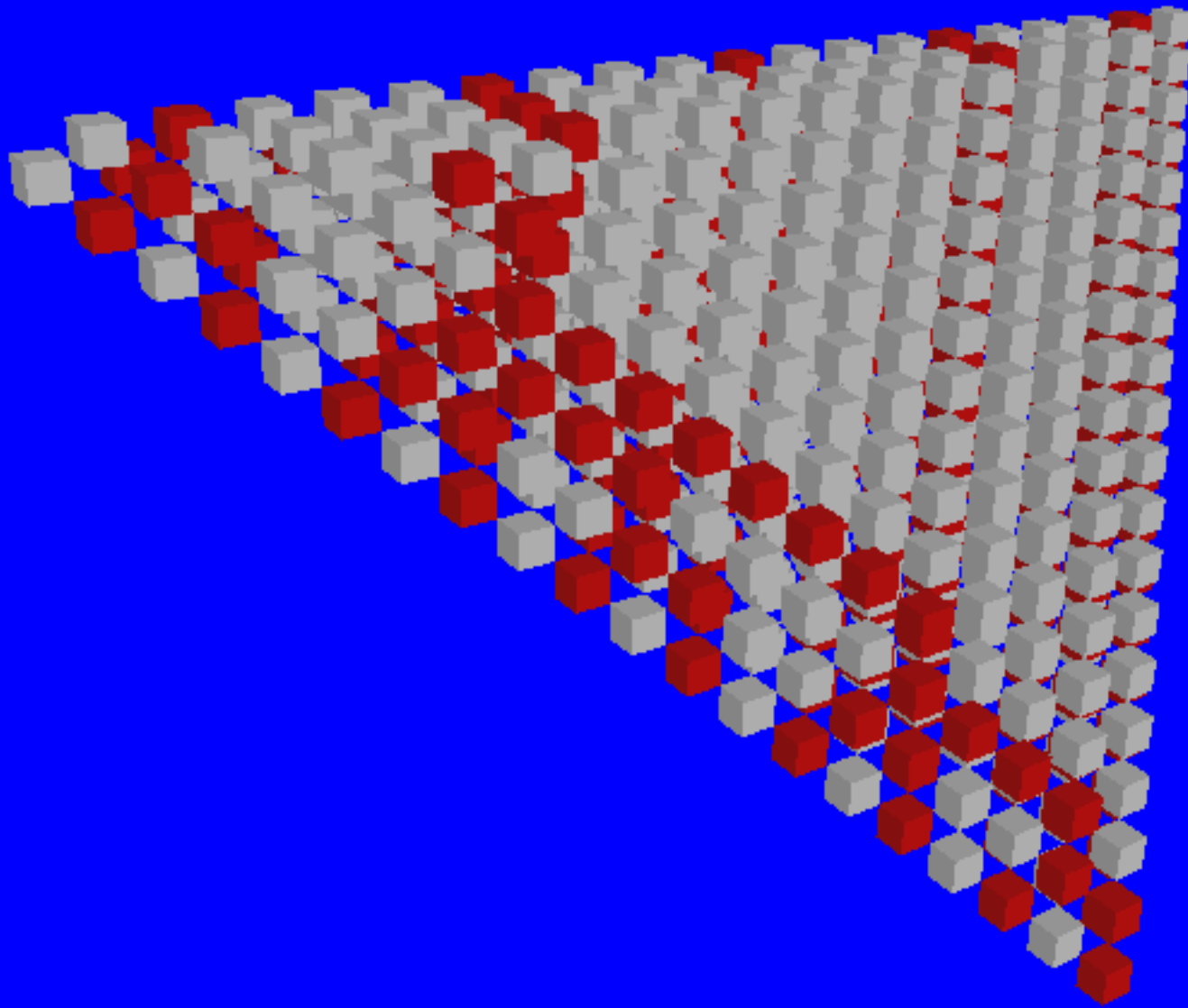
3D representation of the first steps



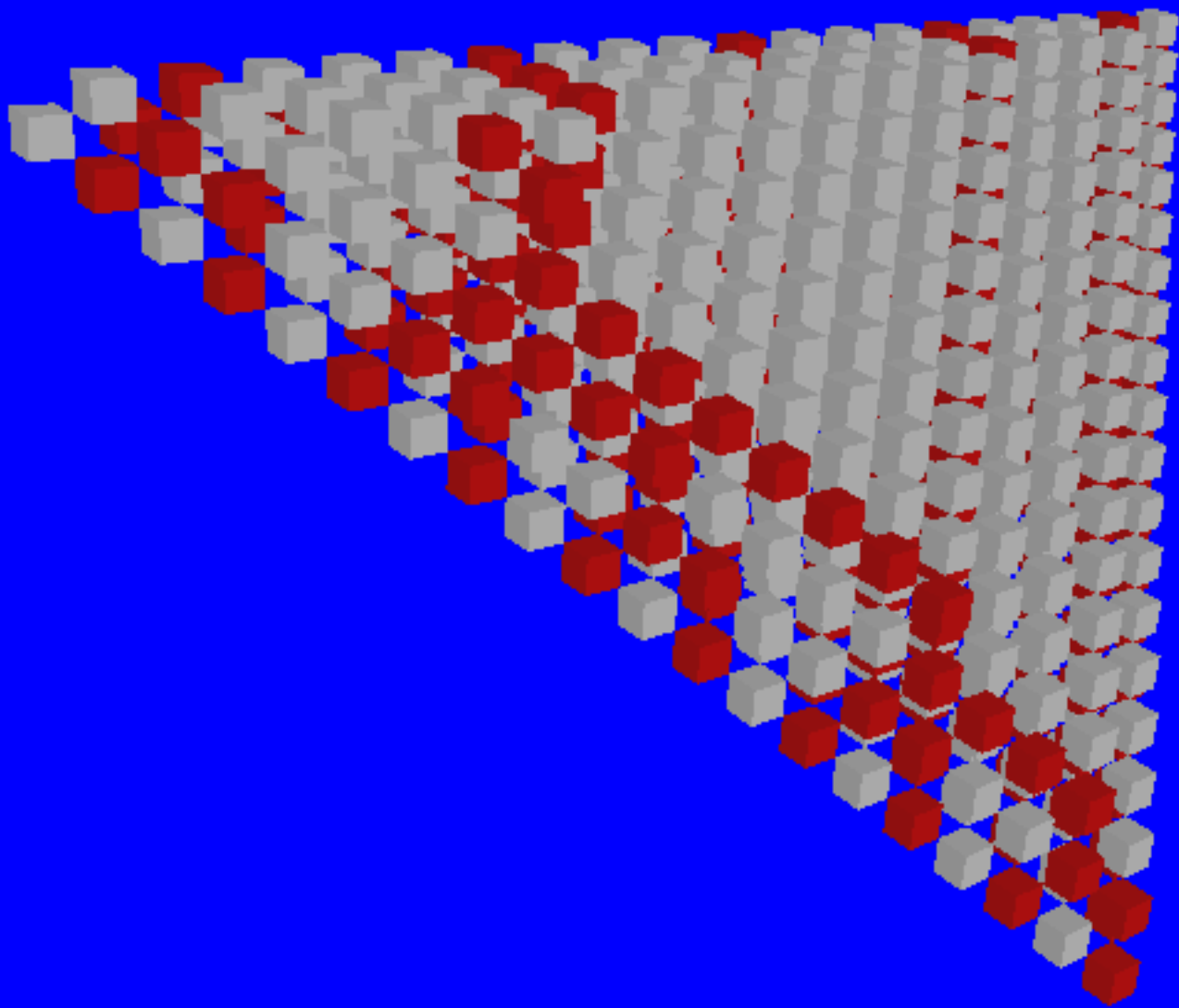
3D representation of the first steps



