

Signals for Cellular Automata in dimension 2 or higher

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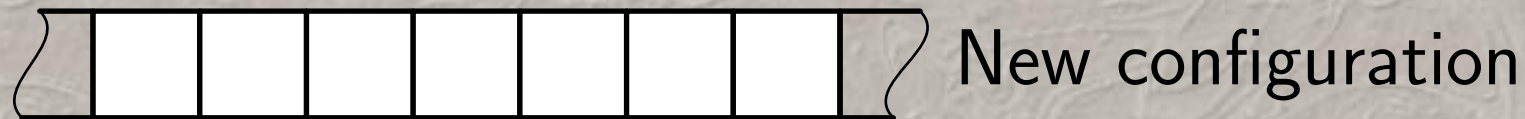
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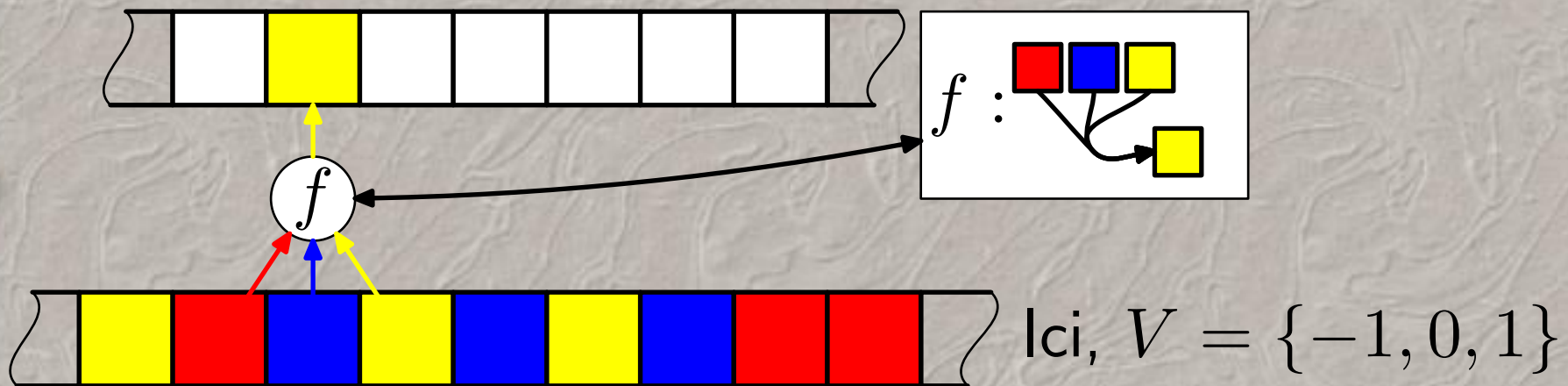
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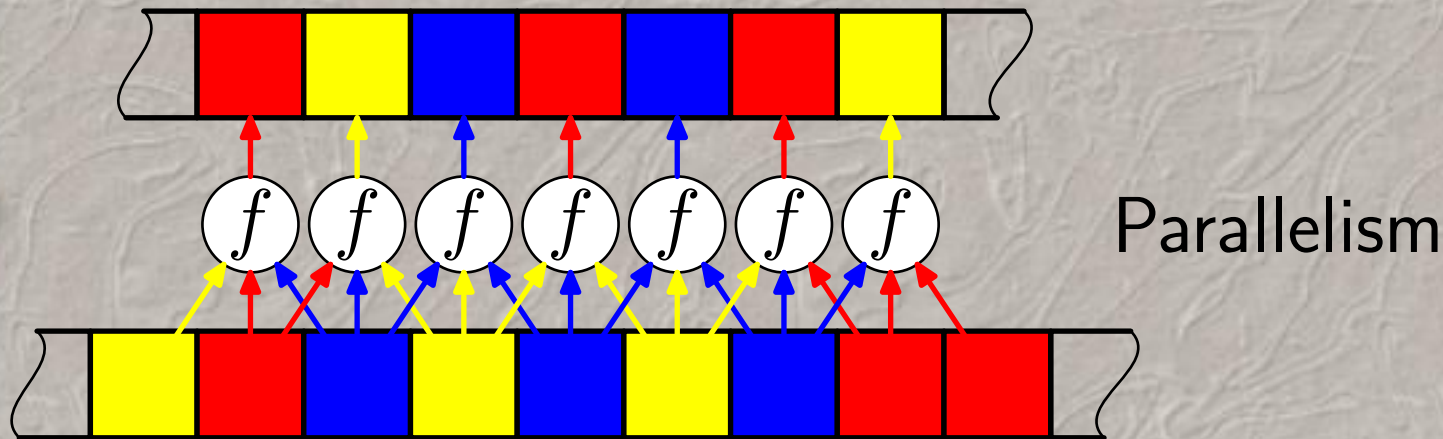
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Space-Time Diagram

Definition 2 (Global function) *The global function of a cellular automata is the mapping $\tilde{f} : S^{\mathbb{Z}^d} \rightarrow S^{\mathbb{Z}^d}$ that maps a configuration \mathcal{C} onto the image configuration $\tilde{f}(\mathcal{C})$:*

$$\langle \mathbf{u} \rangle = f \left(\langle \mathbf{u} + \mathbf{x}^1 \rangle, \dots, \langle \mathbf{u} + \mathbf{x}^v \rangle \right).$$

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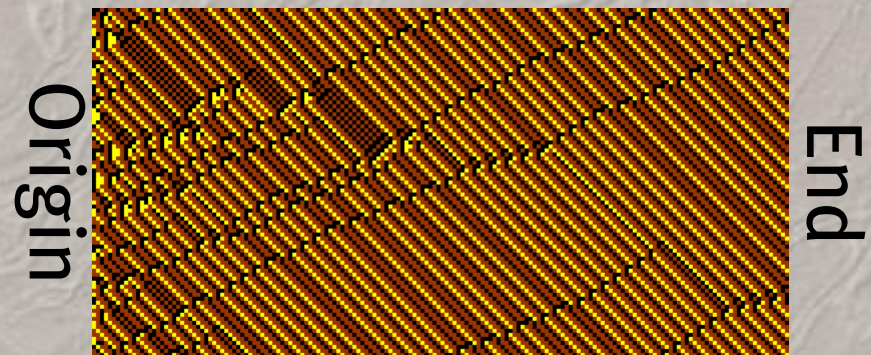
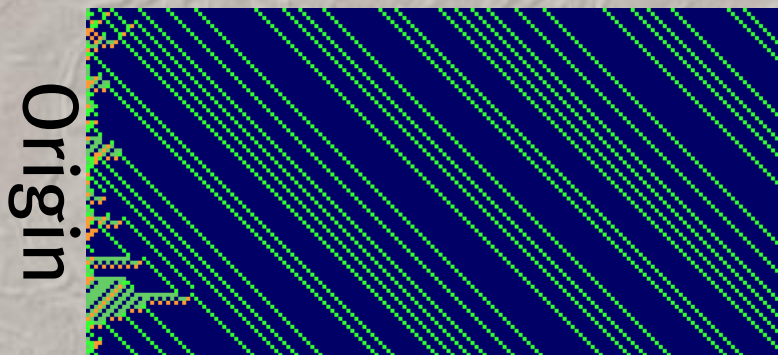
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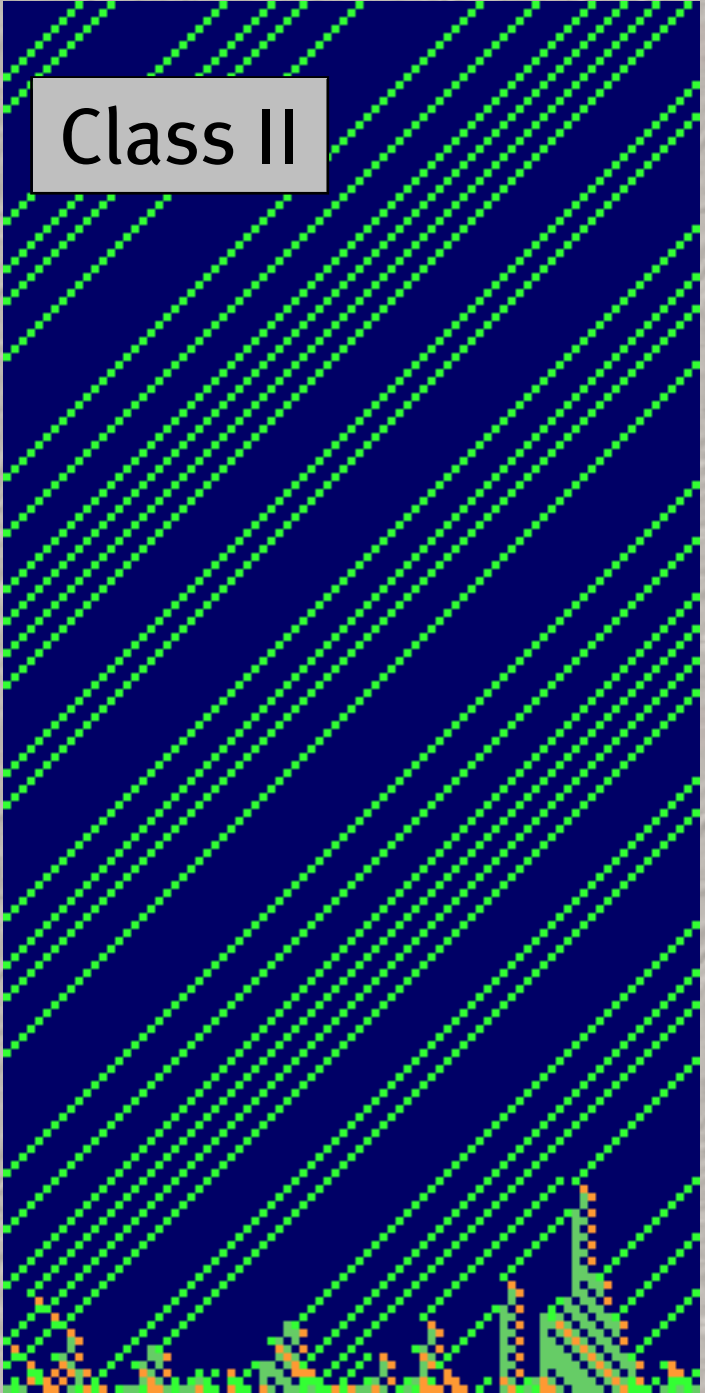
Why signals?

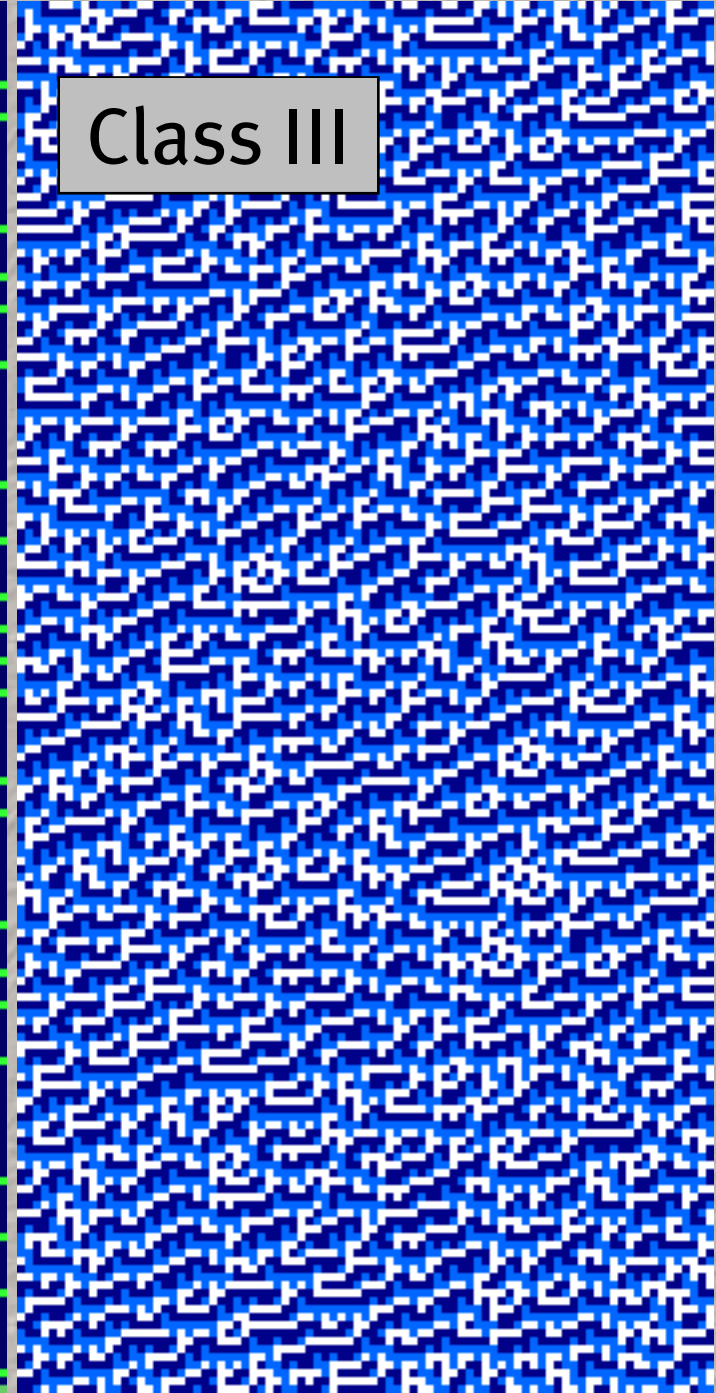
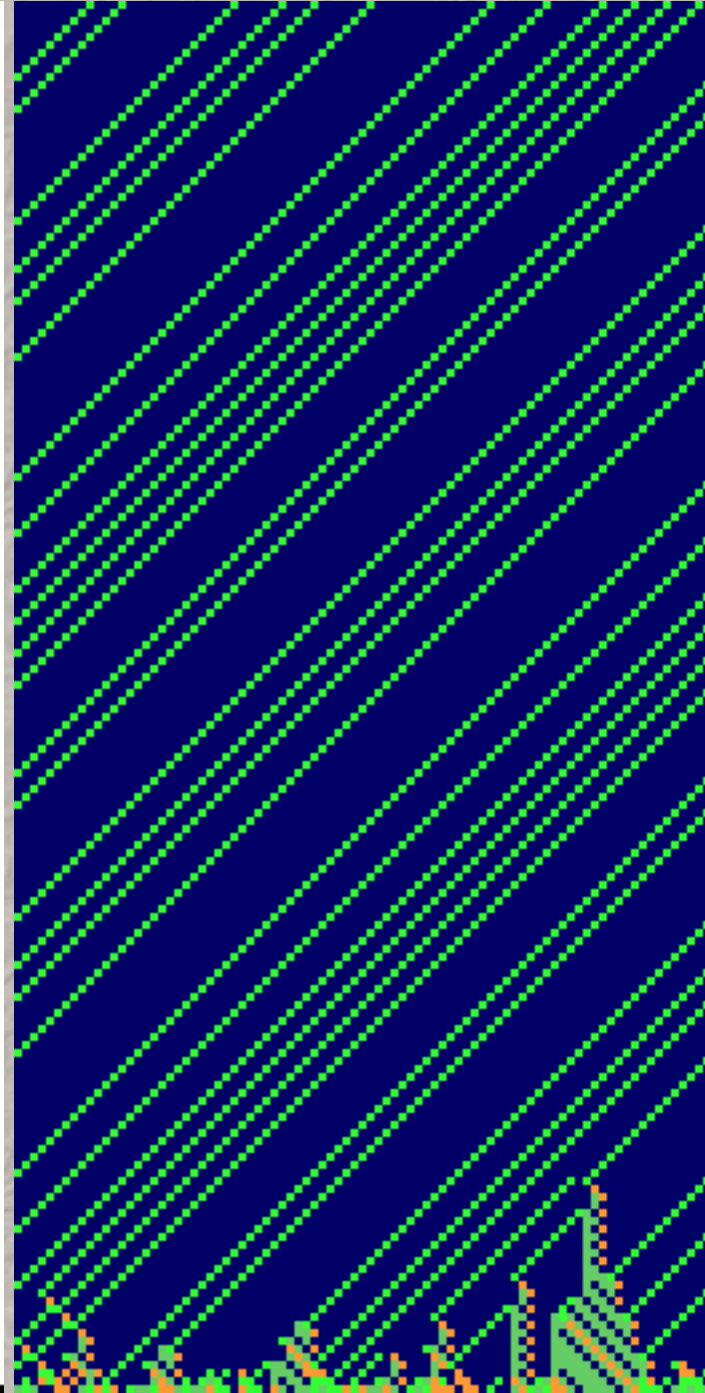
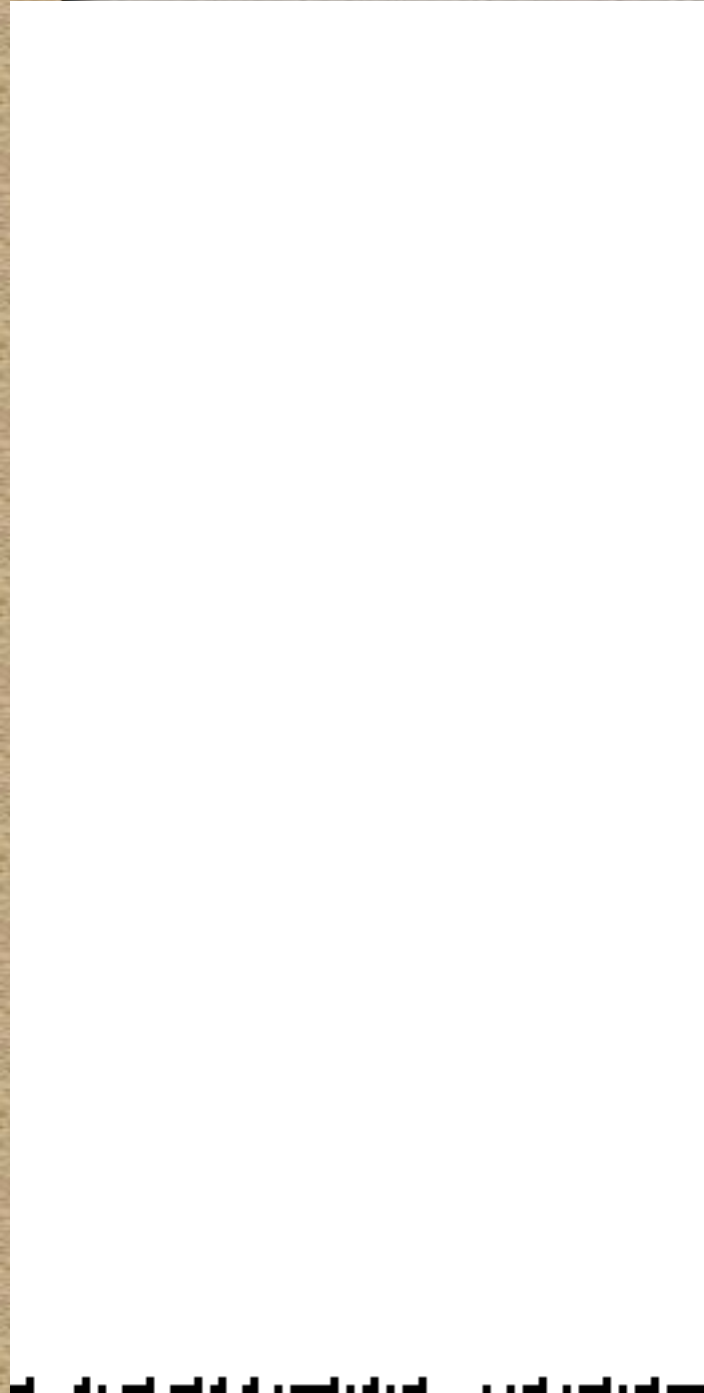
Wolfram created an empirical classification of CA in 4 classes: nilpotents, periodical behavior, random and complex.

This classification was meant to help studying dynamical behaviour of CA (especially in class IV).