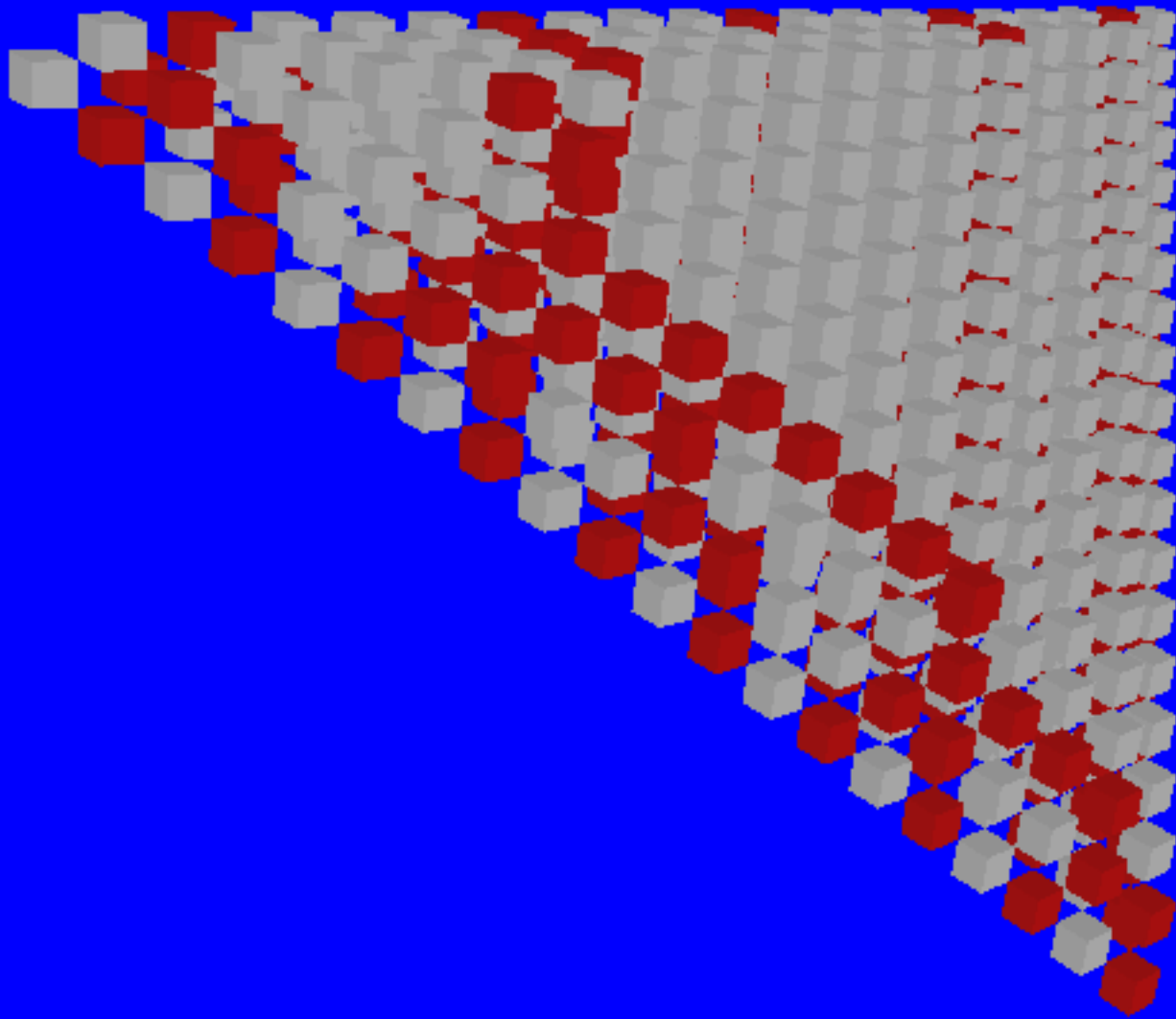
3D representation of the first steps



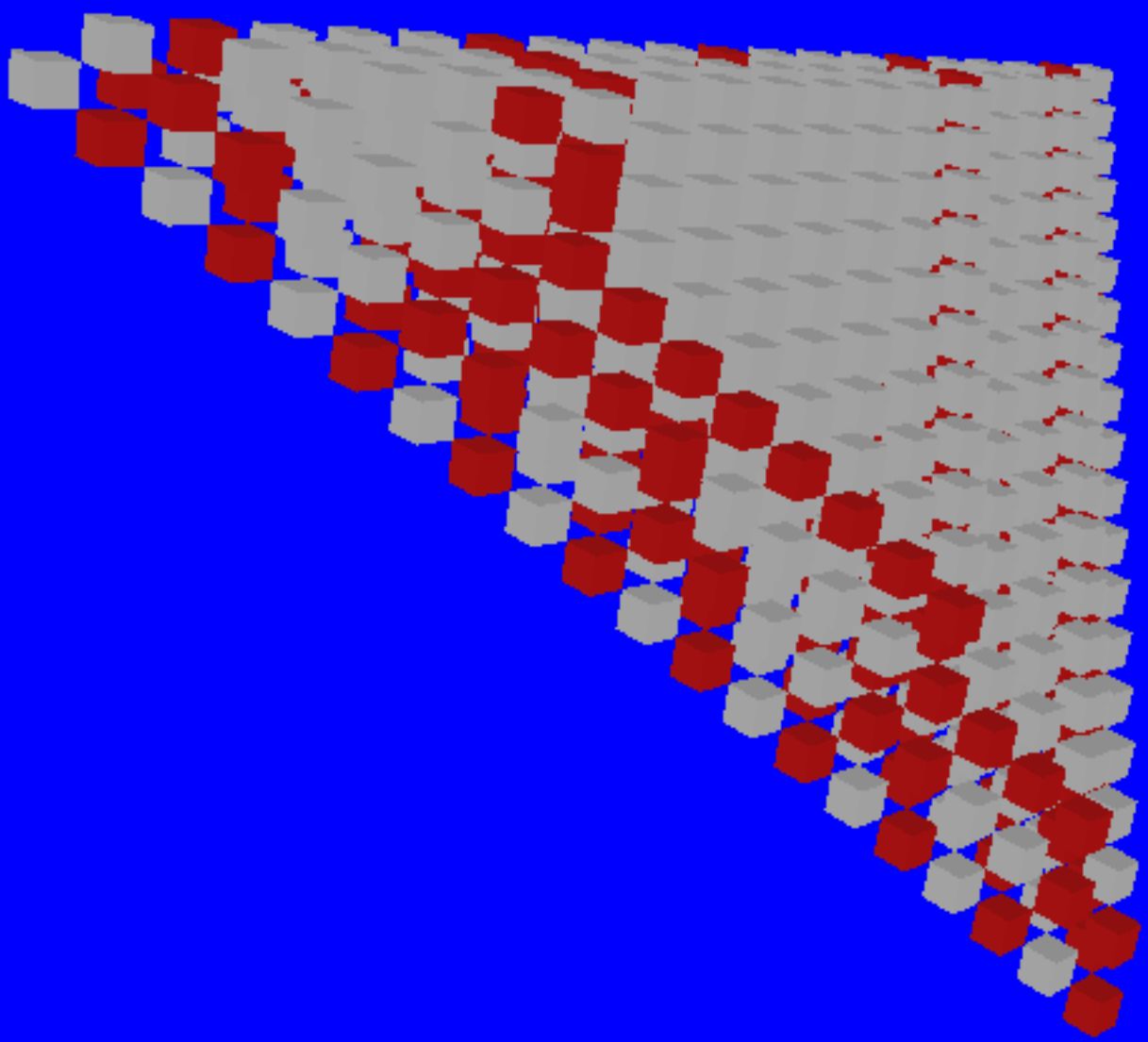
3D representation of the first steps