Class I

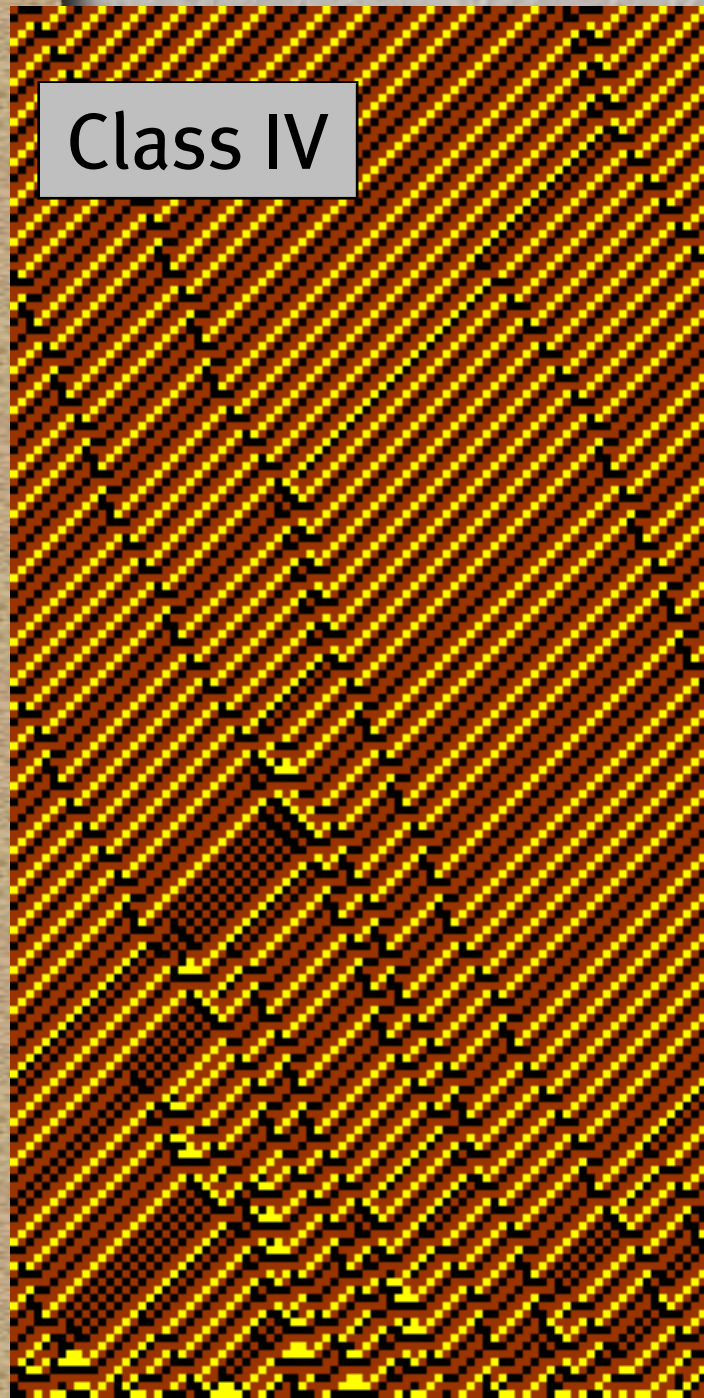
Class II

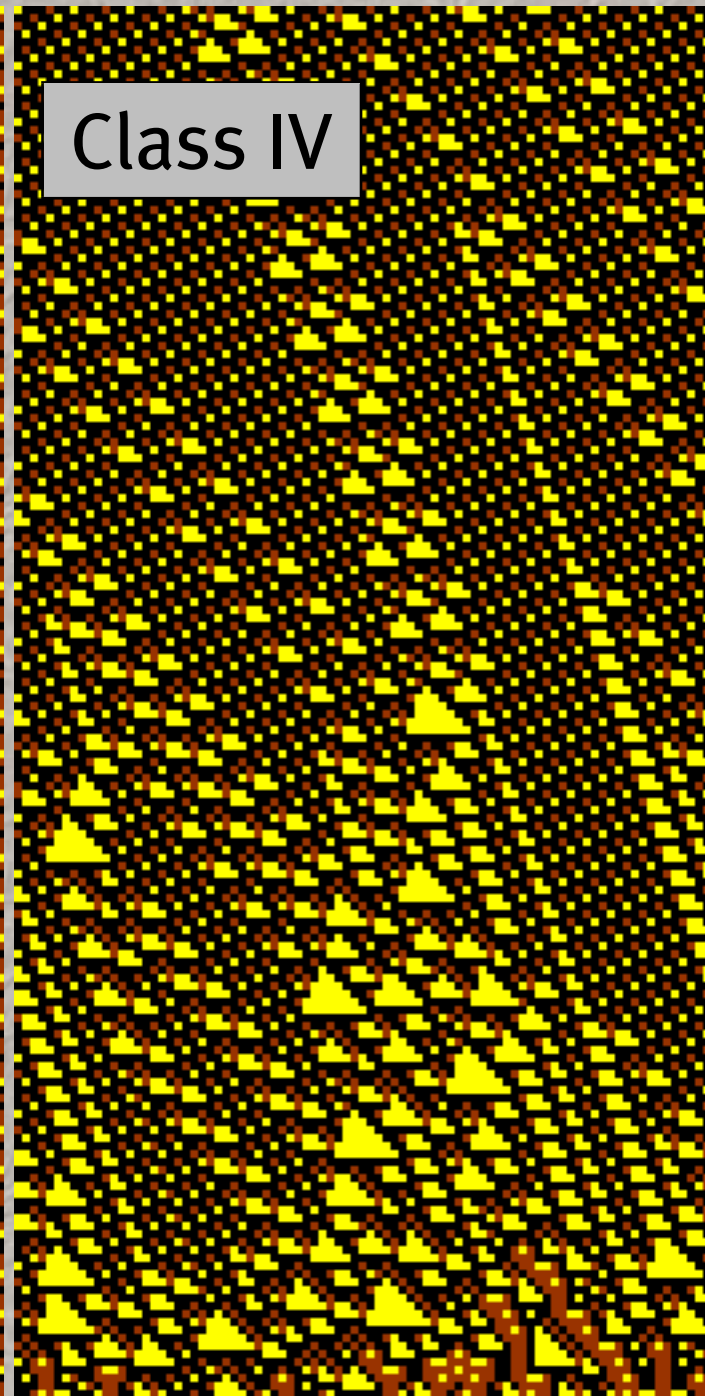
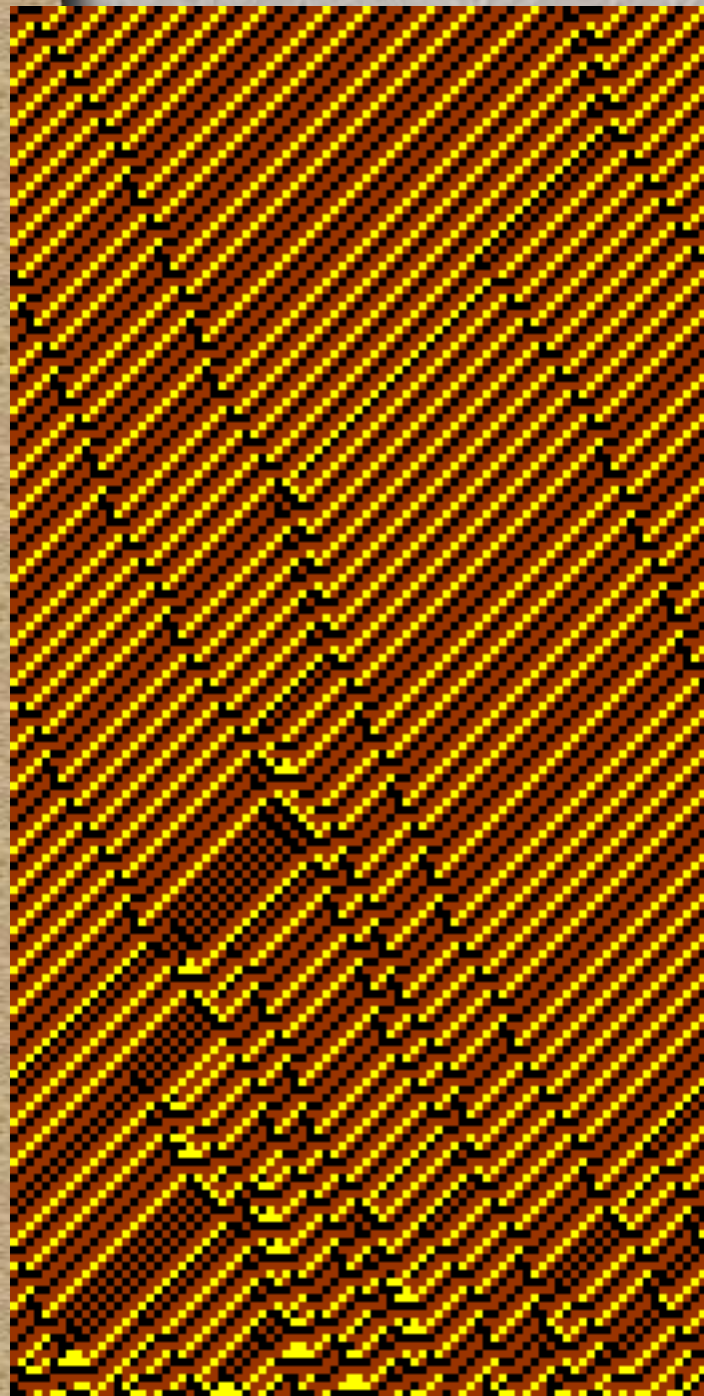


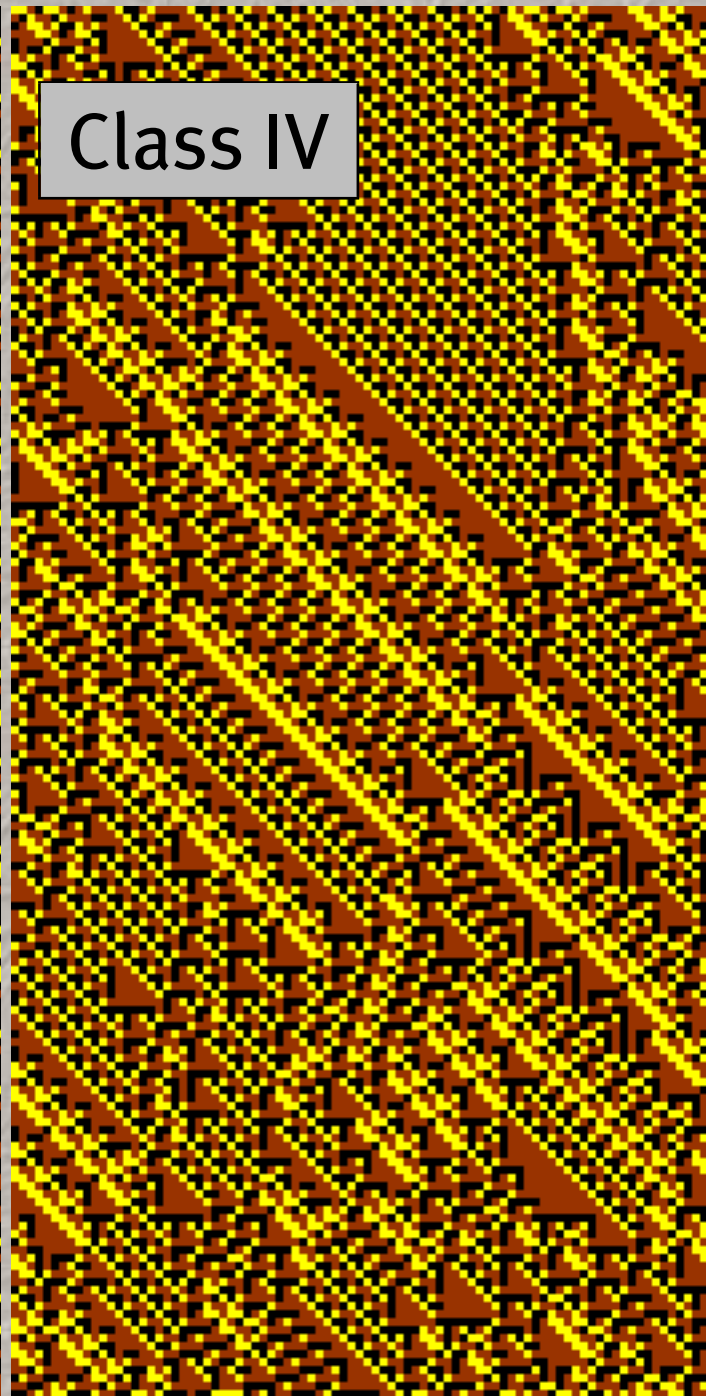
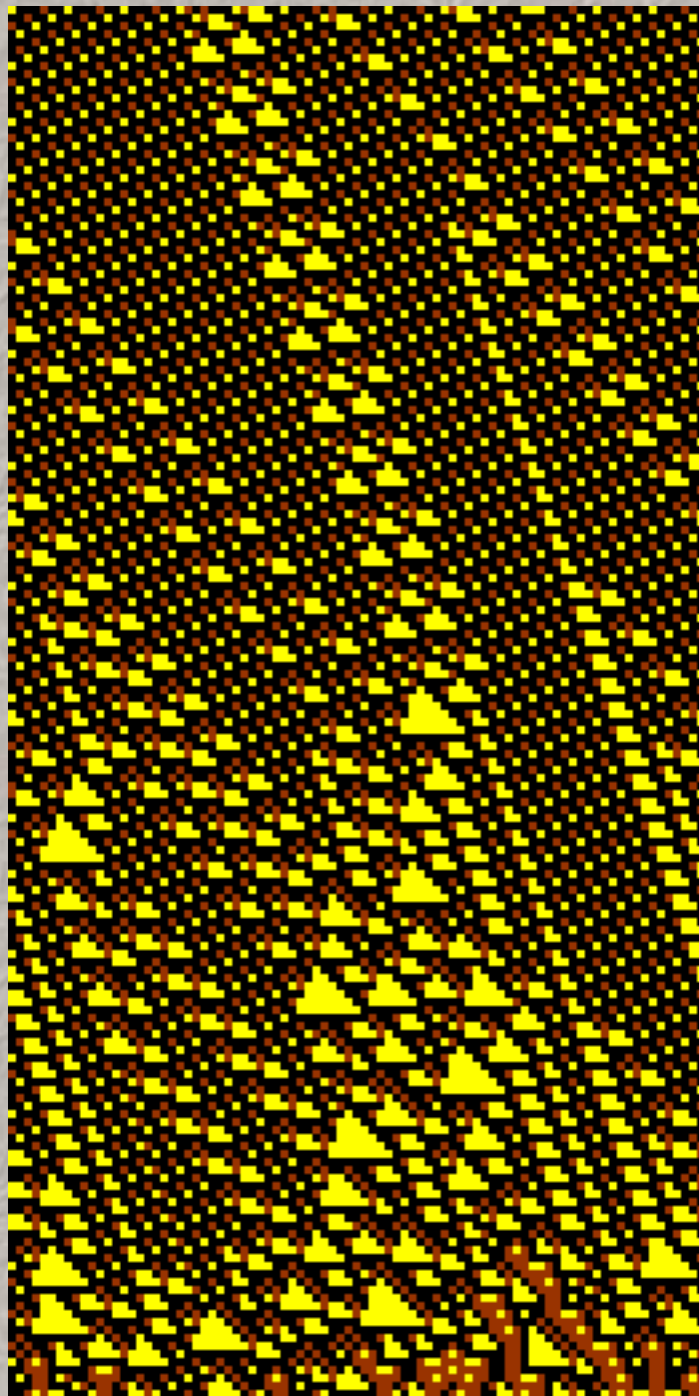
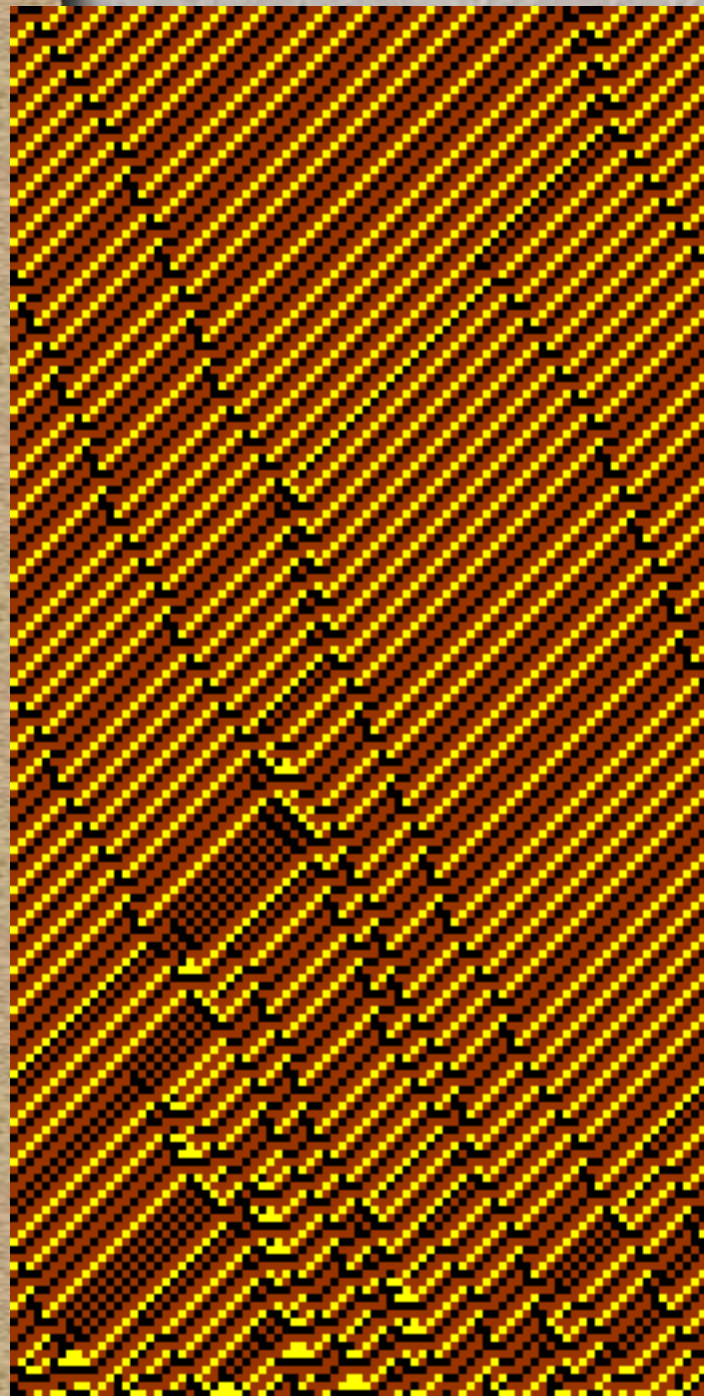


Class III

Class IV





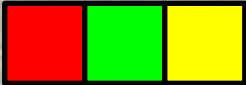
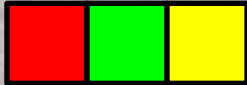
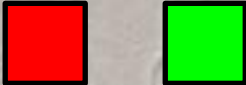
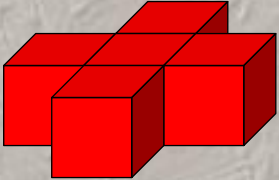
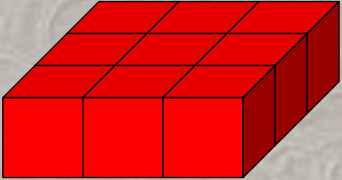
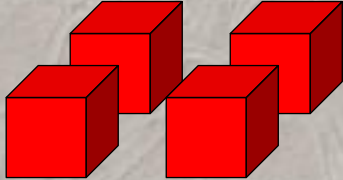


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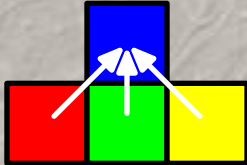
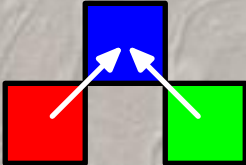
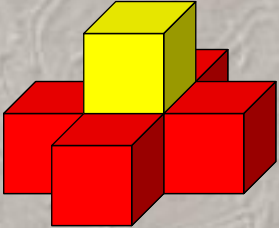
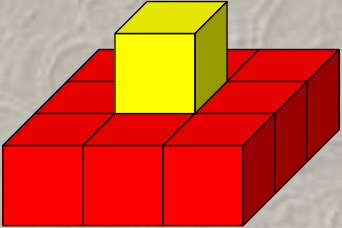
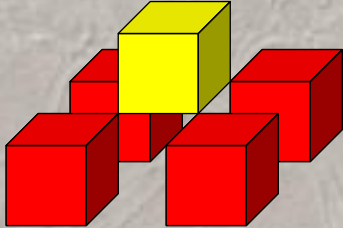
Different neighbourhoods

von Neumann	Moore	Trellis
Dimension 1		
Dimension 2		
Mathematically		
$\sum x_i \leq 1$	$ x_i \leq 1$	$ x_i = 1$