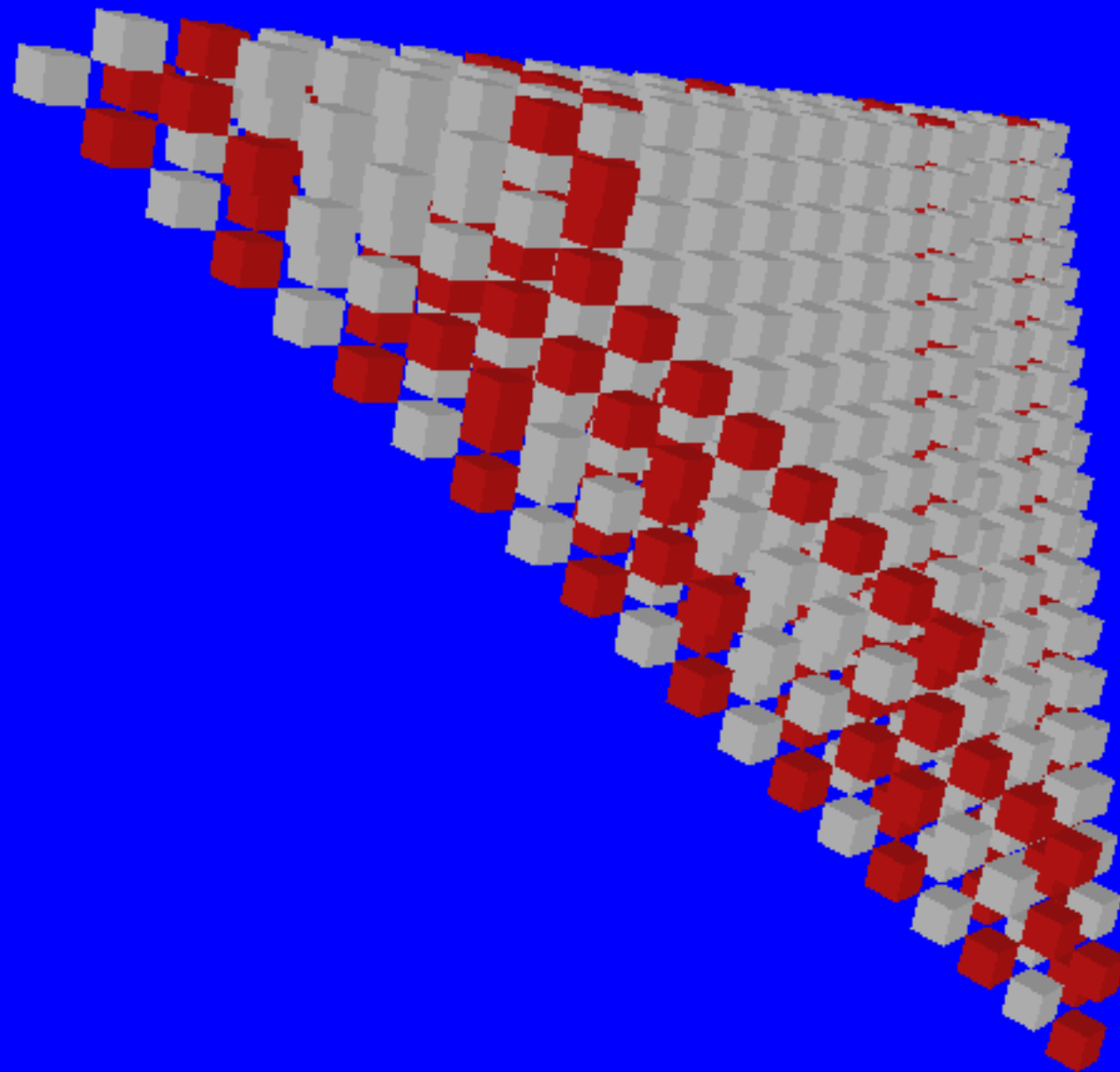
3D representation of the first steps



3D representation of the first steps

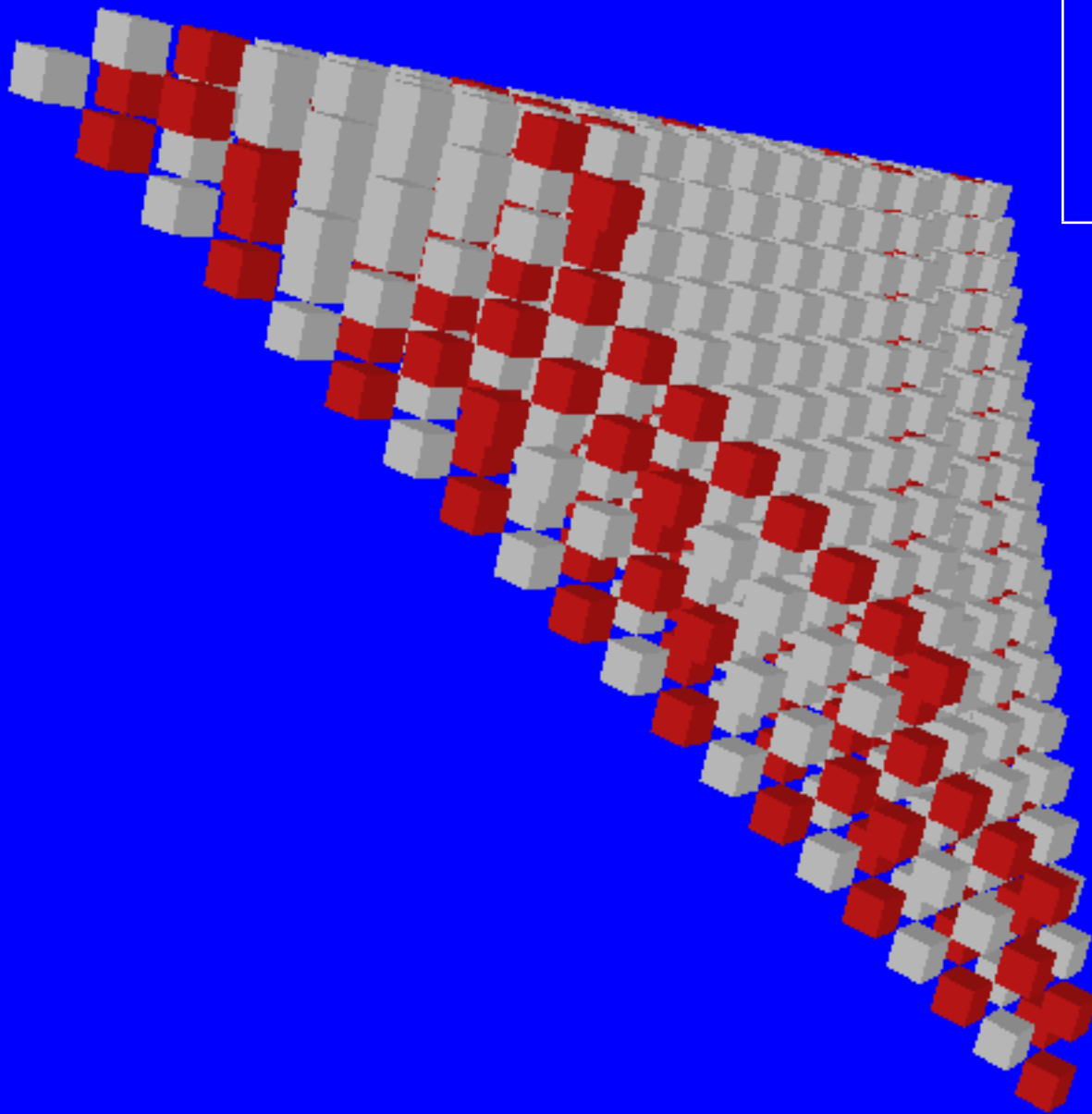


3D representation of the first steps