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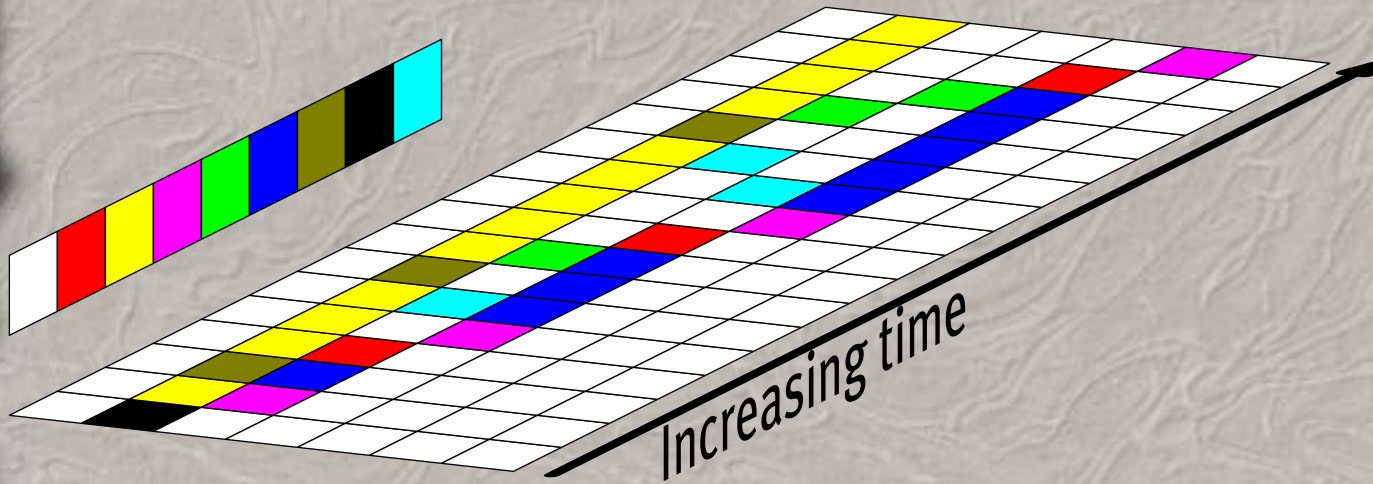
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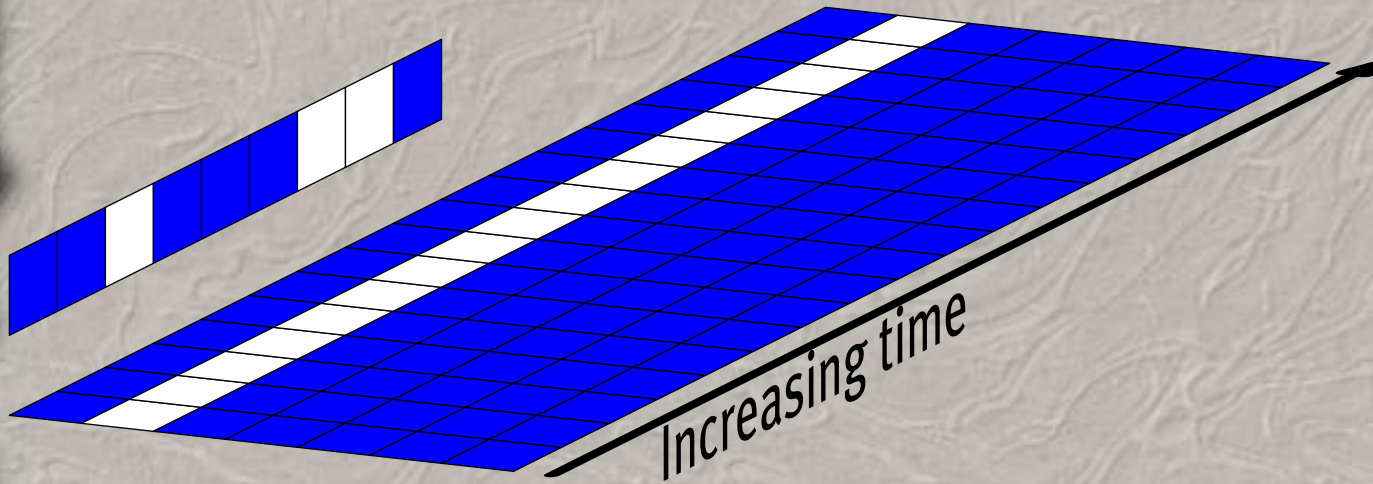
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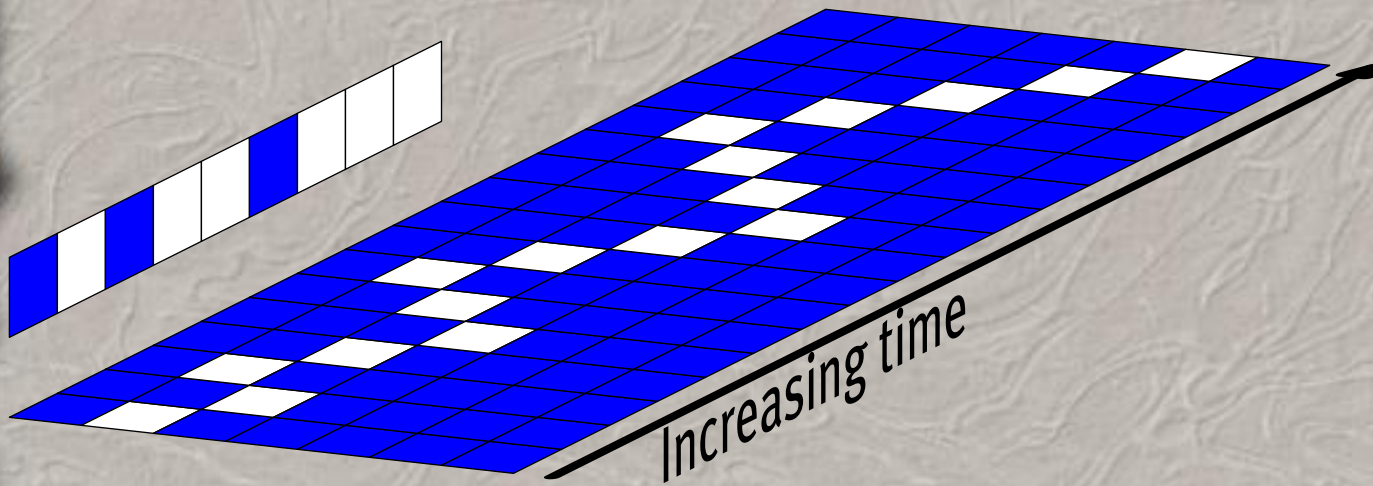
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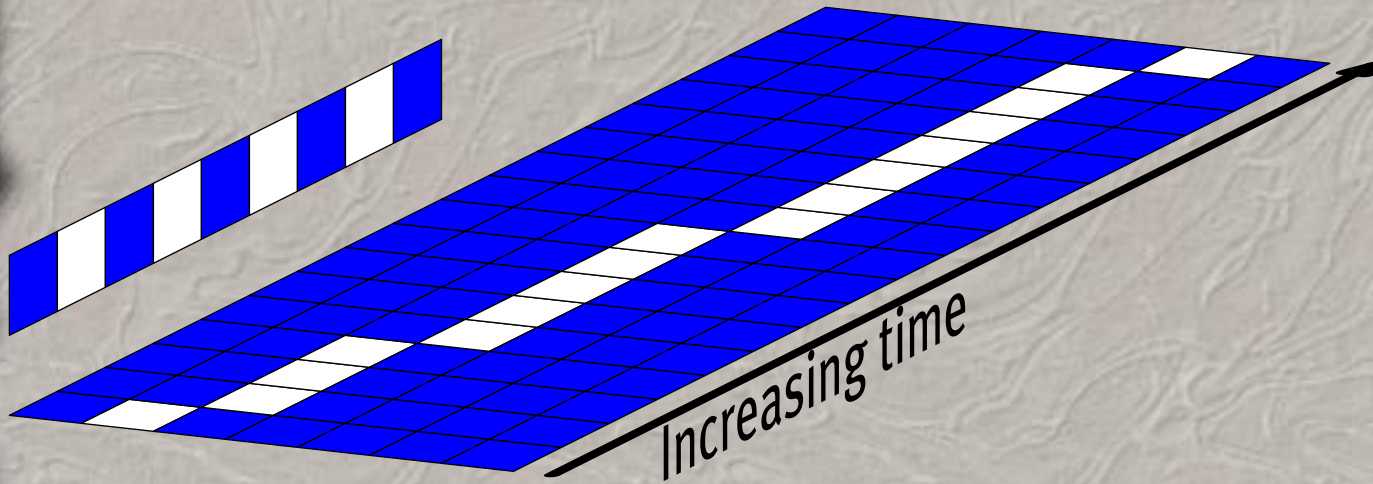
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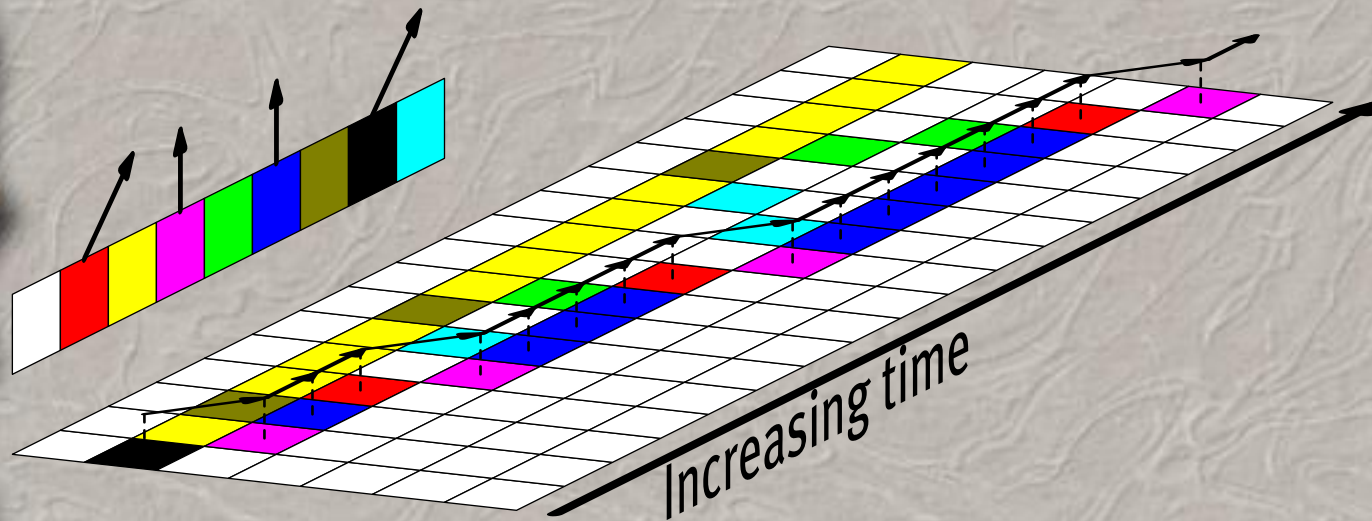
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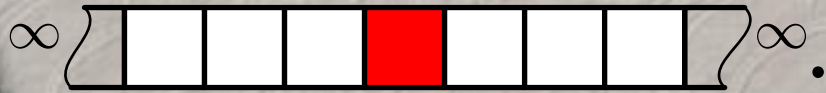
Construction Partition the states.

Detection Decide of a direction.

Support Use a finite automaton.



Definition 3 (Impulse CA) We shall use CA \mathcal{A} with two distinguished states, \blacksquare and \square such that $f(\square, \dots, \square) = \square$. We study the space-time diagram of \mathcal{A} applied to



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Definition 4 (Signal) A V -signal Γ is a sequence of sites $\{(\mathbf{u}(t), t)\}_{t \geq 0}$ such that

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- $\forall t \geq 0: \mathbf{u}(t + 1) - \mathbf{u}(t) \in V$.

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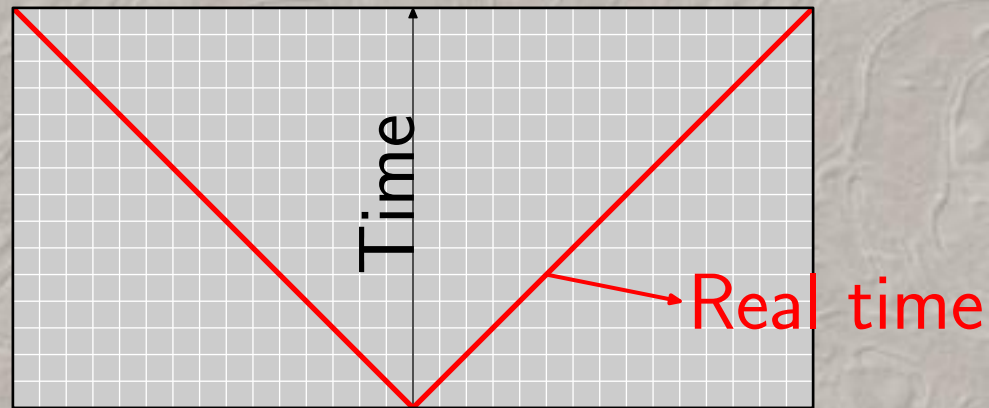
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Definition 5 (Base signals) Base signals are the ultimately periodic signals.

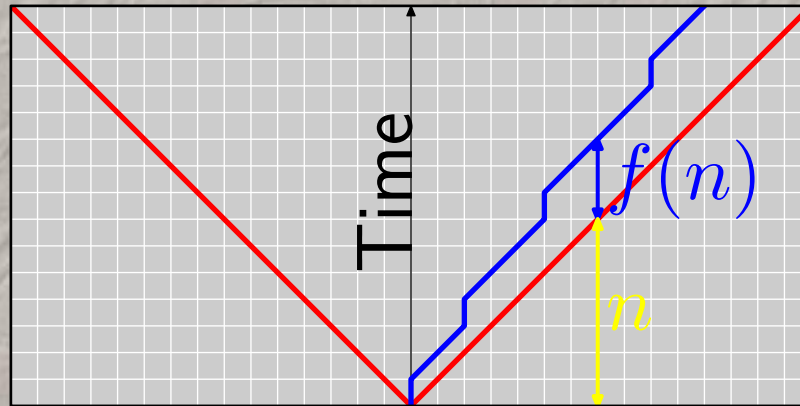
Doing fast signals

The 'fastest' signal one can find is the real-time signal:



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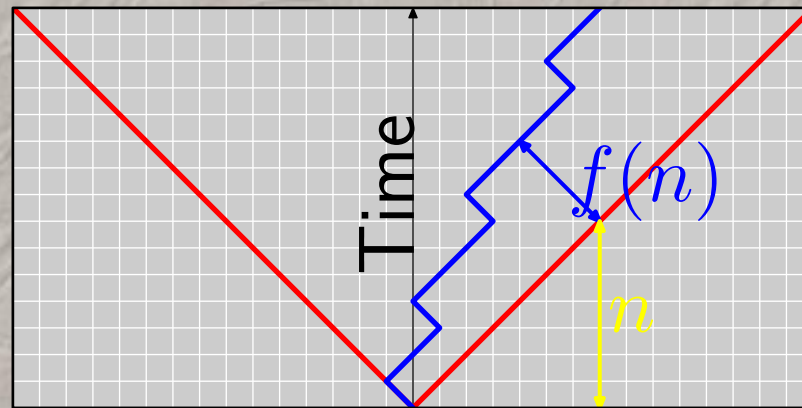
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A signal 'defines' a function f , either by the signal $(n, n + f(n))$, or by the signal $(n - f(n), n + f(n))$
 \implies *ratio* of the signal.

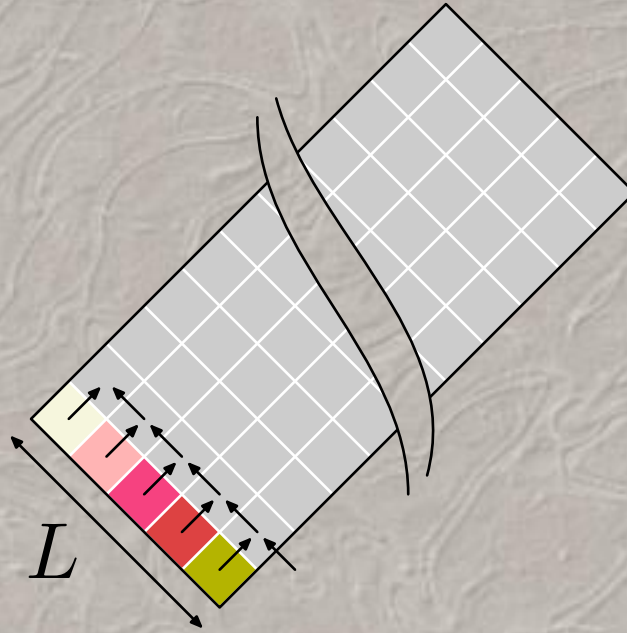
Non-basic fast signals construction

We show that not all signals can be generated.

Theorem 1 *Let \mathcal{A} be a q -states CA. It is not possible to support a signal which is not ultimately periodic with a ratio smaller than:*

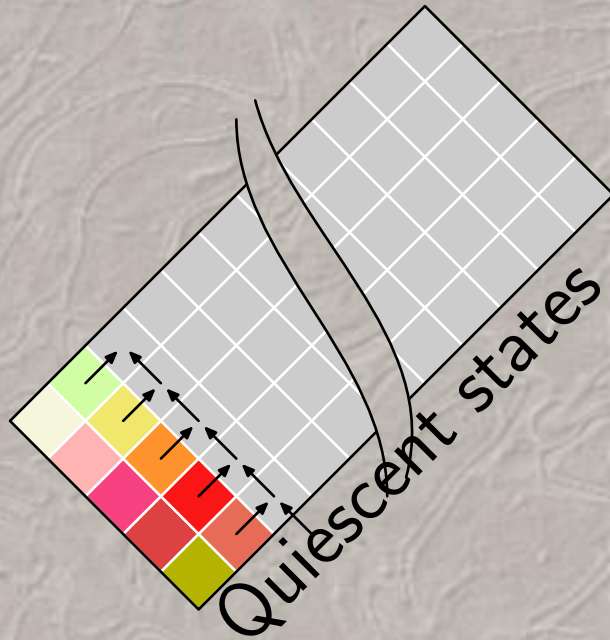
- $\log_q(n)$ *in dimension 1,*
- $\log_{\text{lcm } 1 \dots q}(n)$ *in higher dimension.*

Dimension 1: periodic strips



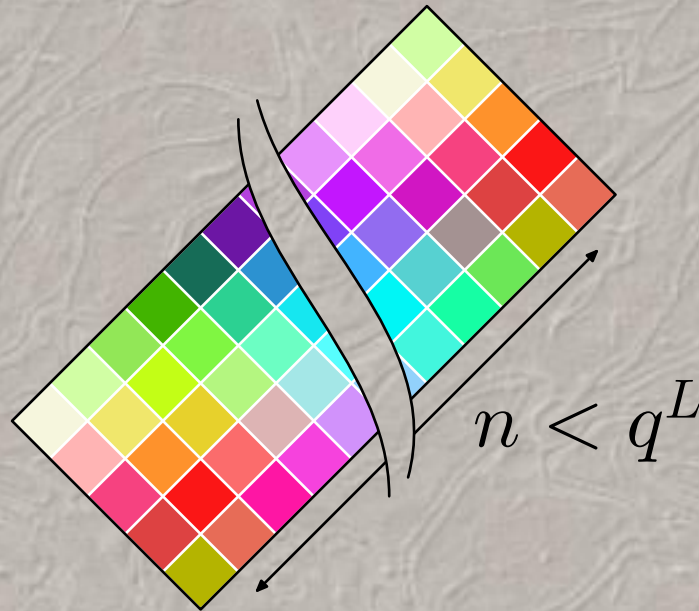
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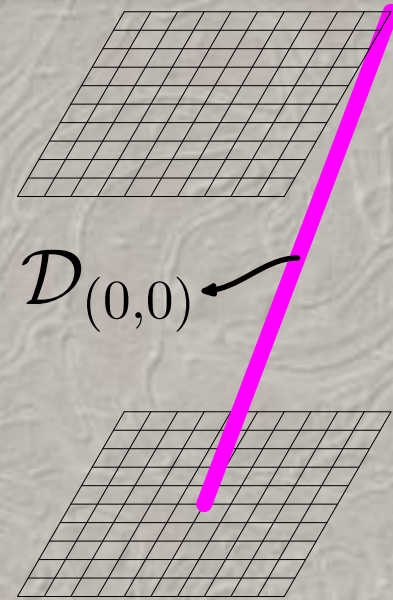
Higher dimension: generalisation

\mathcal{D}_i is defined as follows:

$$\mathcal{D}_i^t = \langle t \cdot \mathbf{1} - \mathbf{i}, t \rangle$$

$$\mathcal{D}_i = \begin{cases} (\mathcal{D}_i^t)_{t \geq \lceil \max(i_1, \dots, i_k)/2 \rceil} & \text{if } \mathbf{i} \in \mathbf{N}^k \\ \lambda^\infty & \text{else.} \end{cases}$$

- \mathcal{D}_0 is the real-time signal.



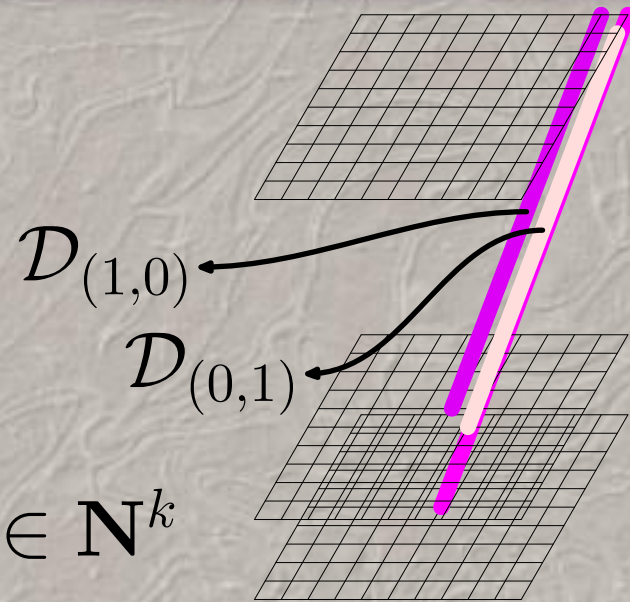
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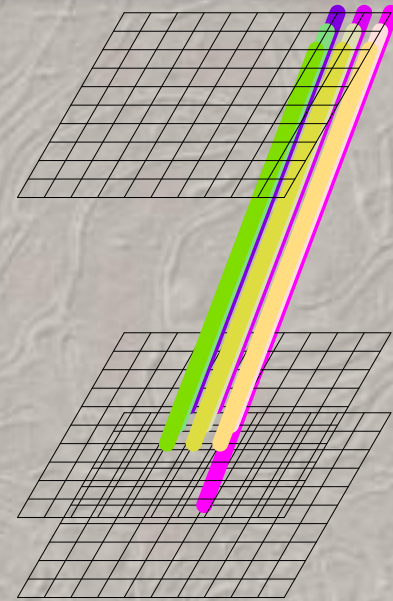
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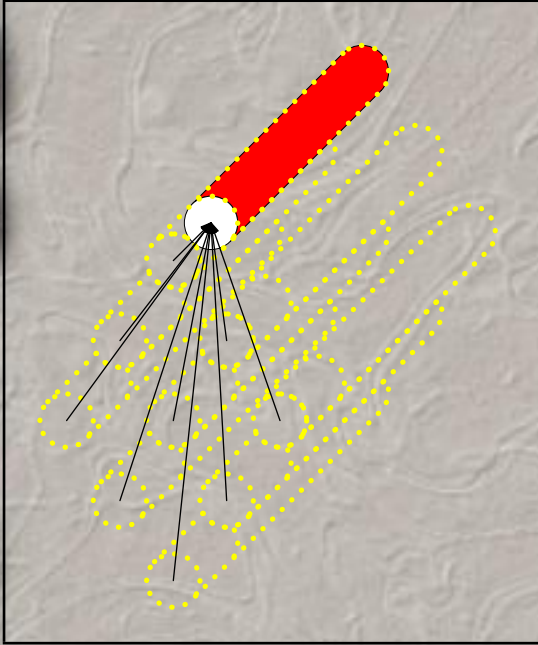