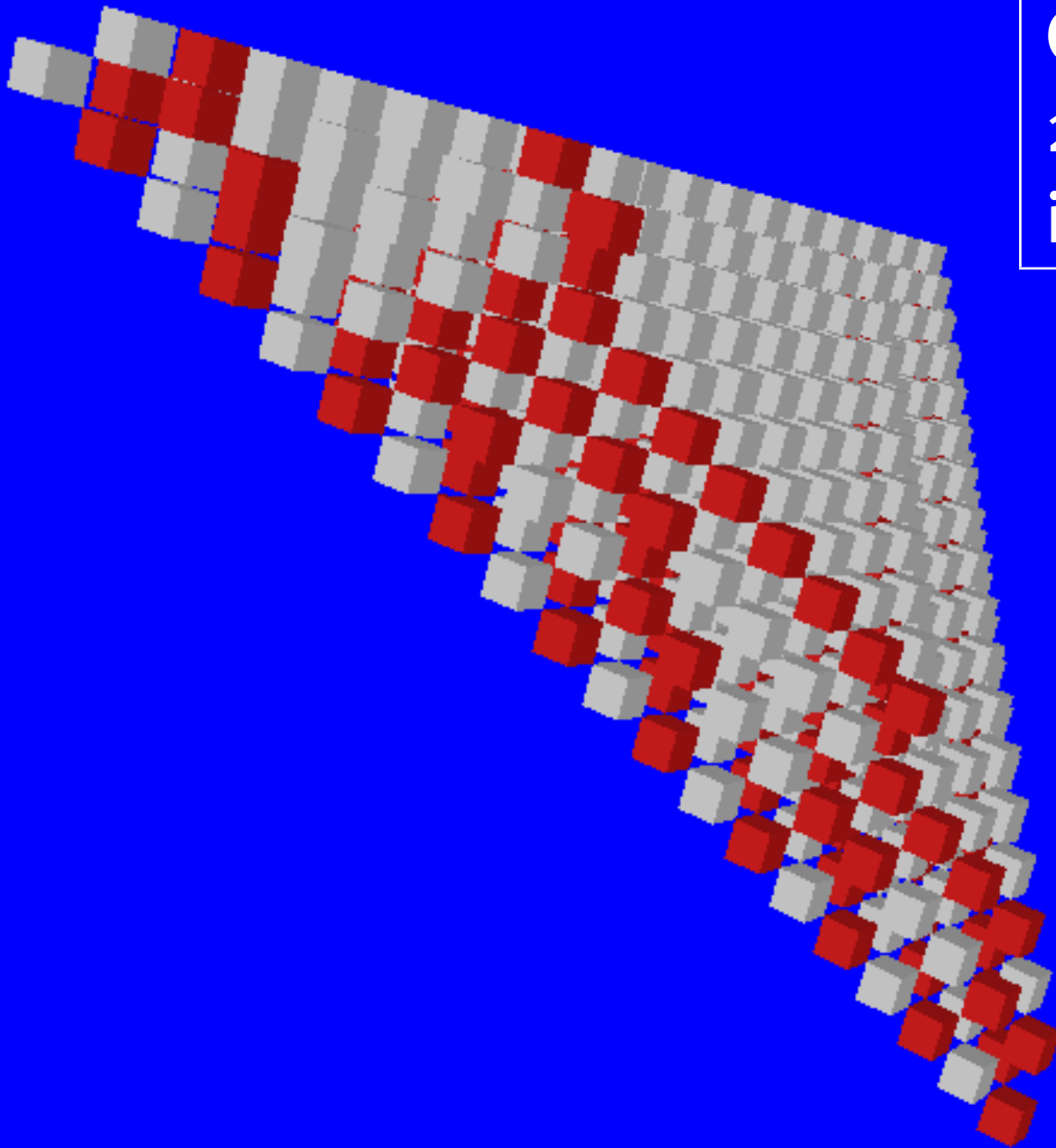
3D representation of the first steps

Optimal result:
2 states \Rightarrow impossible
in dimension 2 or 1