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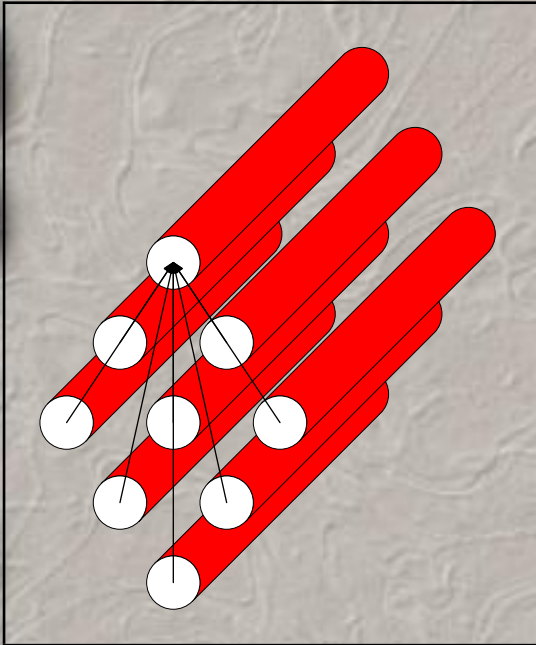
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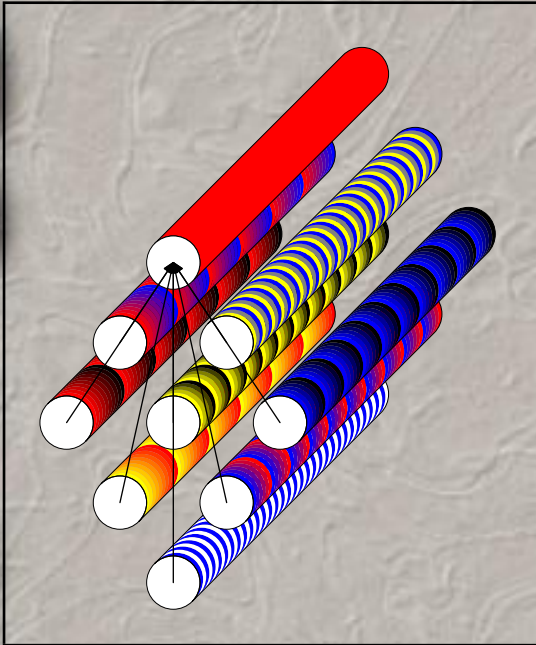


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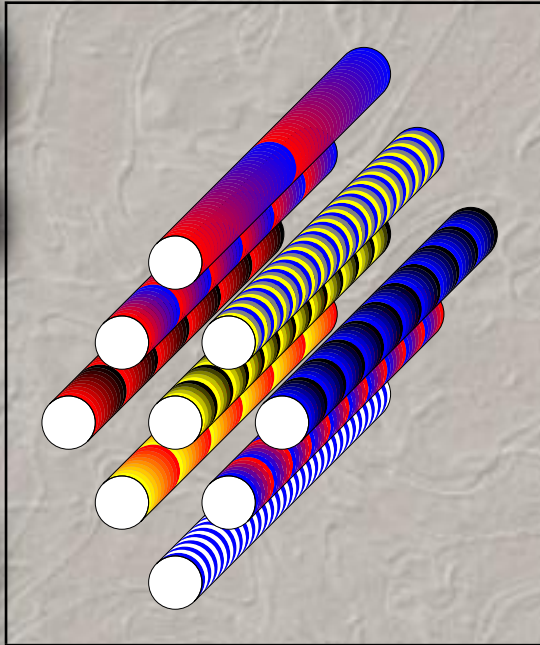


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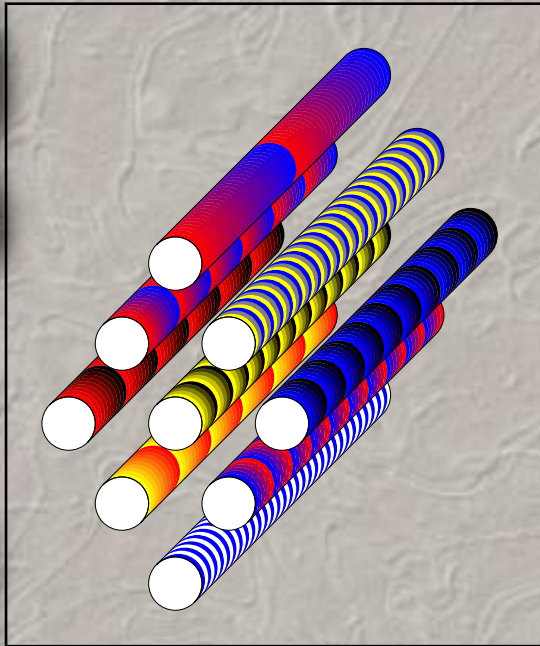
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\Rightarrow Thus, each period divides $\text{lcm}(1, \dots, q)^k$.

States reduction: logarithm

Let $\ell(t) = \lfloor \log_2(t + 1) \rfloor$. It is possible to detect the signal $\Gamma = (t - \ell(t), t - \ell(t), t + \ell(t))$ with trellis neighbourhood.

a	b	c	d	$f(a, b, c, d)$	Rule #
λ	λ	λ	λ	λ	#0
1	λ	λ	λ	0	#1
0	λ	λ	λ	1	#2
λ	λ	0	1	1	#3
1	λ	0	1	0	#4
0	λ	0	1	1	#5
1	λ	1	0	1	#6
1	λ	0	0	1	#7
0	λ	1	0	0	#8
0	λ	0	0	0	#9
*	1	λ	*	1	#10
*	1	1	*	1	#11
*	1	0	*	0	#12
*	0	*	*	0	#13
*	*	*	*	λ	#14

a , b , c and d are the cells with relative coordinates:

- a is $\begin{pmatrix} -1 \\ -1 \\ -1 \end{pmatrix}$,
- b is $\begin{pmatrix} -1 \\ 1 \\ -1 \end{pmatrix}$,
- c is $\begin{pmatrix} 1 \\ 1 \\ -1 \end{pmatrix}$,
- d is $\begin{pmatrix} 1 \\ -1 \\ -1 \end{pmatrix}$.

The rules are sorted by order of precedence.

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*	1	1	*	1	#11
*	1	0	*	0	#12
*	0	*	*	0	#13
*	*	*	*	λ	#14

a, b, c and d are the cells with relative coordinates:

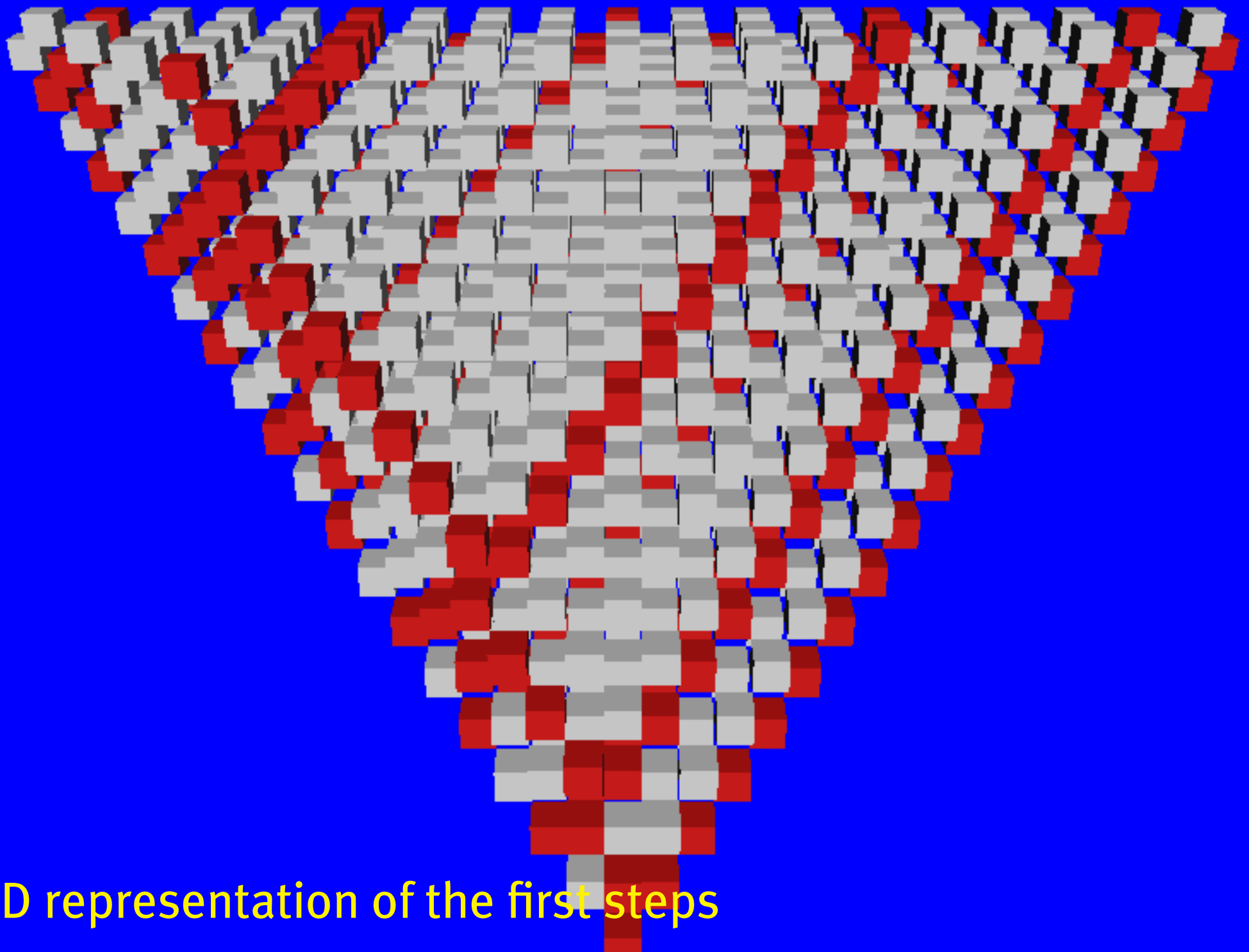
- a is $\begin{pmatrix} -1 \\ -1 \\ -1 \end{pmatrix}$,
- b is $\begin{pmatrix} -1 \\ -1 \\ 1 \end{pmatrix}$,
- c is $\begin{pmatrix} 1 \\ 1 \\ -1 \end{pmatrix}$,
- d is $\begin{pmatrix} 1 \\ -1 \\ -1 \end{pmatrix}$.

2 states + λ
(dimension 2)

3 states + λ
(dimension 1)

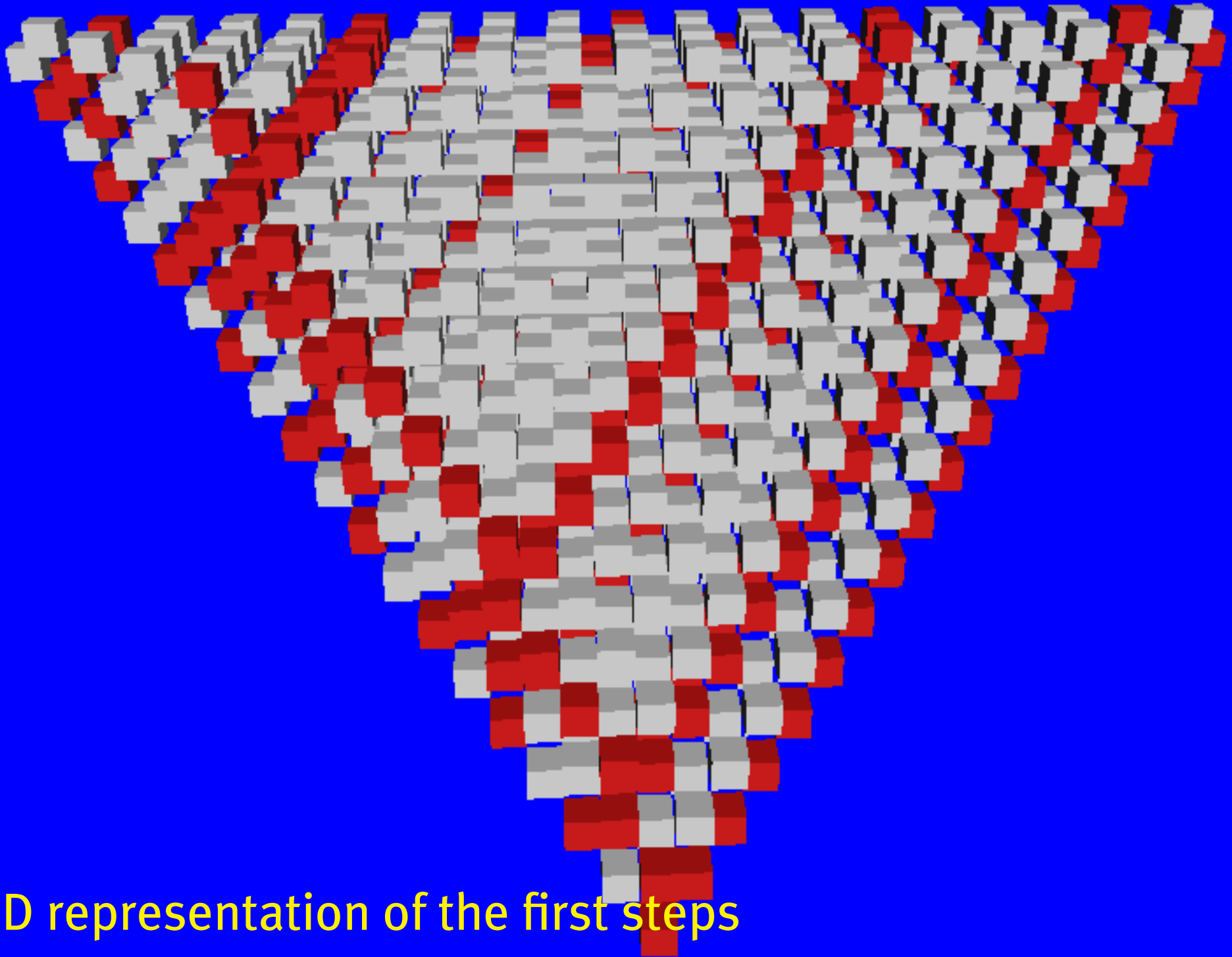
The rules are sorted by order of precedence.