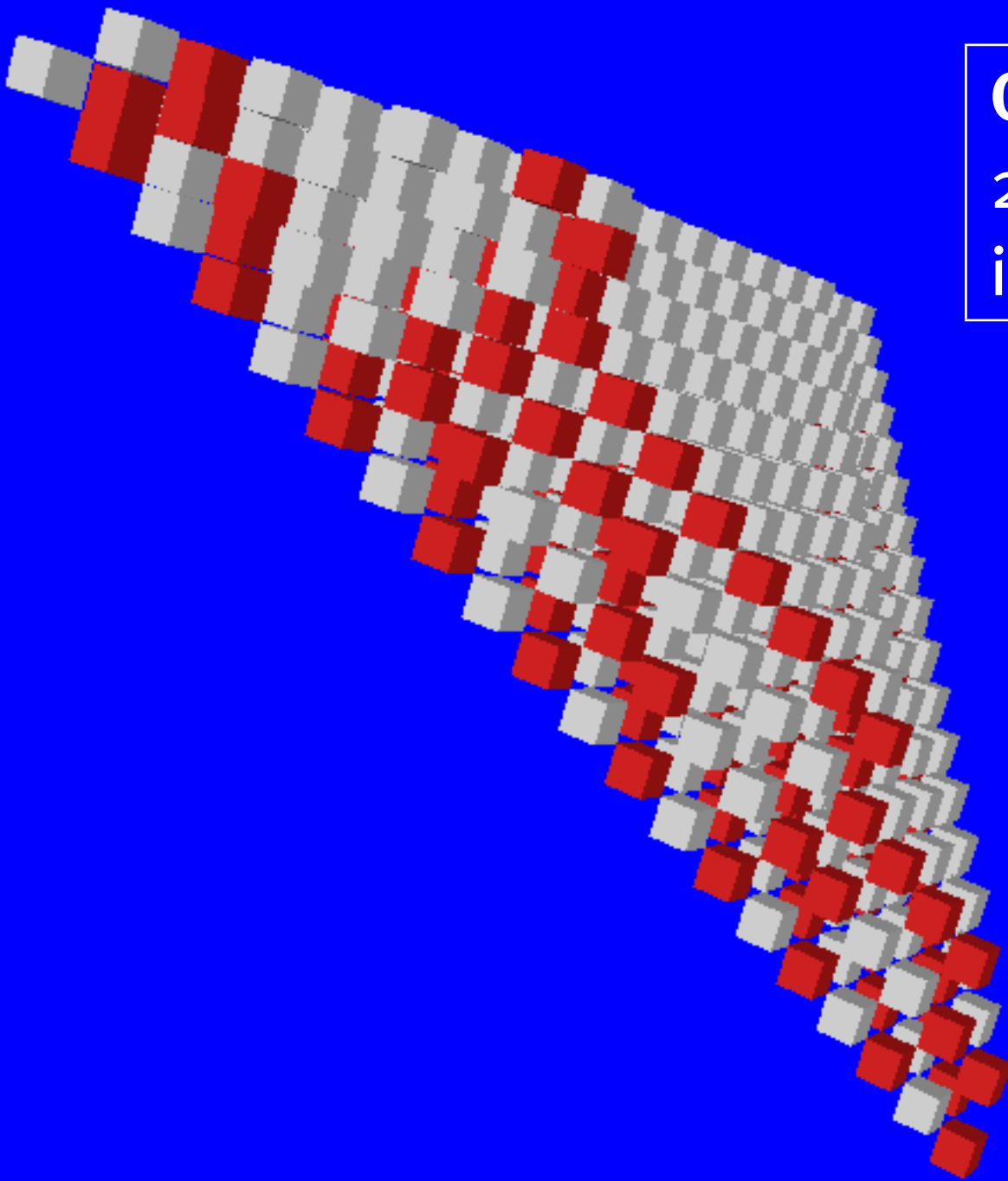
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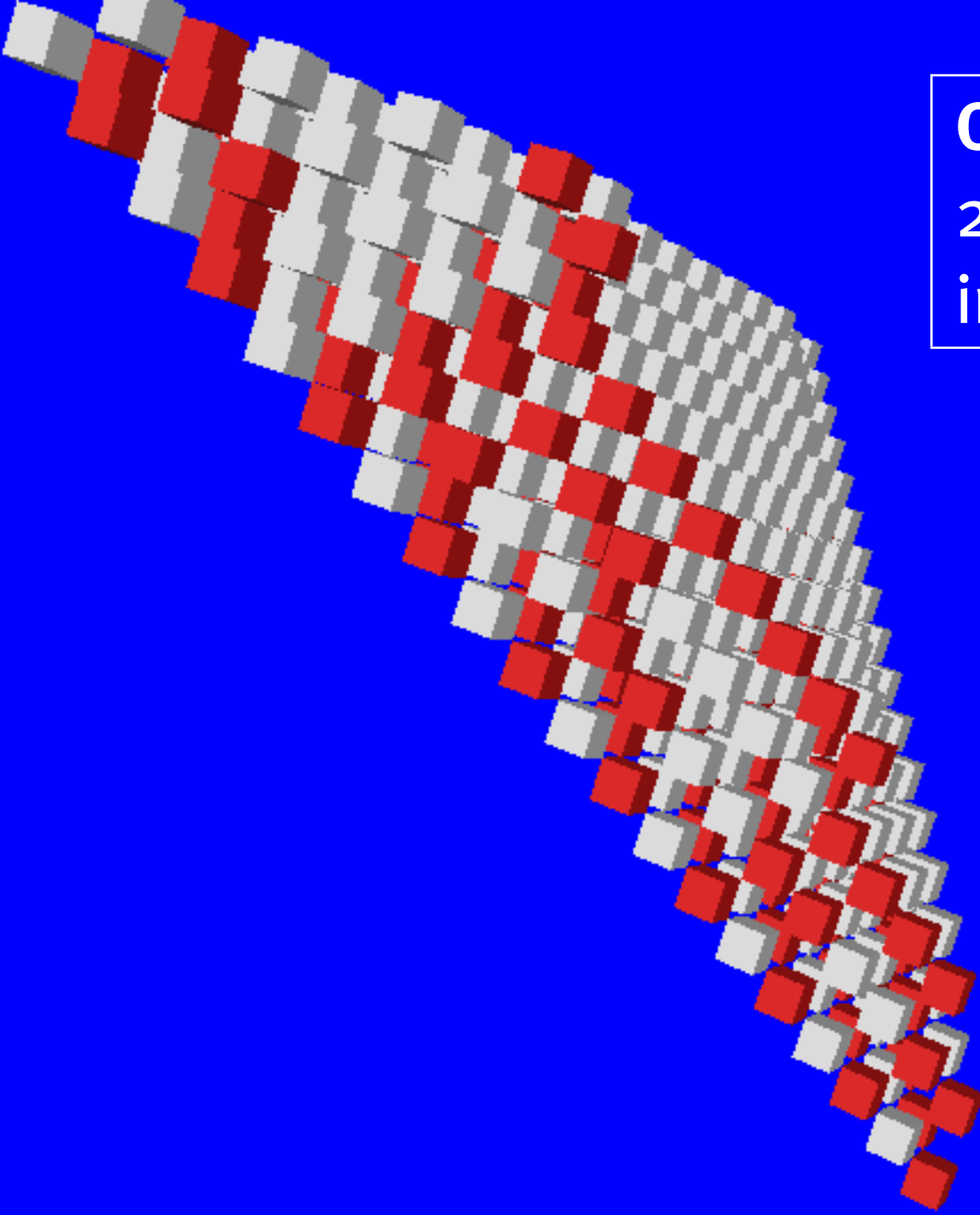
3D representation of the first steps

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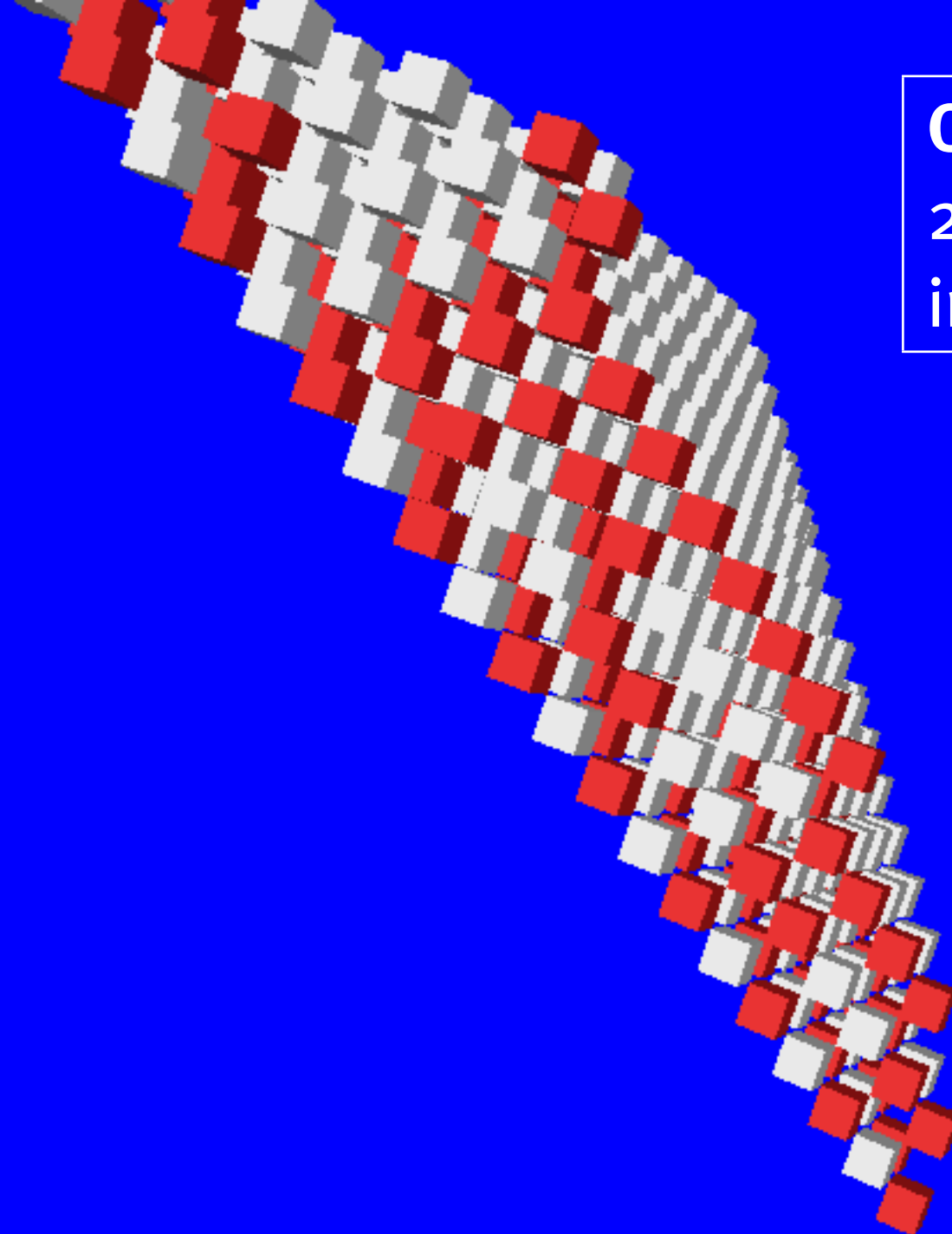
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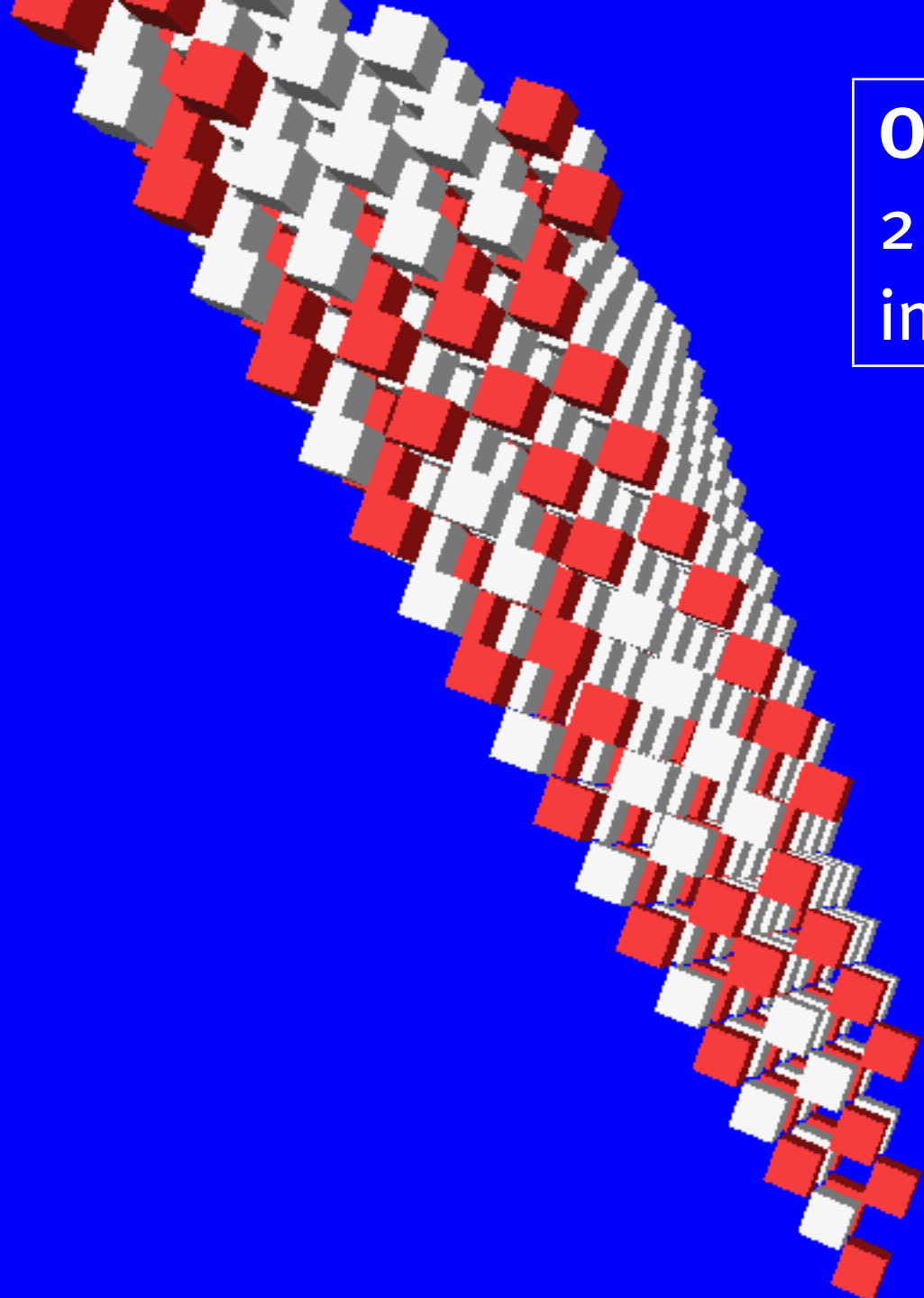
3D representation of the first steps