Time=20



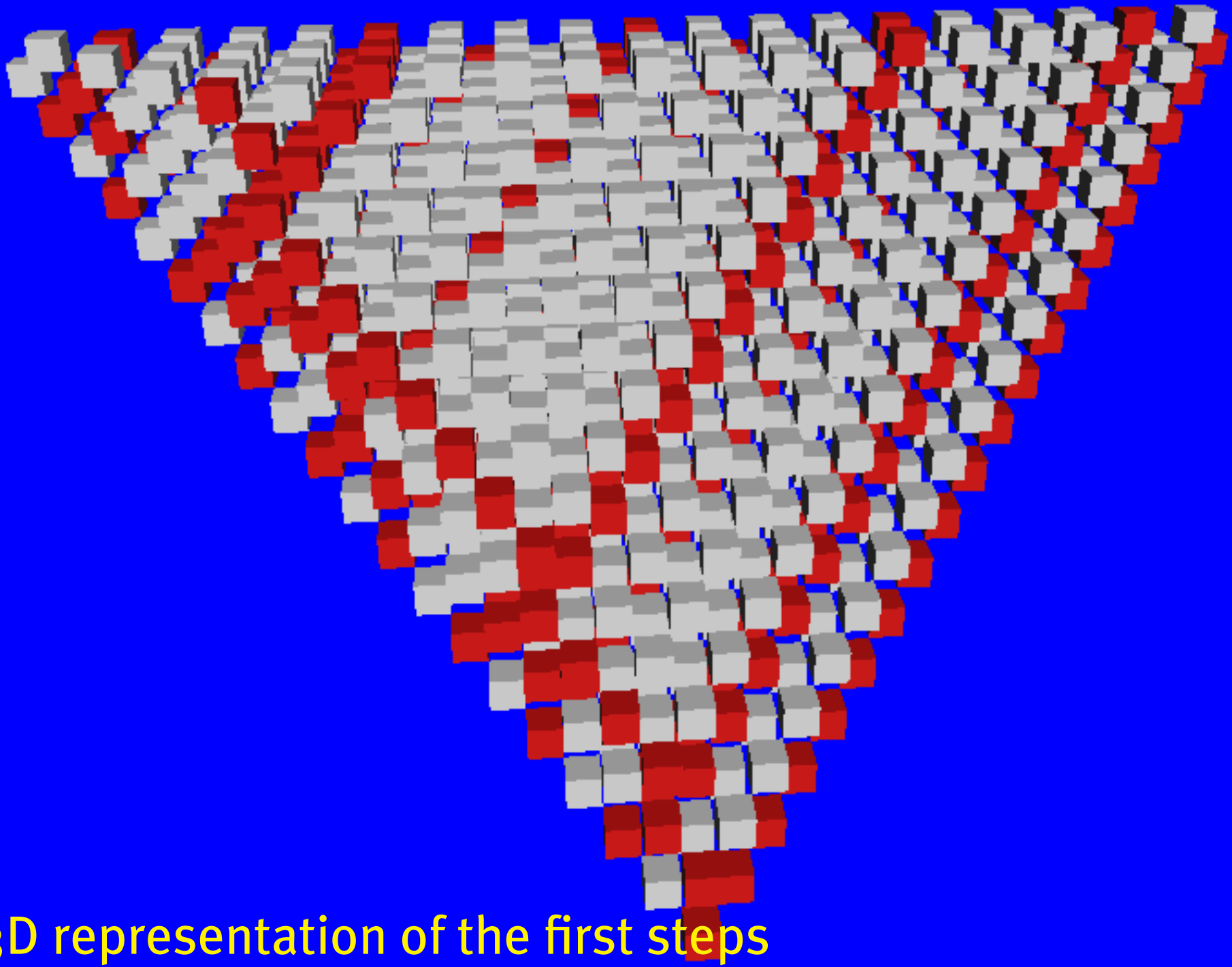
3D representation of the first steps

Time=20



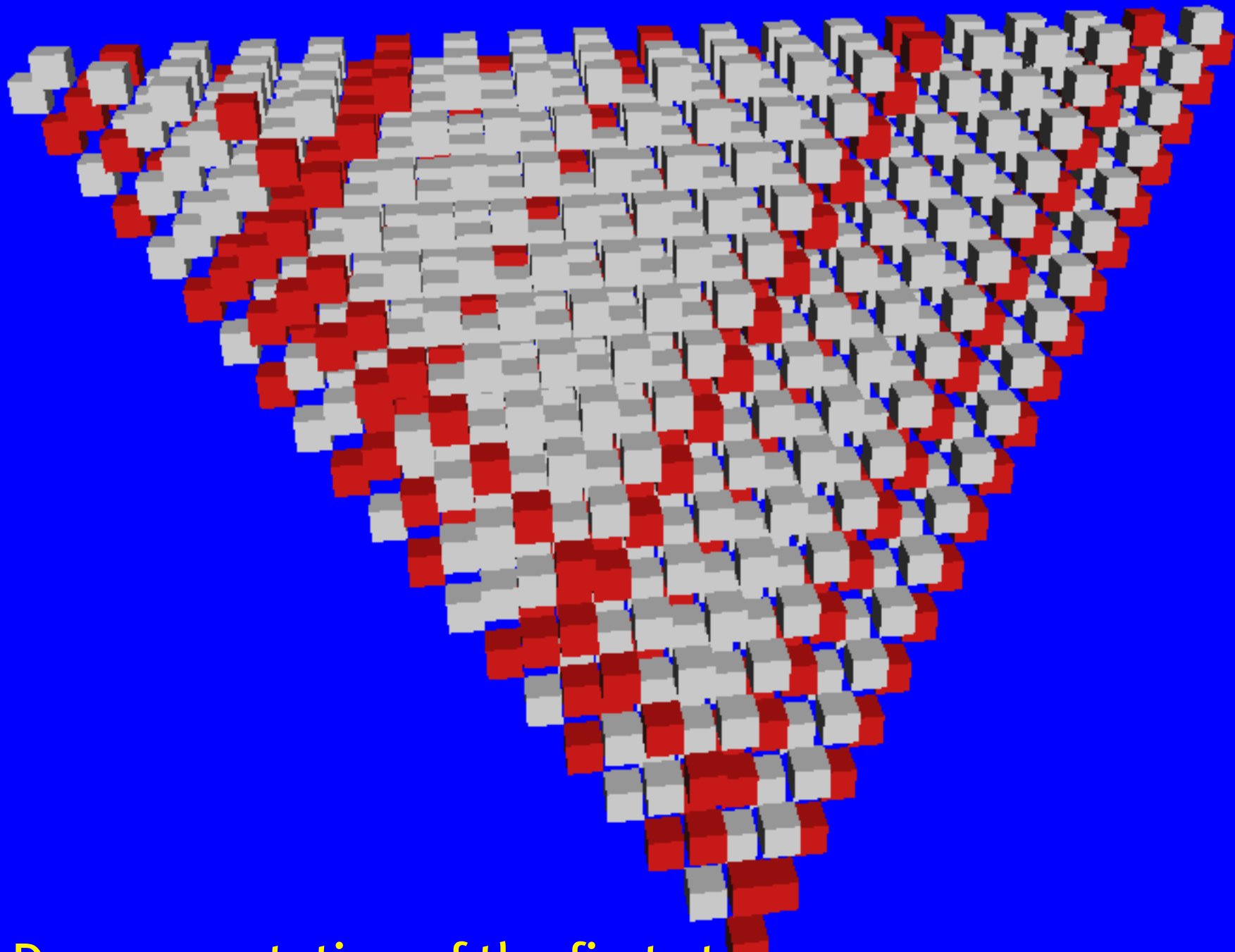
3D representation of the first steps

Time=20



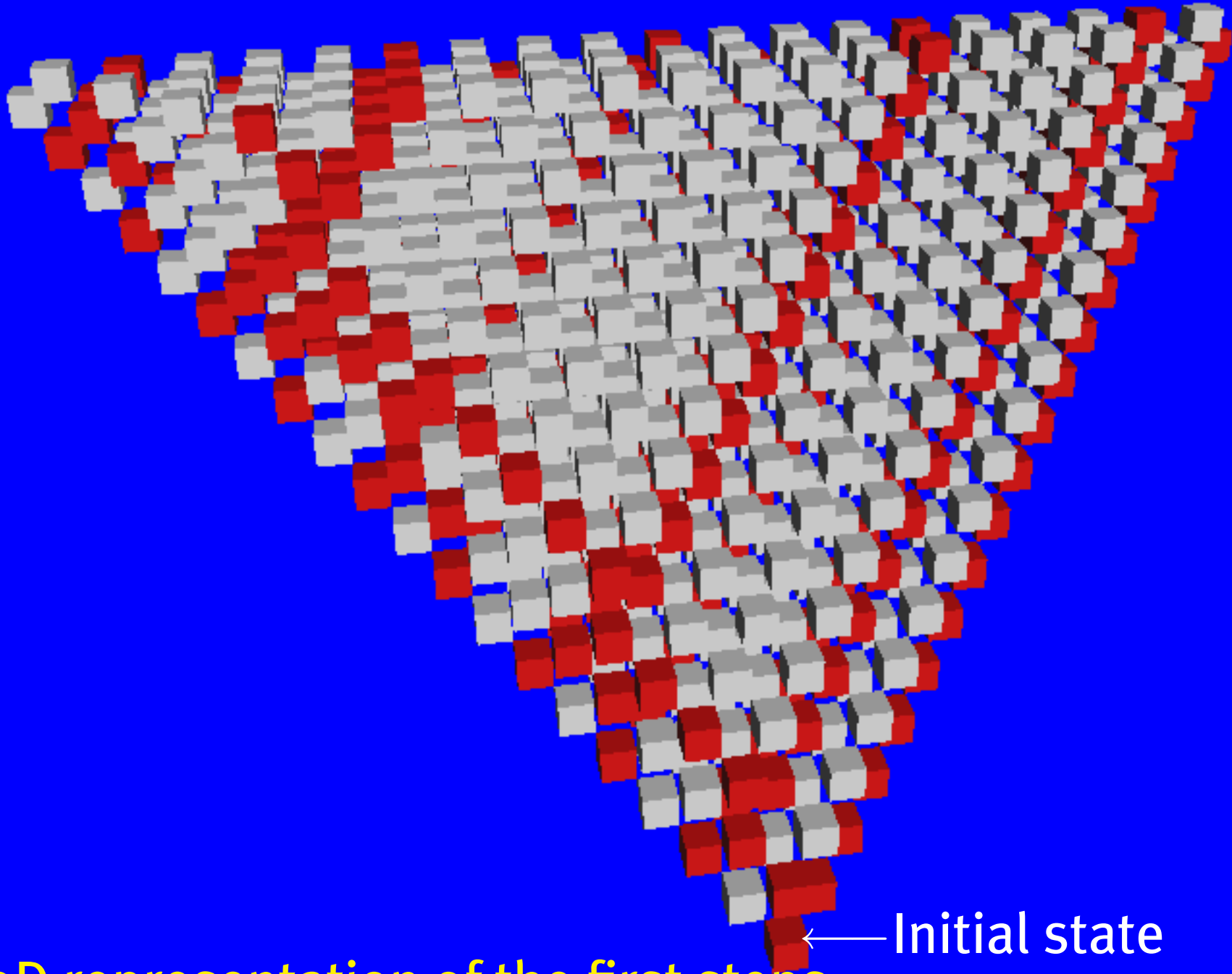
3D representation of the first steps

Time=20



3D representation of the first steps

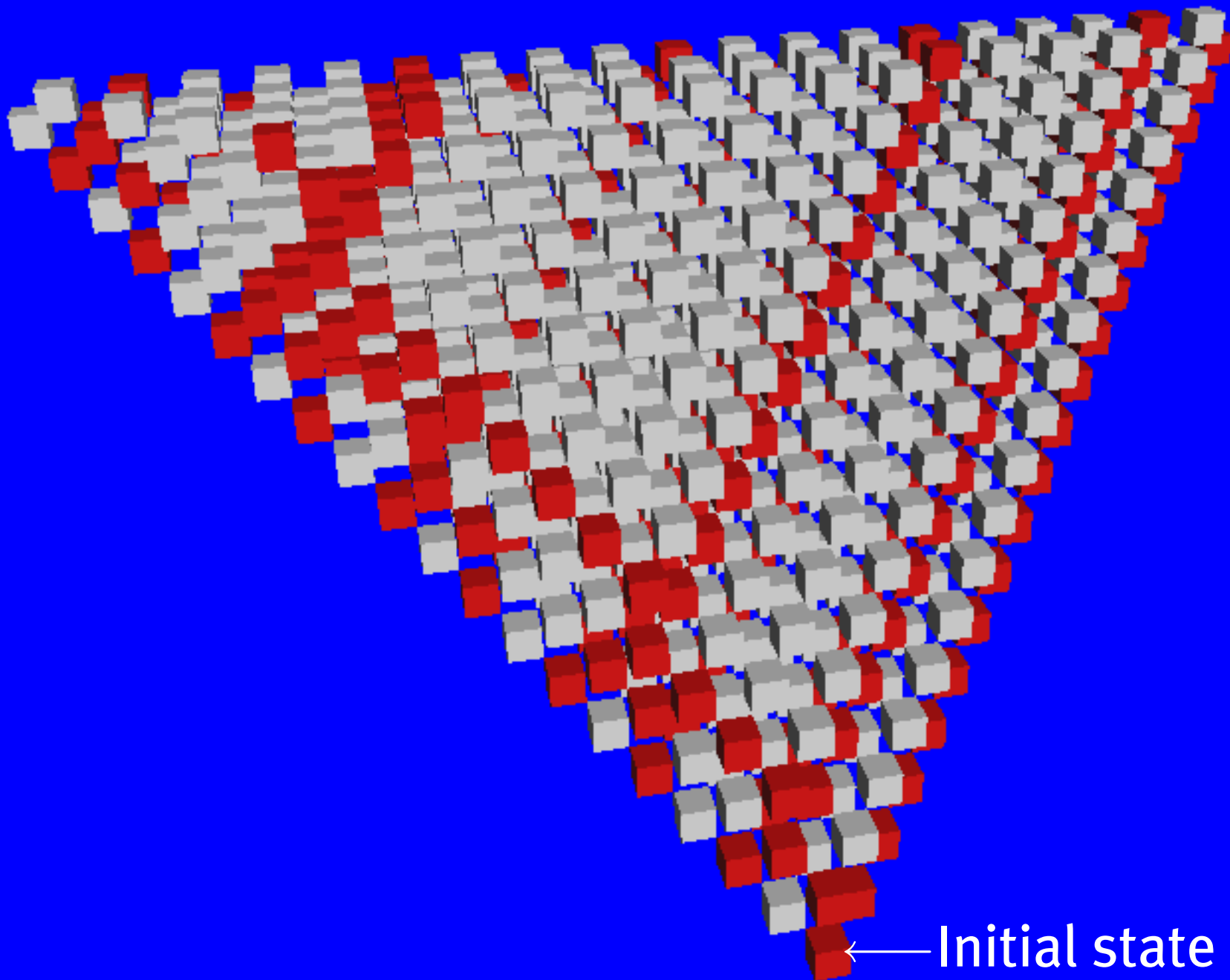
Time=20



← Initial state

3D representation of the first steps

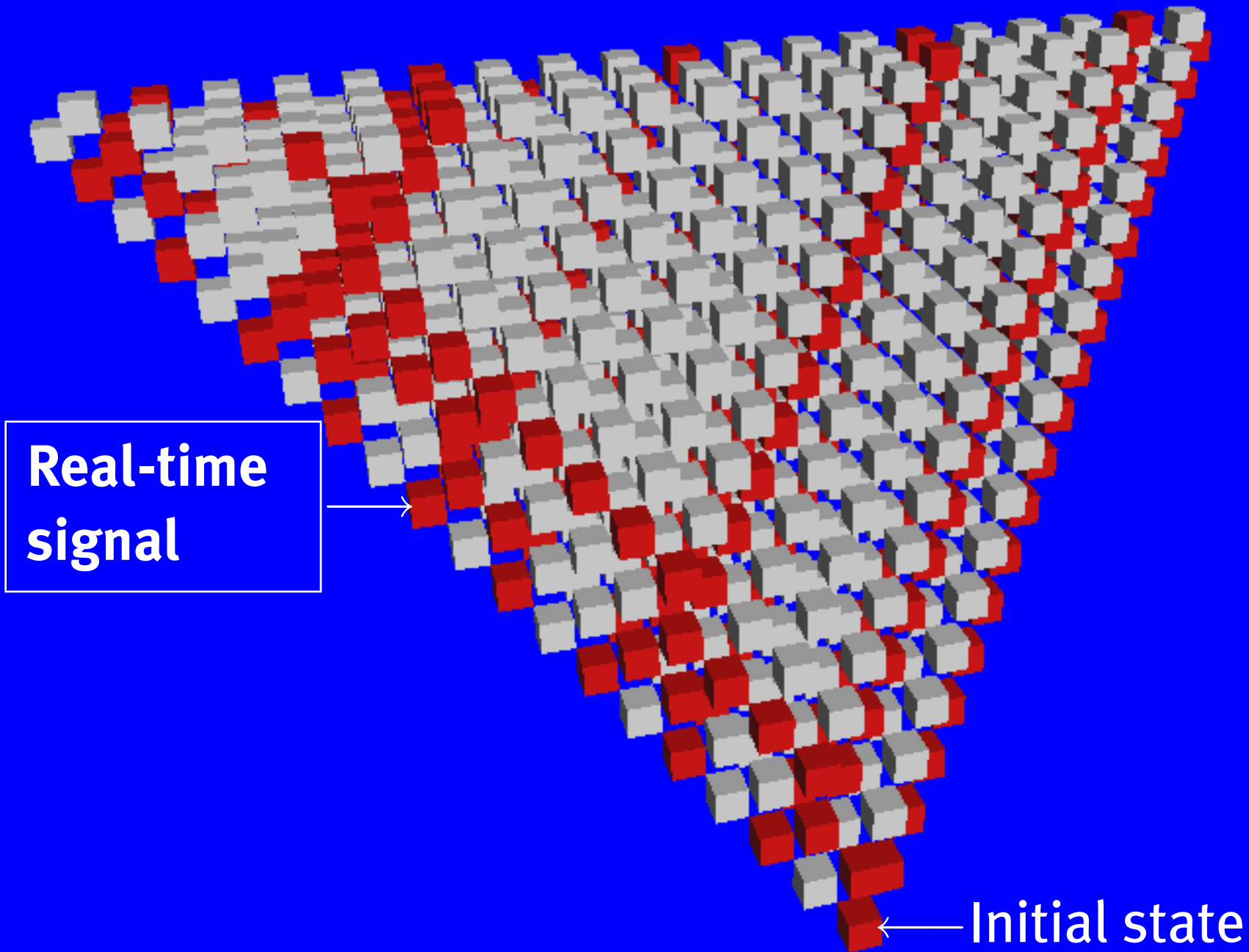
Time=20



← Initial state

3D representation of the first steps

Time=20

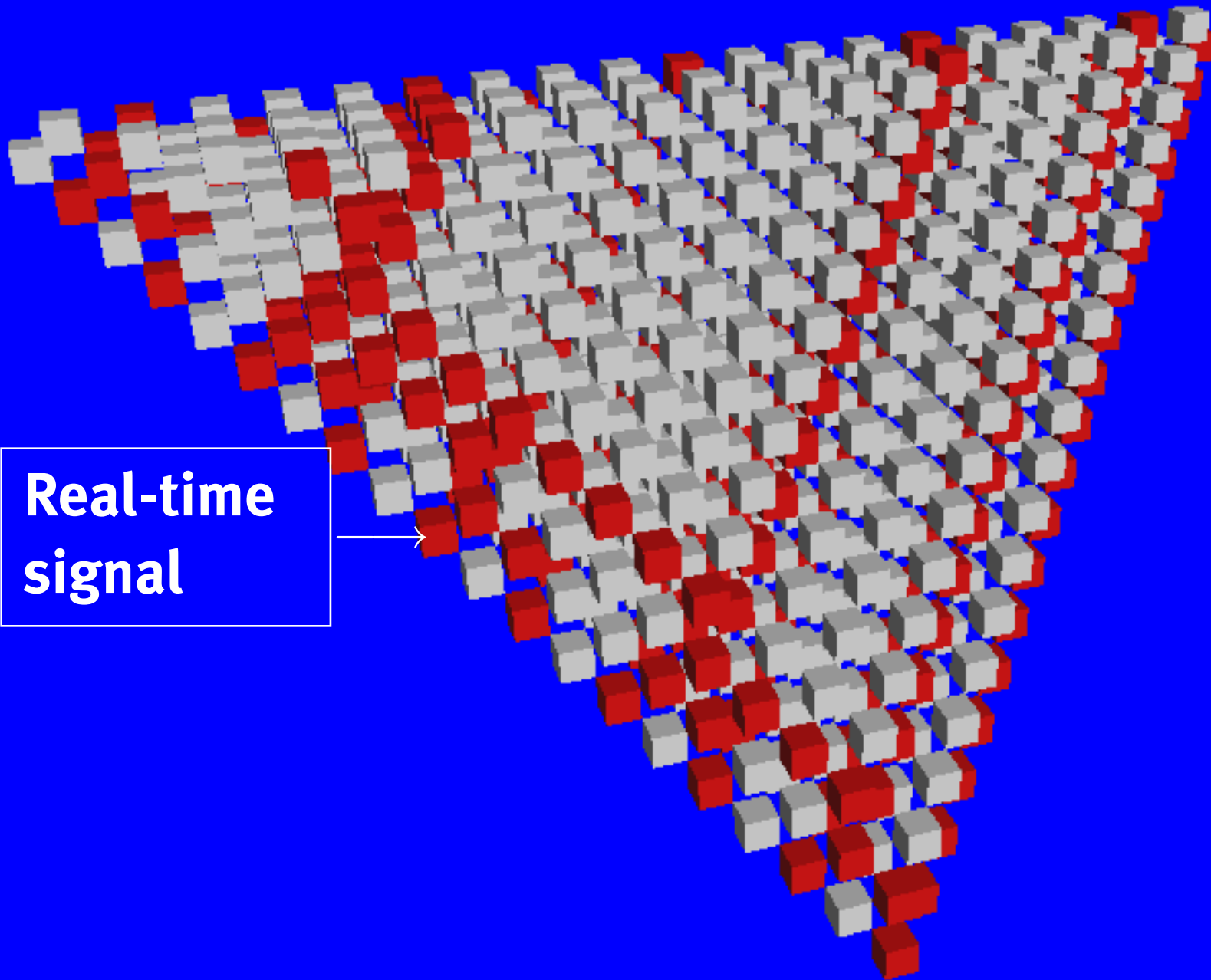


Real-time
signal