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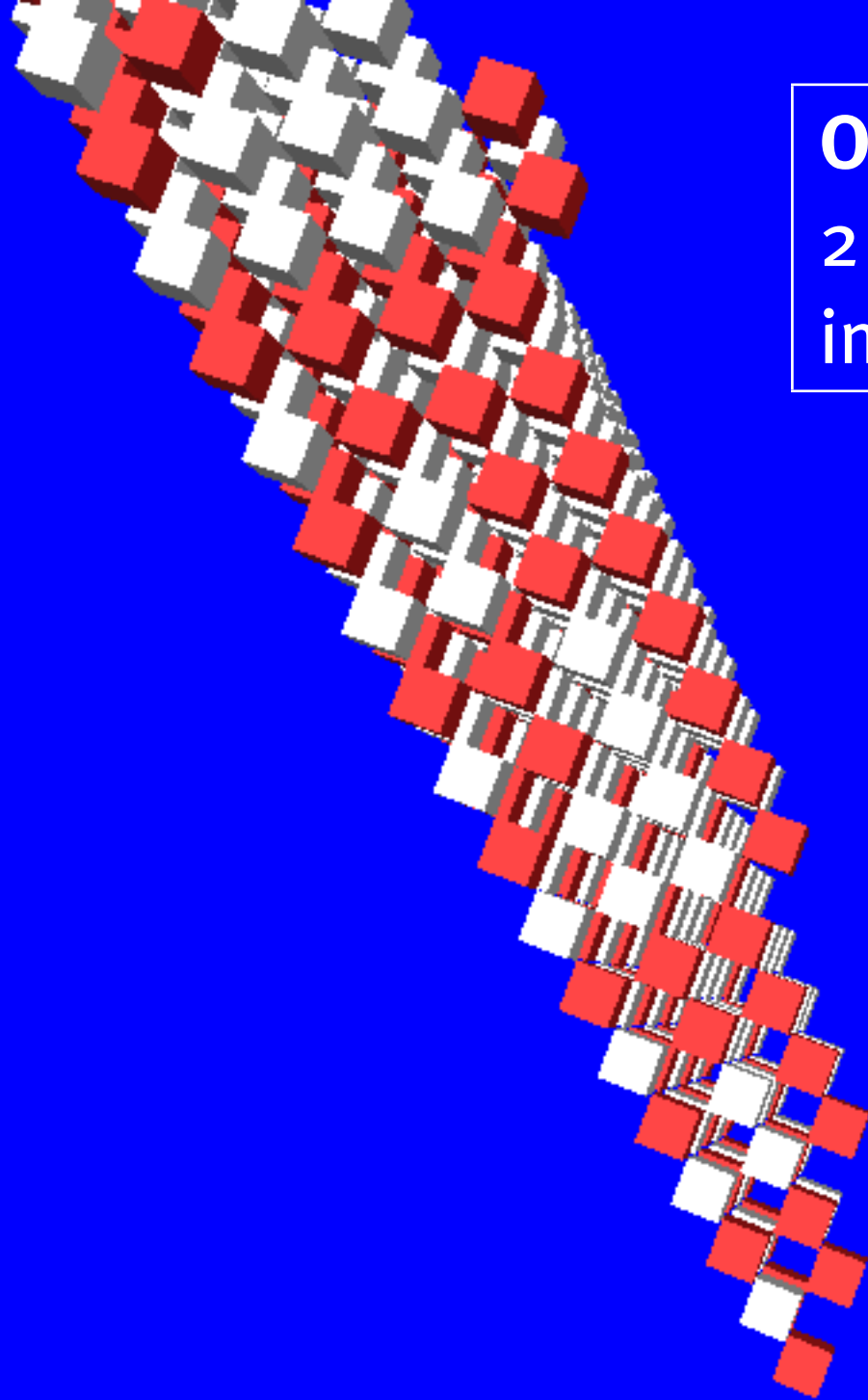
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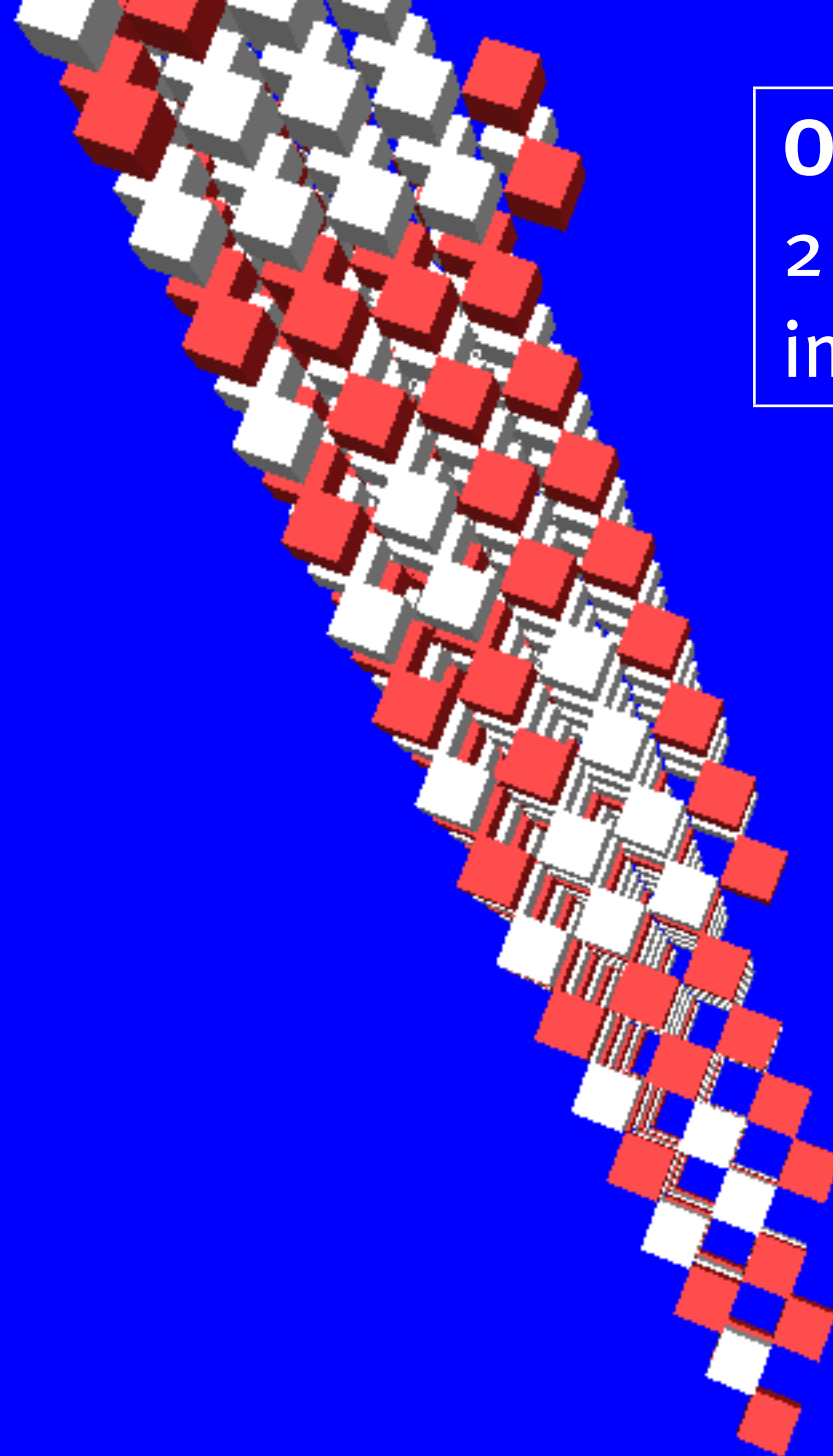
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3D representation of the first steps

Enhancement: any basis

⇒ Let x and y be numbers such that $\gcd(x, y) = 1$.

a	b	c	d	$f(a, b, c, d)$	Rule #
λ	λ	λ	λ	λ	#0
Rules for $l = 0$					
π_j	λ	λ	λ	π_{j+1} (or π_1 if $j = k$)	#1
π_x	λ	π_k	κ_*	π_0 ($k \neq x$)	#2
π_j	λ	π_k	κ_*	π_j ($j, k \neq x$)	#3
π_x	λ	π_x	κ_k	π_0 ($k \neq y - 1$)	#4
π_j	λ	π_x	κ_k	π_j ($j \neq x, k \neq y - 1$)	#5
π_j	λ	π_x	κ_{y-1}	π_{j+1} (or π_1 if $j = k$)	#6
λ	λ	π_x	κ_{y-1}	π_1	#7
Rules for $l = 1$					
κ_{y-1}	π_x	λ, κ_y	λ	κ_y	#8
κ_{y-1}	π_k	λ, κ_y	λ	κ_0 ($k \neq x$)	#9
κ_y	π_*	λ, κ_y	λ	κ_1	#10
κ_j	π_*	λ, κ_y	λ	κ_{j+1} ($j \neq y - 1, y$)	#11
κ_y	π_*	κ_k	λ	κ_0 ($k \neq y$)	#12
κ_j	π_*	κ_k	λ	κ_j ($j \neq y, k \neq y$)	#13
λ	π_1	λ, κ_y	λ	κ_1	#14
$*$	$*$	$*$	$*$	λ	#15

Function \log_{xy}
in $\max(x, y) + 2$ states (with
minor enhance-
ment).

⇒ Clear gain
over 1D (at least
 $xy + 1$ states).

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 - Non-integer logarithms,
 - Other functions (lcm inverse function).