Initial state

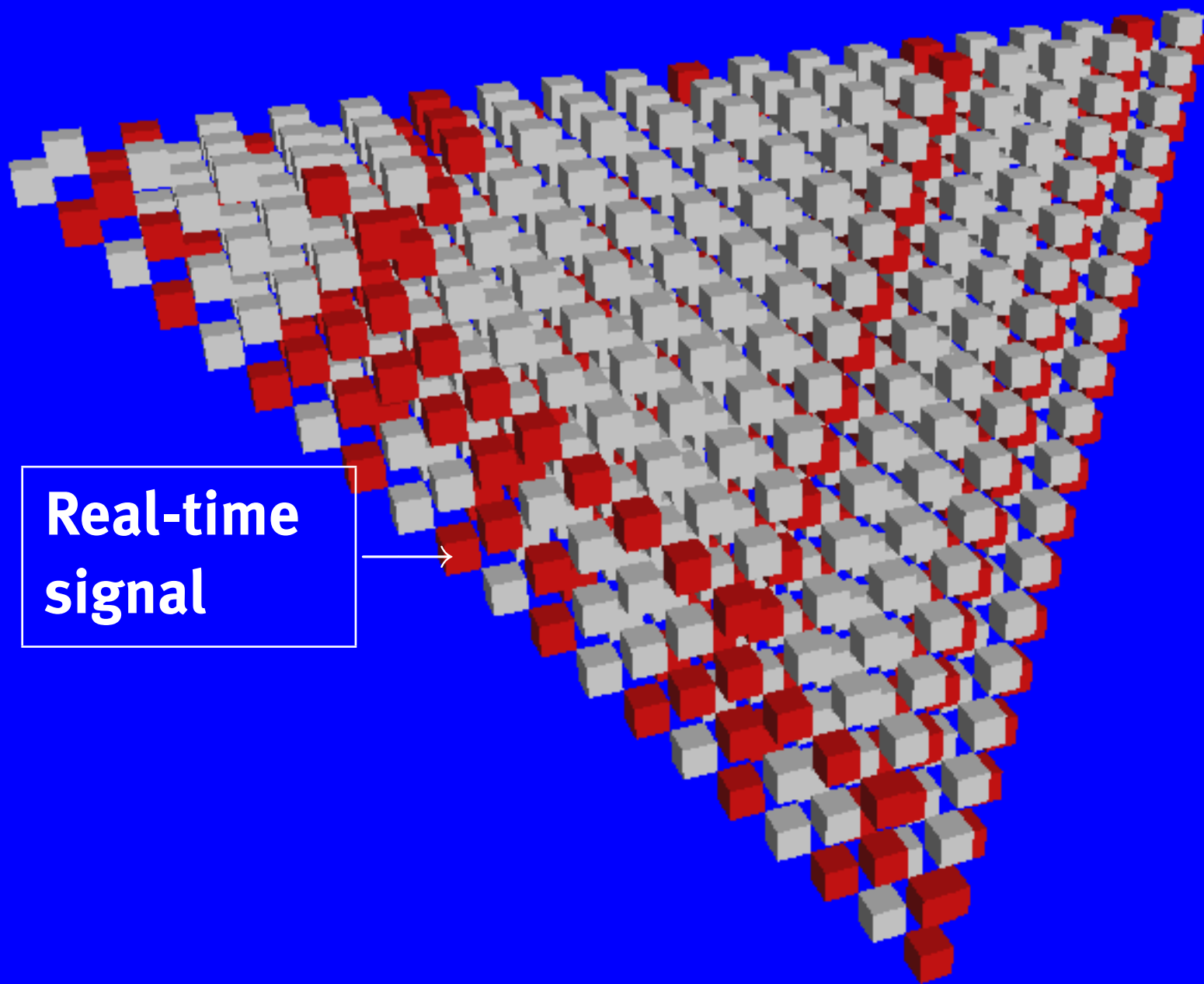
3D representation of the first steps

Time=20

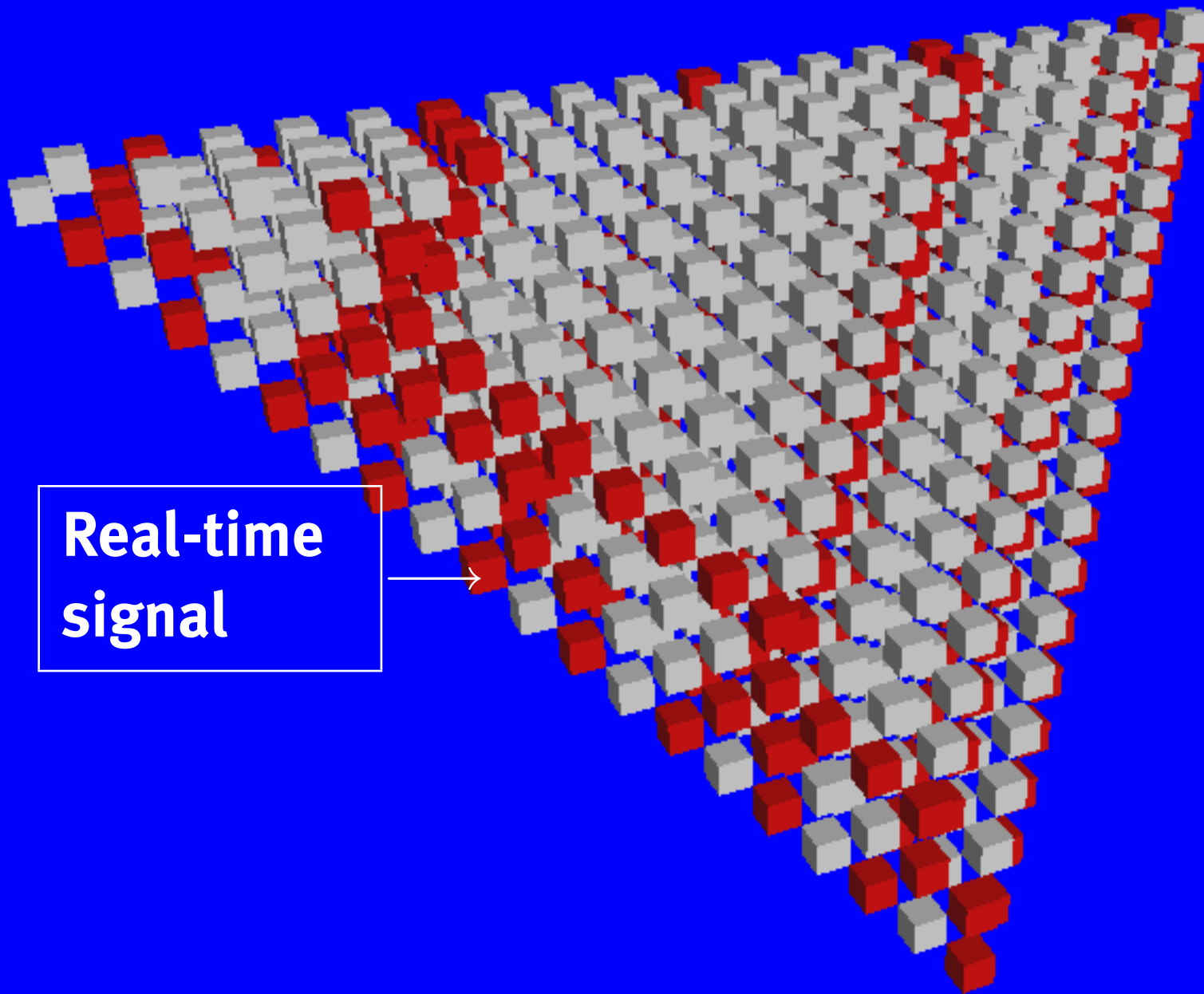


Real-time
signal

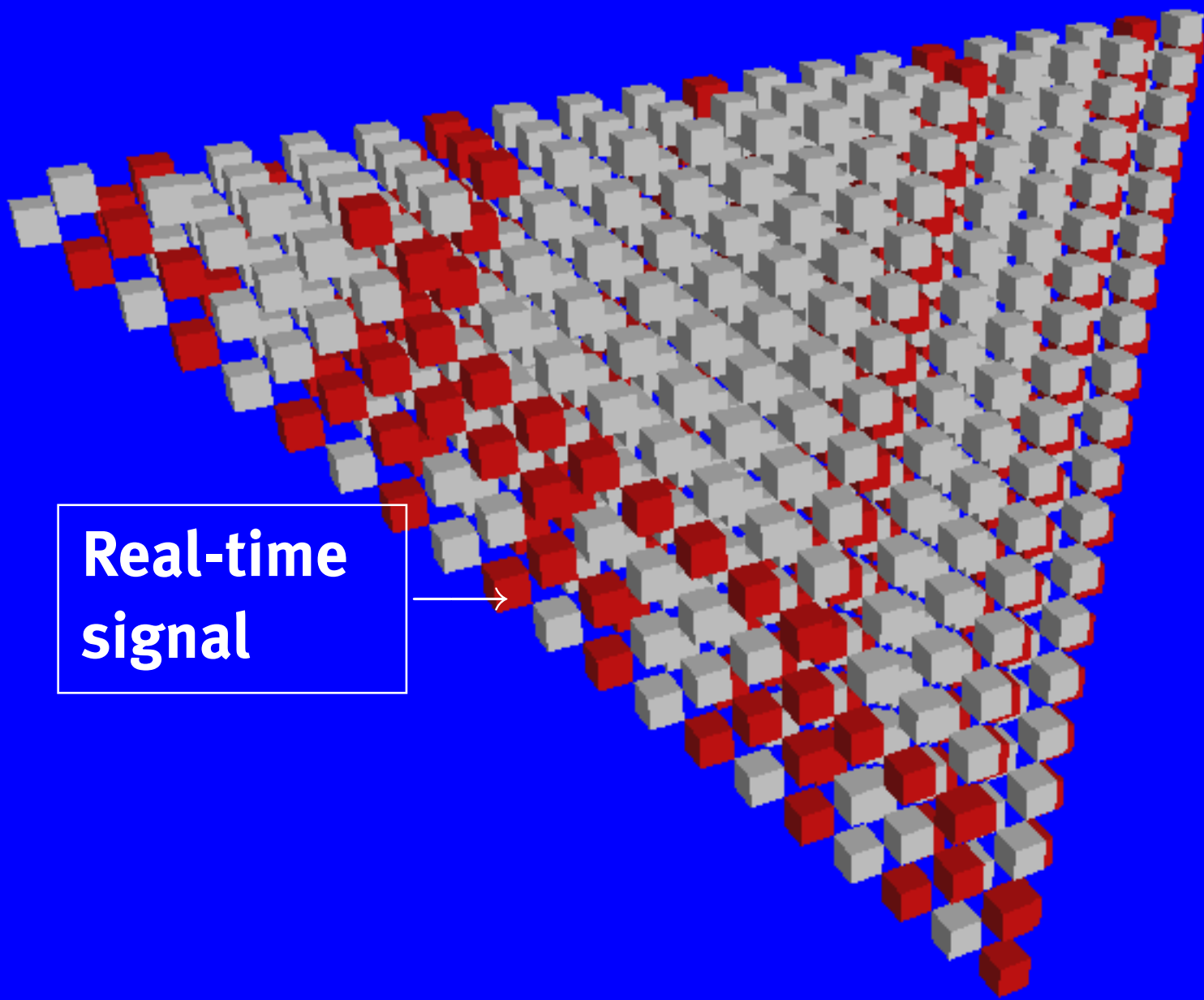
3D representation of the first steps



3D representation of the first steps

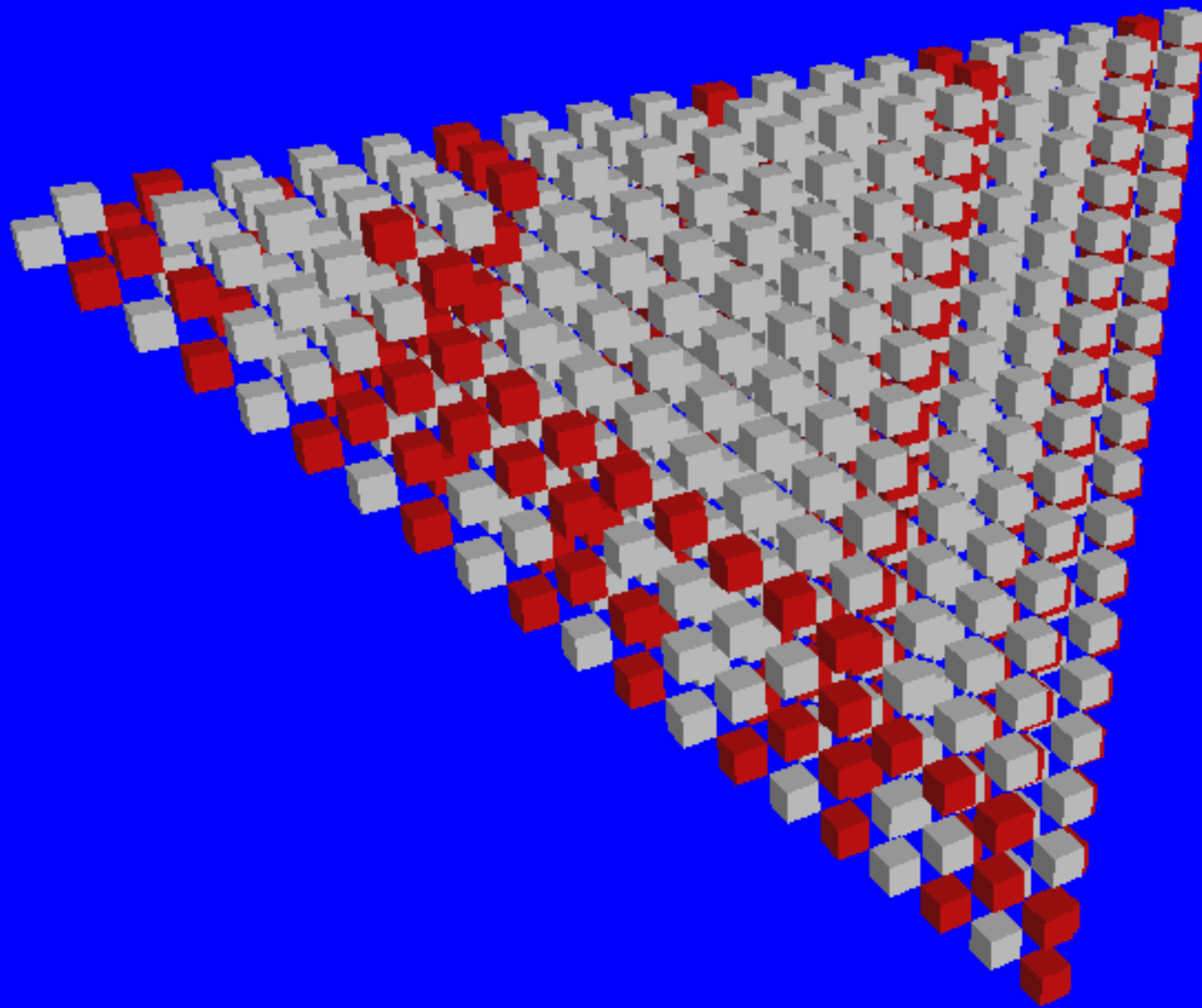


3D representation of the first steps

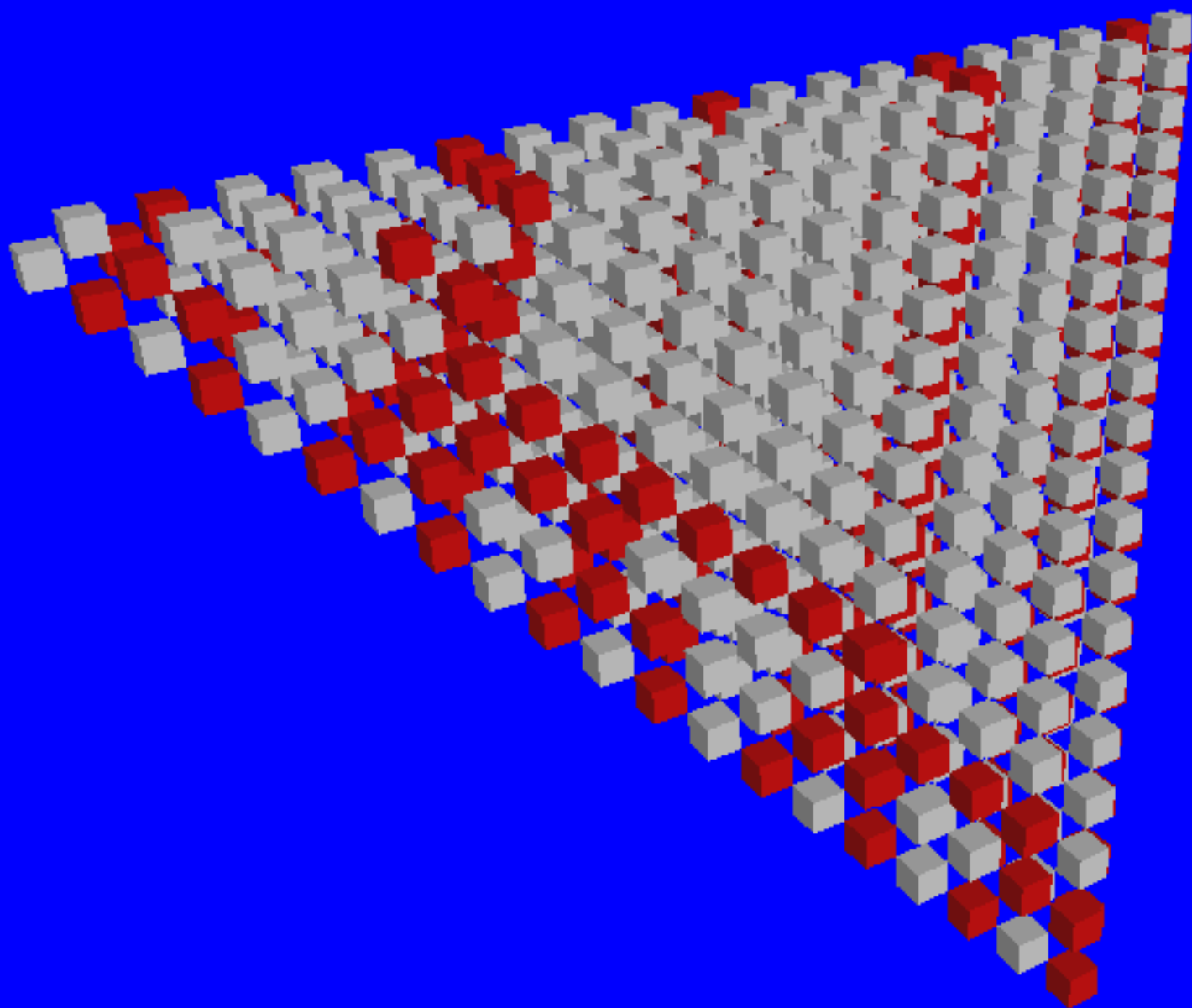


Real-time
signal

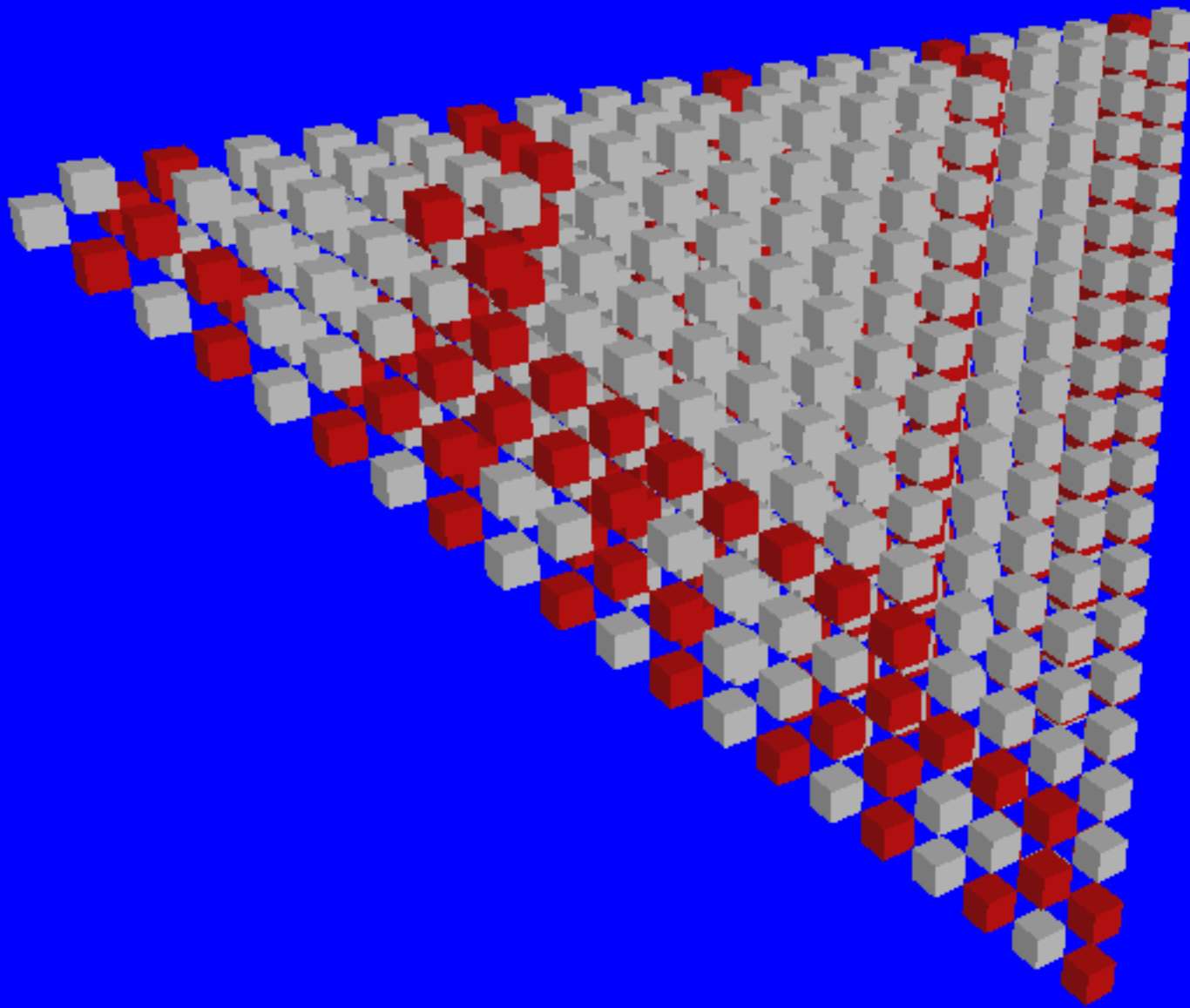
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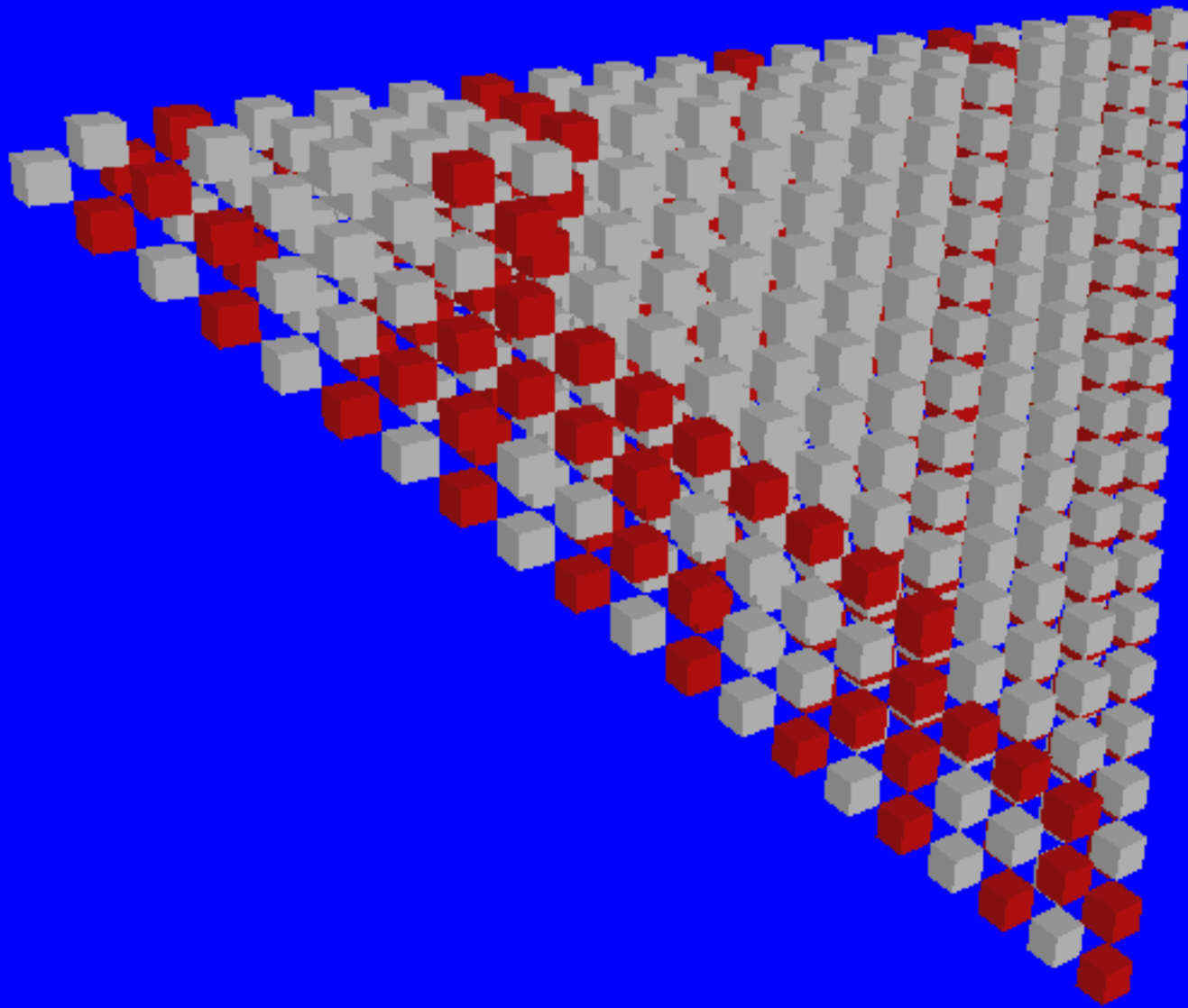
3D representation of the first steps



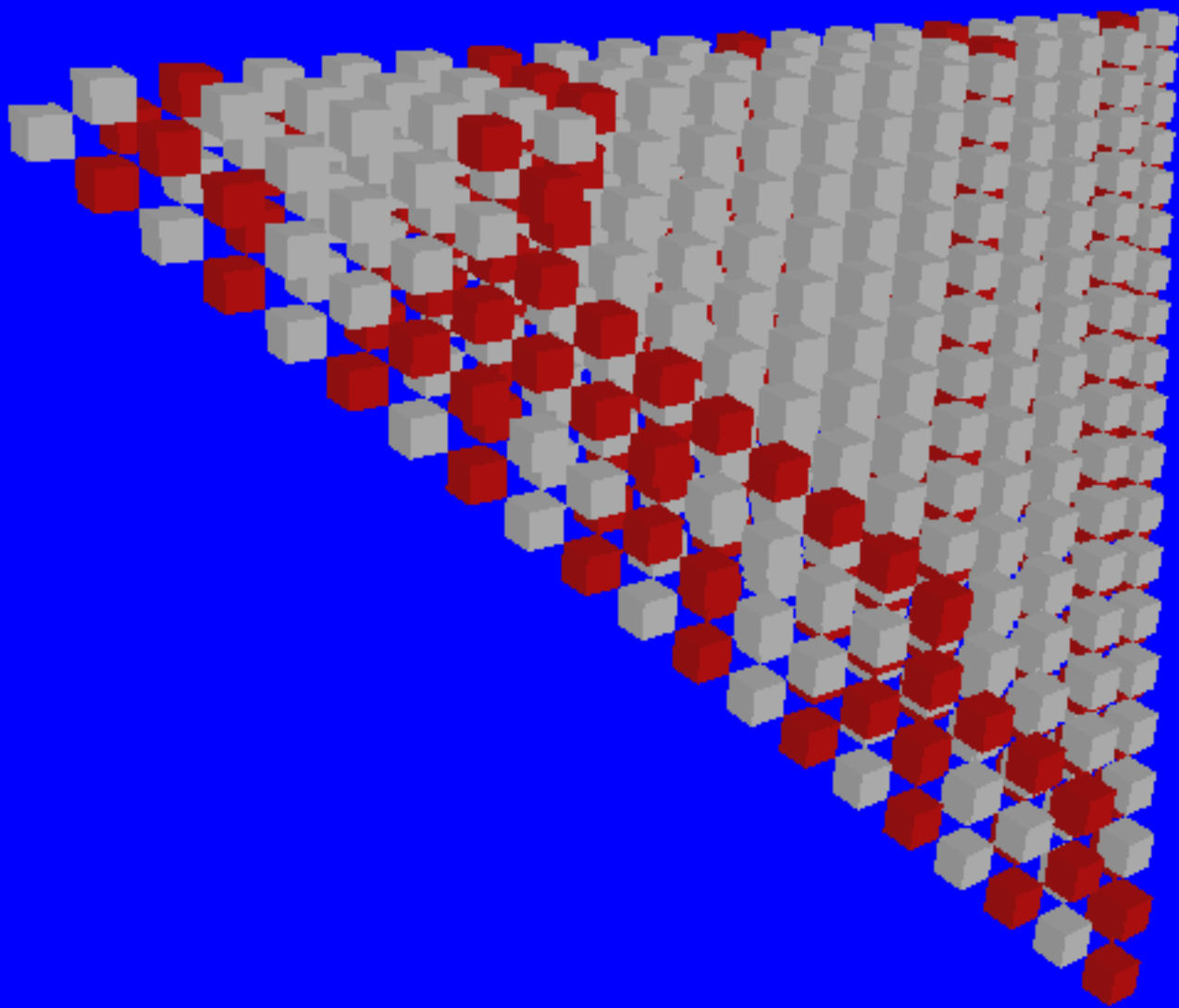
3D representation of the first steps



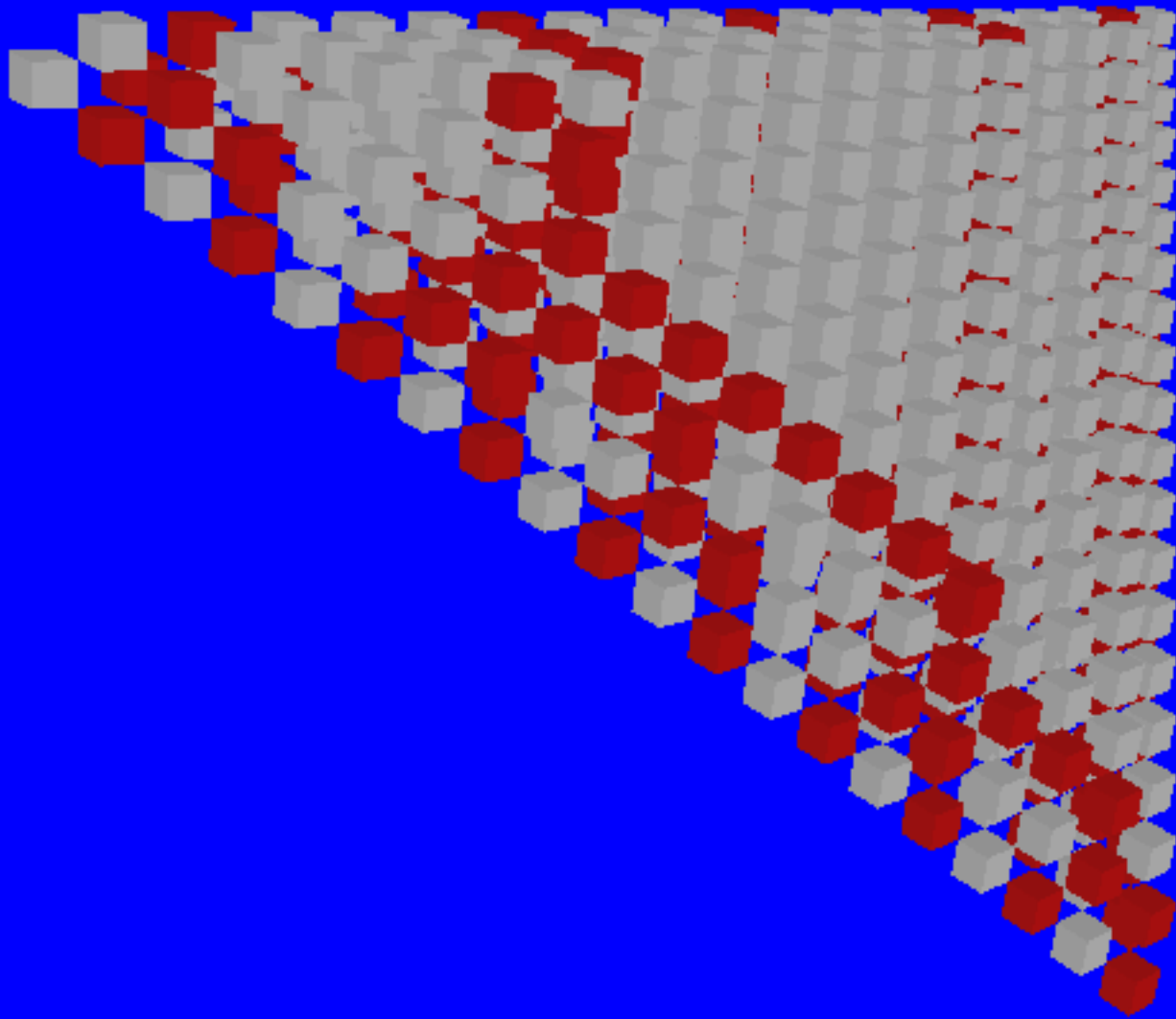
3D representation of the first steps



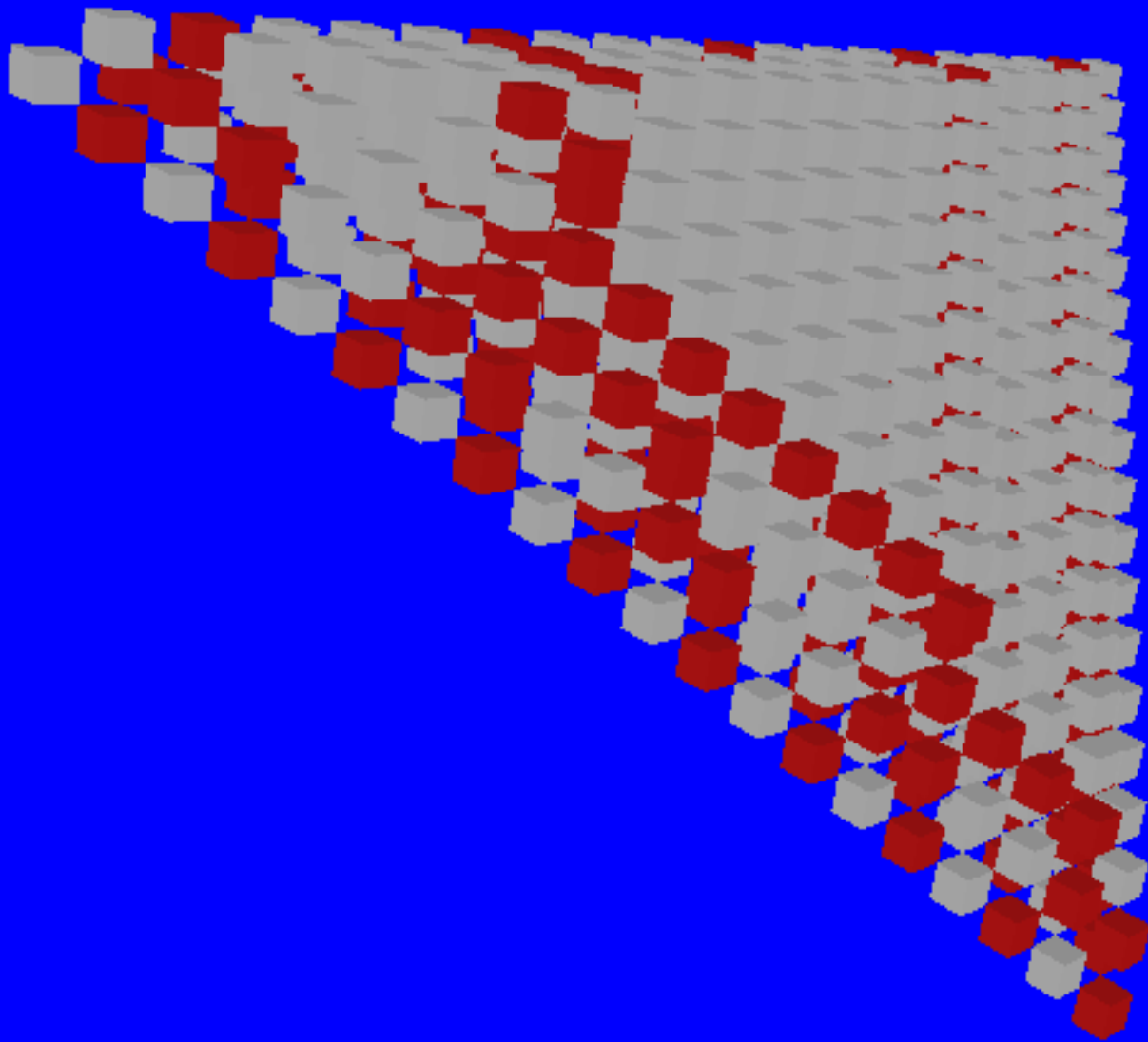
3D representation of the first steps



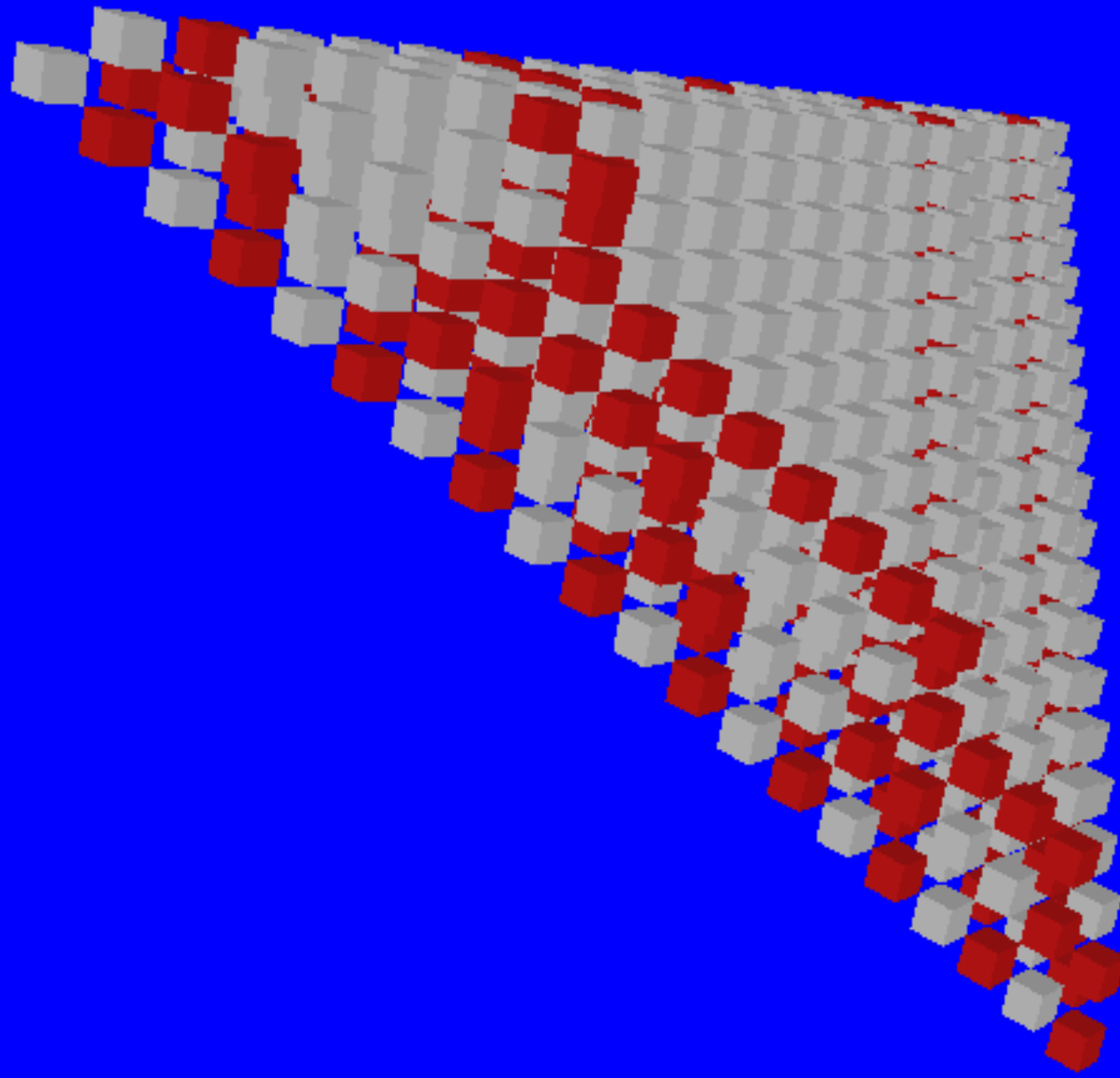
3D representation of the first steps



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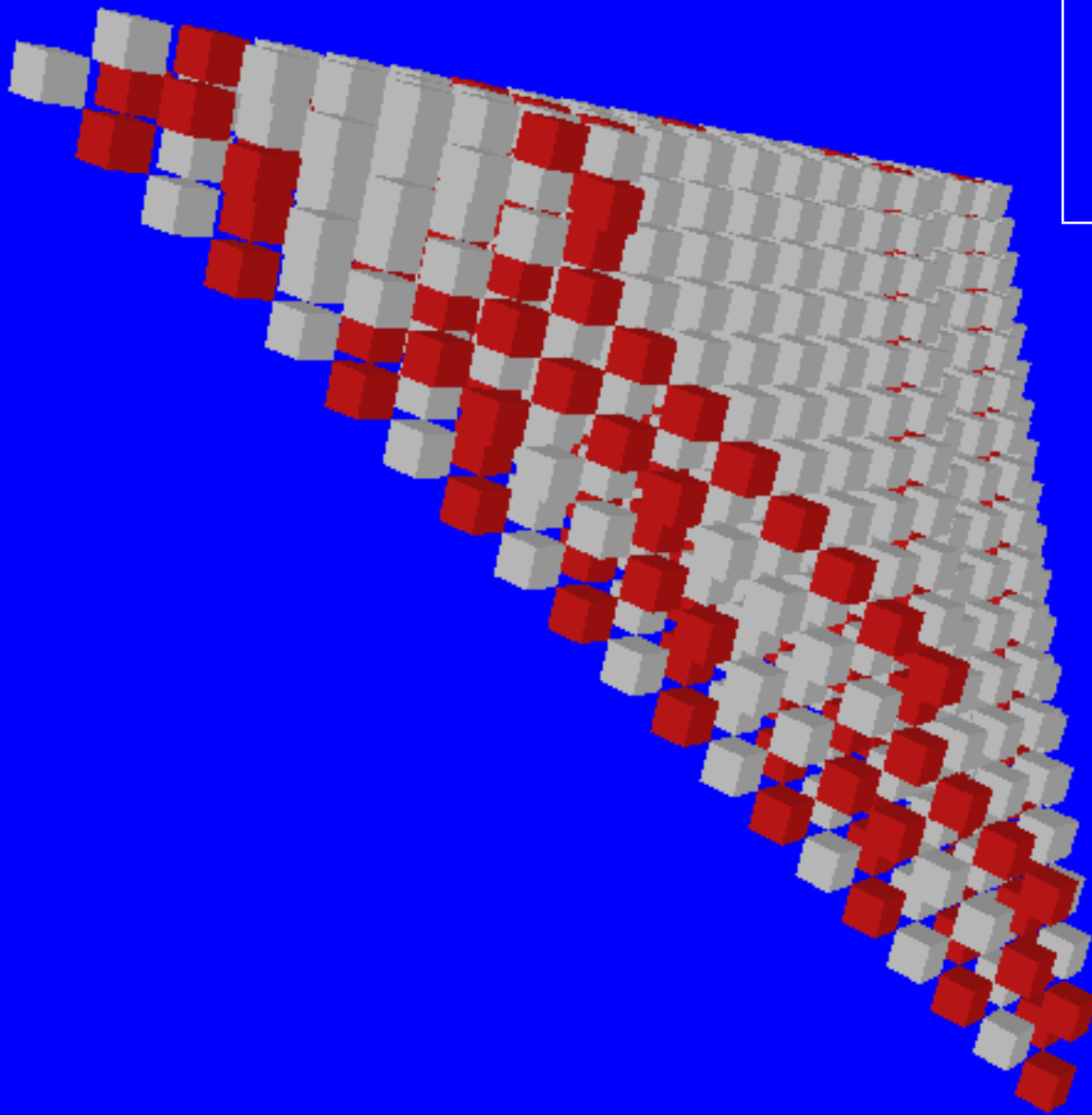


3D representation of the first steps



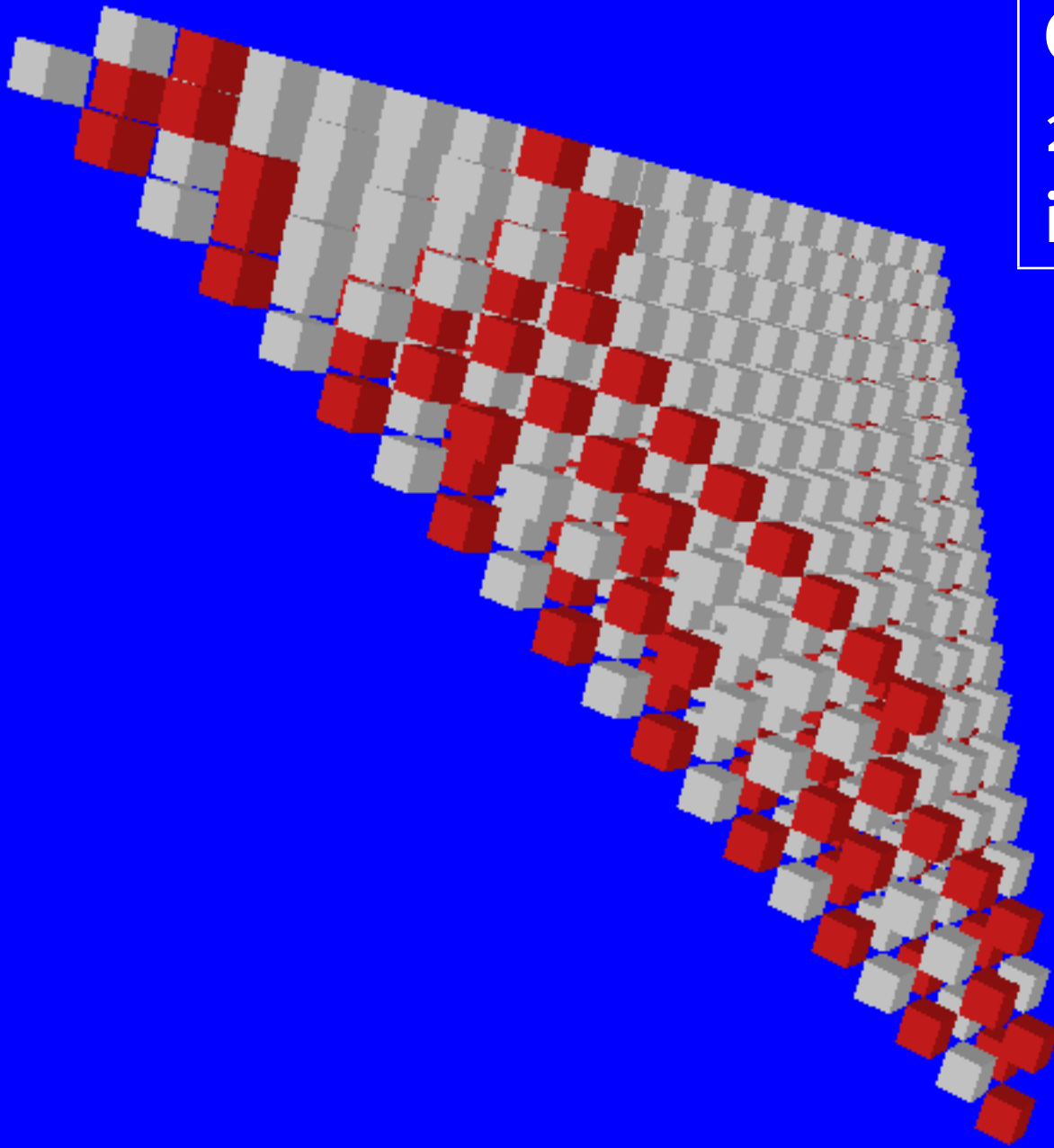
3D representation of the first steps

Optimal result:
2 states \Rightarrow impossible
in dimension 2 or 1



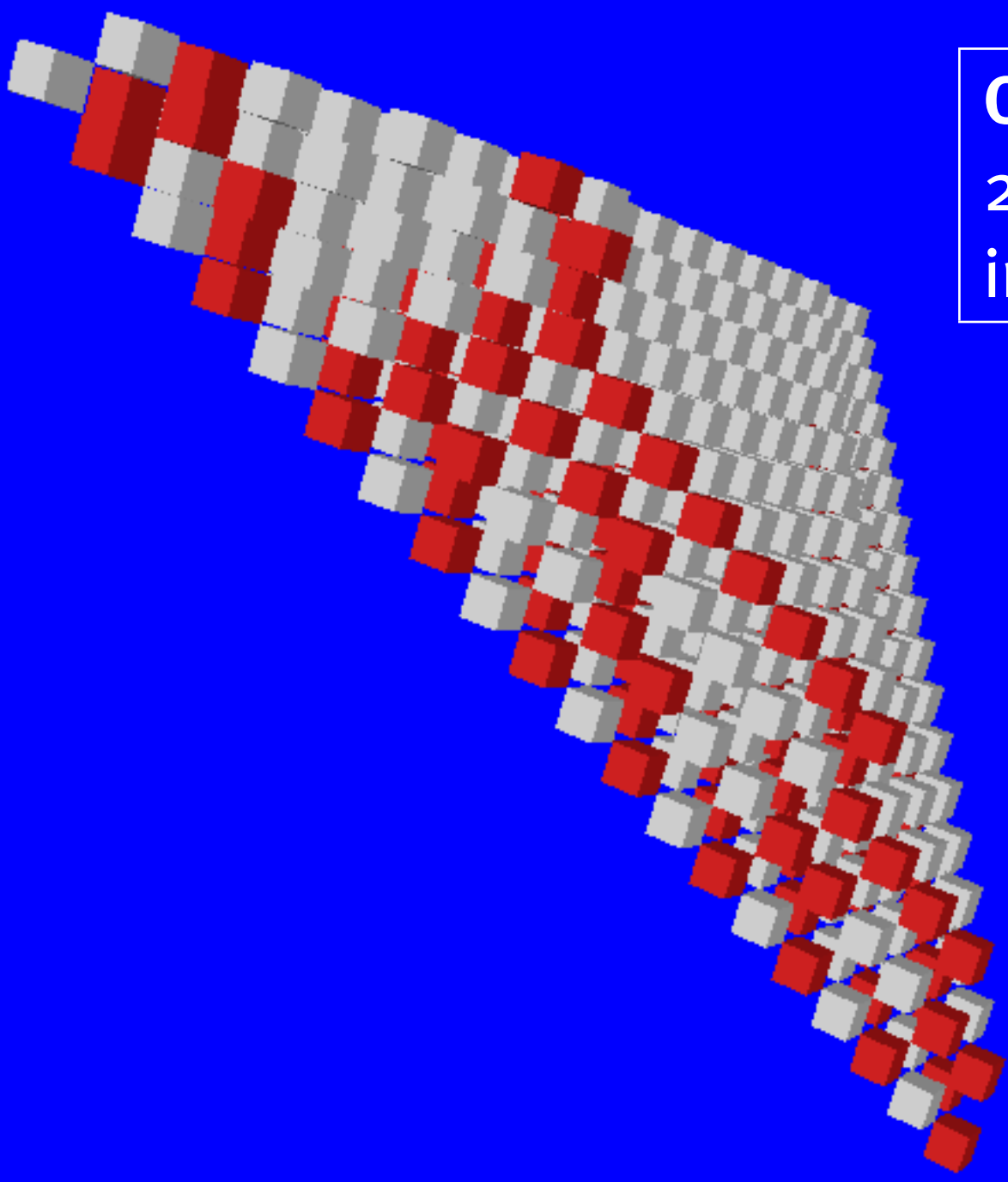
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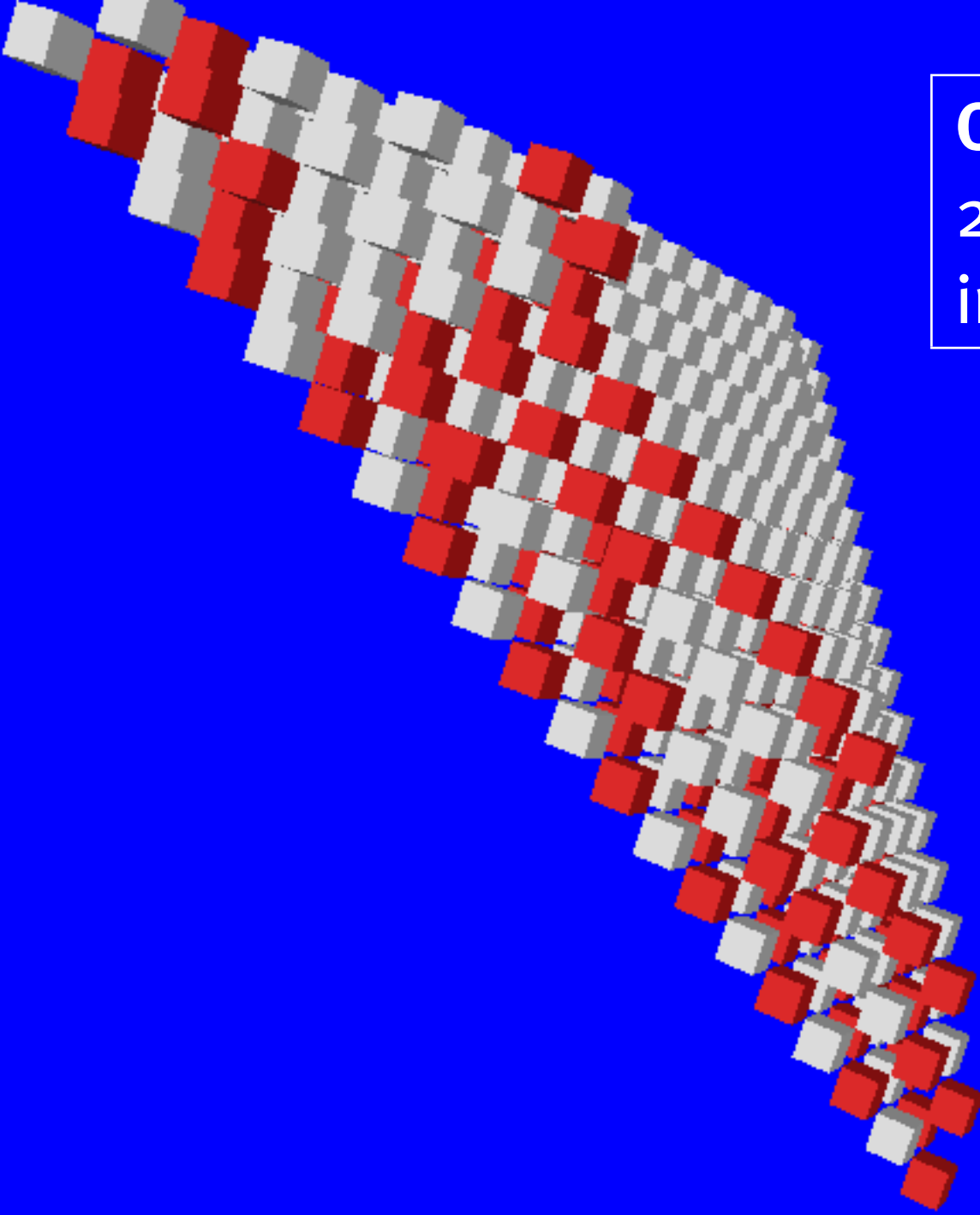
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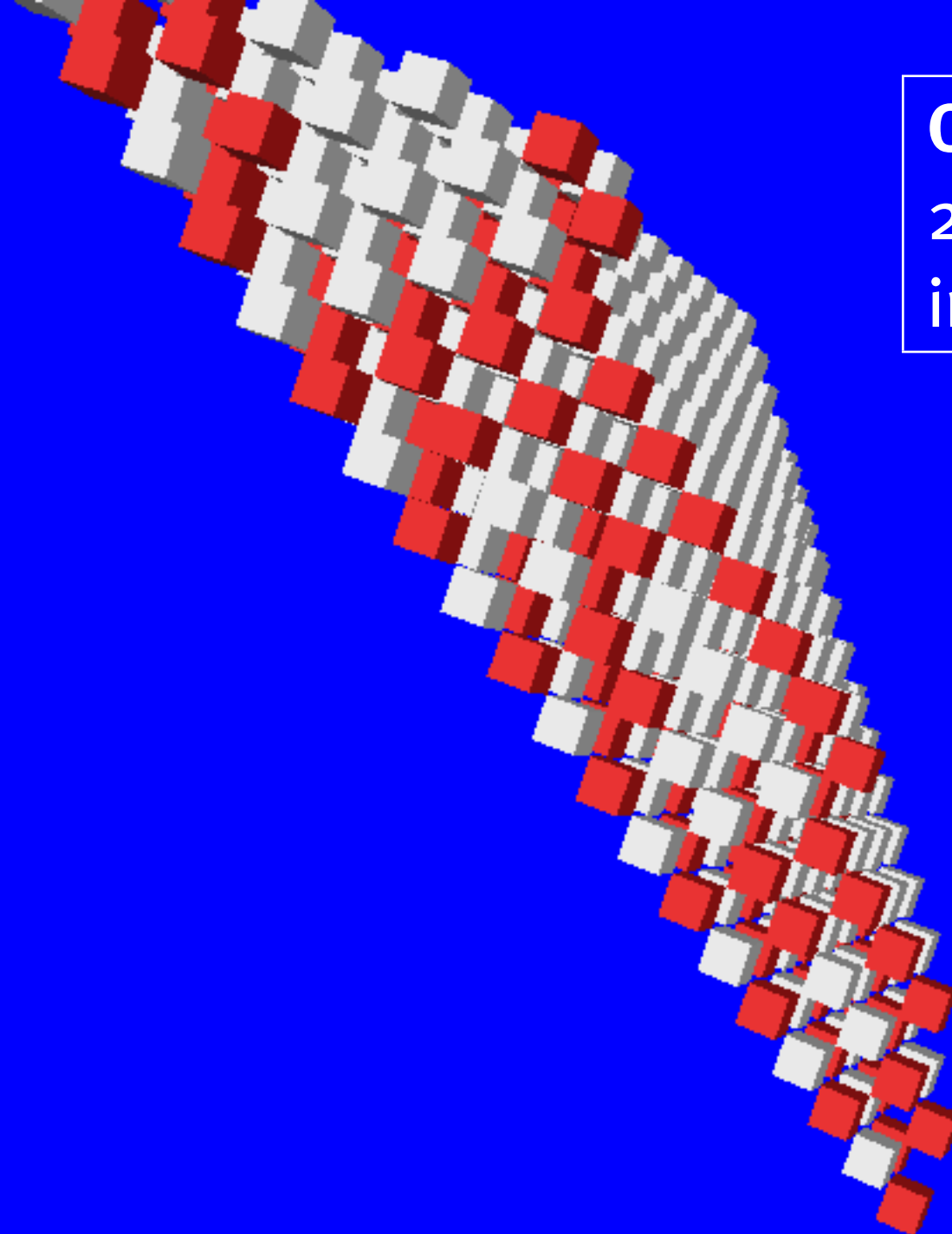
3D representation of the first steps

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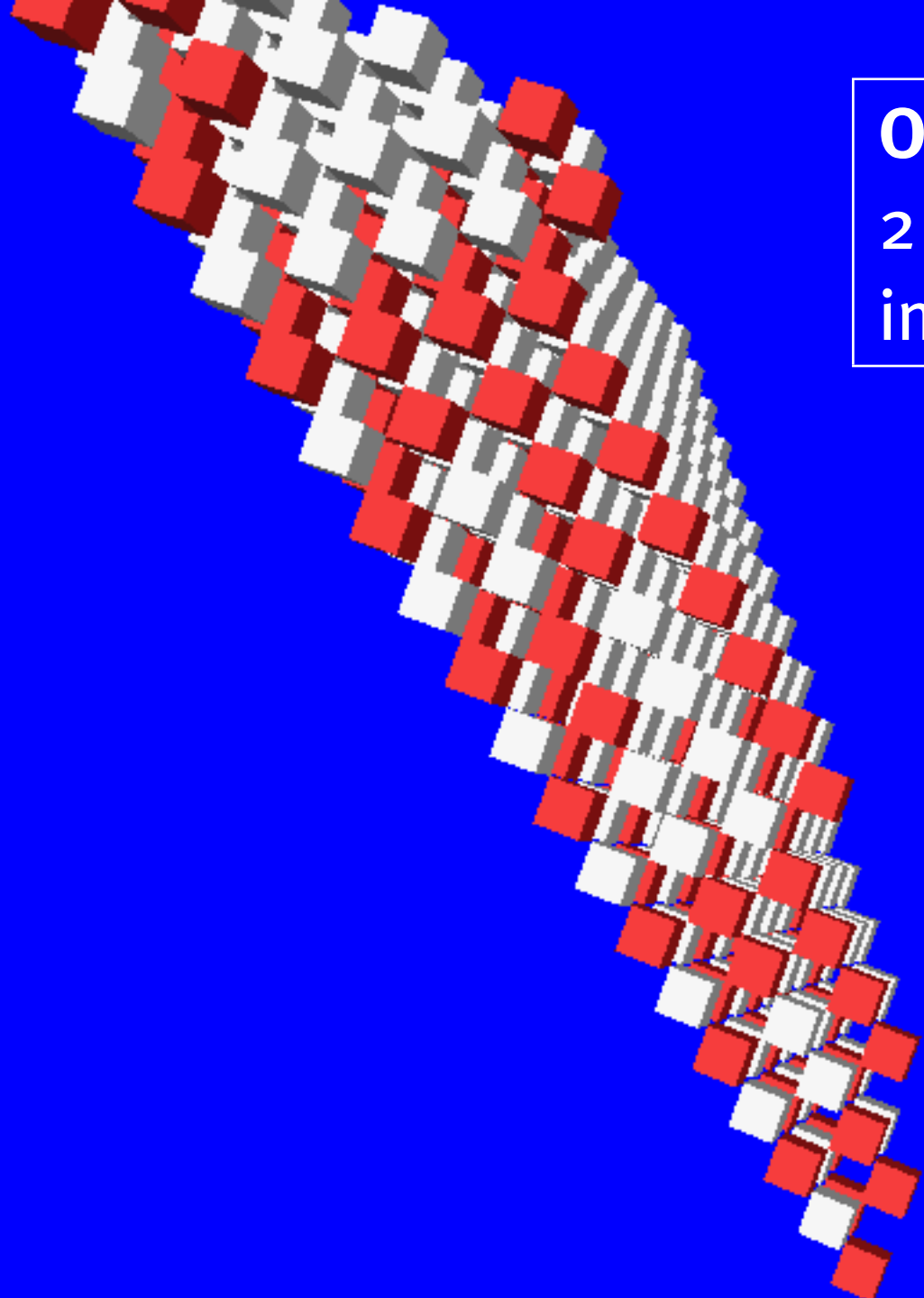
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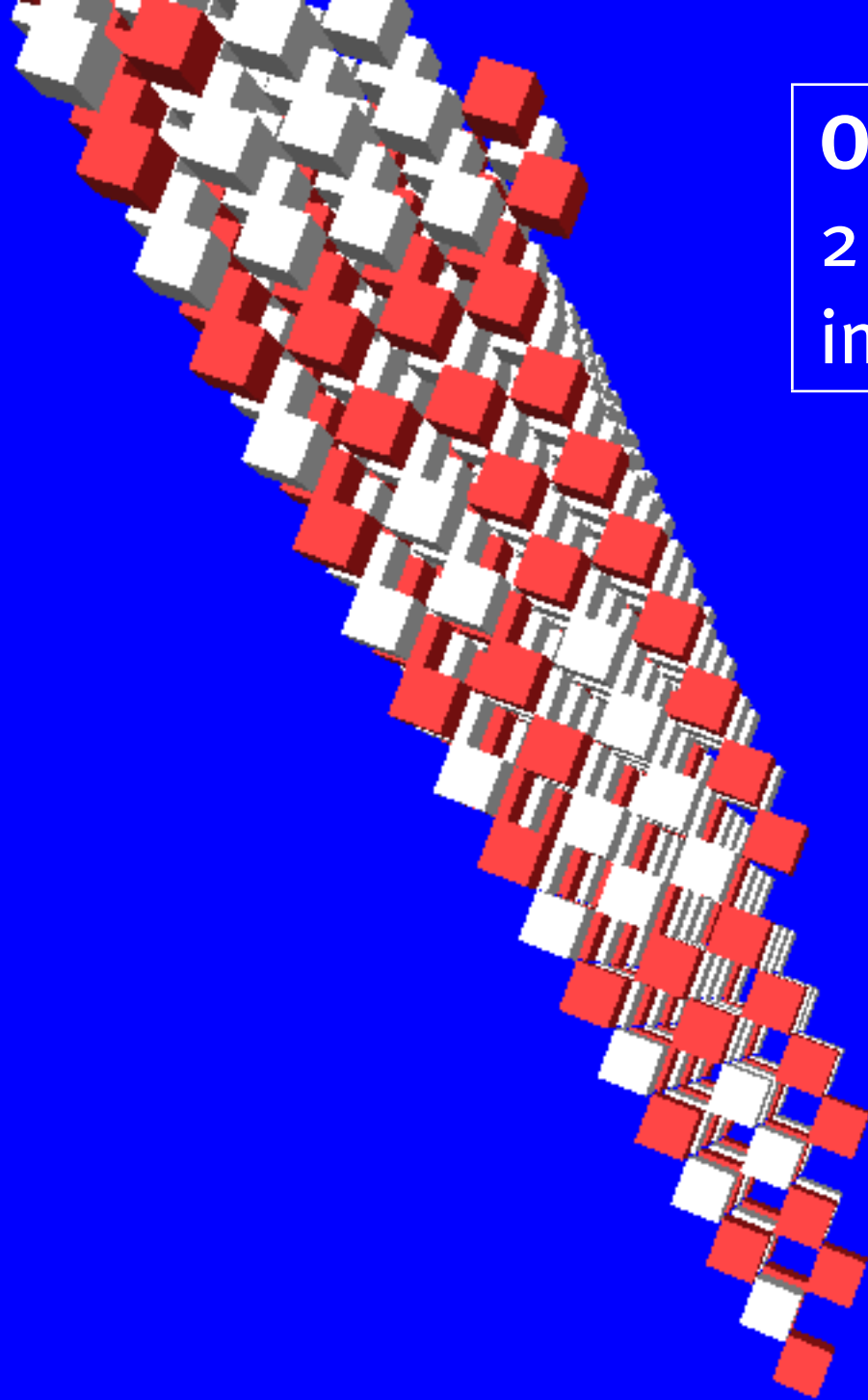
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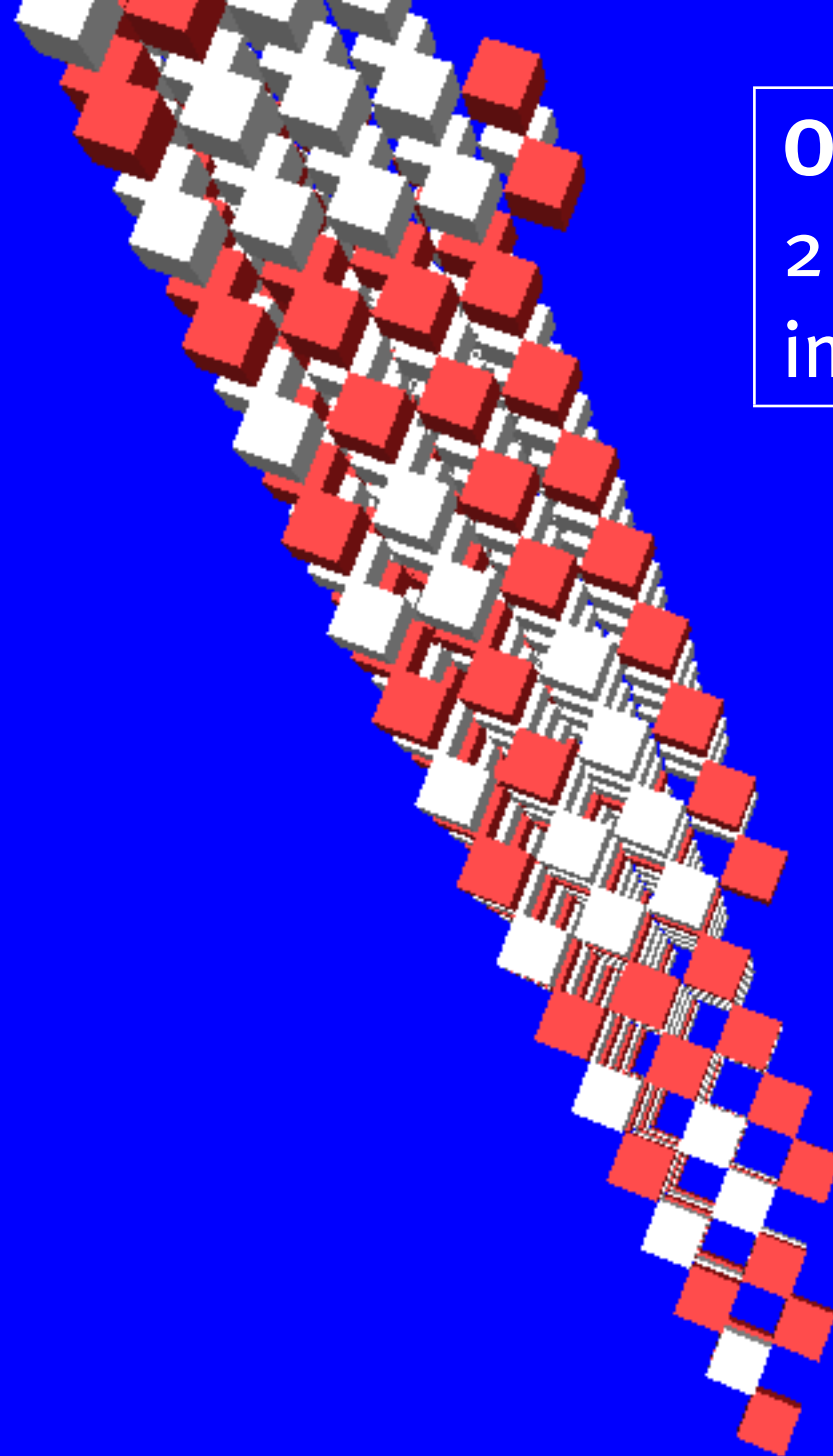
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3D representation of the first steps

Enhancement: any basis

⇒ Let x and y be numbers such that $\gcd(x, y) = 1$.

a	b	c	d	$f(a, b, c, d)$	Rule #
λ	λ	λ	λ	λ	#0
Rules for $l = 0$					
π_j	λ	λ	λ	π_{j+1} (or π_1 if $j = k$)	#1
π_x	λ	π_k	κ_*	π_0 ($k \neq x$)	#2
π_j	λ	π_k	κ_*	π_j ($j, k \neq x$)	#3
π_x	λ	π_x	κ_k	π_0 ($k \neq y - 1$)	#4
π_j	λ	π_x	κ_k	π_j ($j \neq x, k \neq y - 1$)	#5
π_j	λ	π_x	κ_{y-1}	π_{j+1} (or π_1 if $j = k$)	#6
λ	λ	π_x	κ_{y-1}	π_1	#7
Rules for $l = 1$					
κ_{y-1}	π_x	λ, κ_y	λ	κ_y	#8
κ_{y-1}	π_k	λ, κ_y	λ	κ_0 ($k \neq x$)	#9
κ_y	π_*	λ, κ_y	λ	κ_1	#10
κ_j	π_*	λ, κ_y	λ	κ_{j+1} ($j \neq y - 1, y$)	#11
κ_y	π_*	κ_k	λ	κ_0 ($k \neq y$)	#12
κ_j	π_*	κ_k	λ	κ_j ($j \neq y, k \neq y$)	#13
λ	π_1	λ, κ_y	λ	κ_1	#14
$*$	$*$	$*$	$*$	λ	#15

Function \log_{xy}
in $\max(x, y) + 2$ states (with
minor enhance-
ment).

⇒ Clear gain
over 1D (at least
 $xy + 1$ states).

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 - Non-integer logarithms,
 - Other functions (lcm inverse function).