

Tilings of a polycell : algorithmic and structural aspects

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Outline

- 1 Basic notions
 - Tilings of a polycell
 - Tools : counters and height functions
- 2 Construction of a tiling
 - Construction of a counter in the bipartite case
 - From counter to binary counter
- 3 A distributive lattice over the tilings of a polycell
 - Definition through height functions
 - Flip-accessibility as a covering relation
- 4 Applications and examples
 - Enumeration and random sampling
 - Classical dimers tilings and perfect matchings

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Planar polycell

Definition

A *planar polycell* (\mathcal{C}, I, v^*) is defined by :

- a set of circuits (called *cells*) $\mathcal{C} = \{C_1, C_2, \dots, C_n\}$ such that the graph $G(\mathcal{C})$ is planar.
- a subset I of the edges within \mathcal{C} (called *inner edges*).
- any one distinguished vertex v^* .

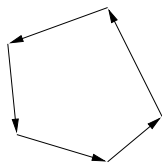


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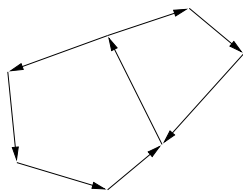


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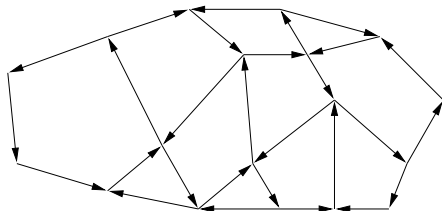


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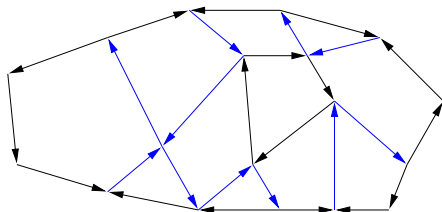


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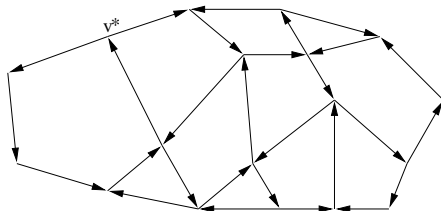


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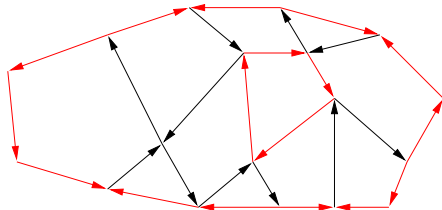


Graph of a planar polycell

The edges **not** in I form the set B of *boundary edges*.

Definition

The *graph* $G_{(C,I)}$ of a polycell (C, I) is formed by the graph $\cup_i C_i$ and, for each boundary edge $(a, b) \in B$, the reverse edge (b, a) .

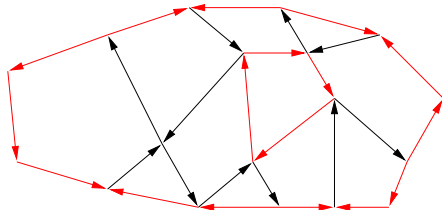


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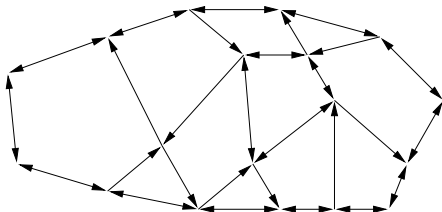


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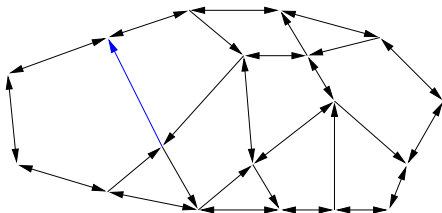


Tiling of a polycell (or of it's graph)

Let (\mathcal{C}, I) be a polycell and $e \in I$ an inner edge. $Circ(e)$ denotes the subset of \mathcal{C} formed by the cells which use the edge e .

Definition

A *tiling* of a polycell (\mathcal{C}, I) is a subset T of I such that $\{Circ(e)\}_{e \in T}$ is a partition of \mathcal{C} .

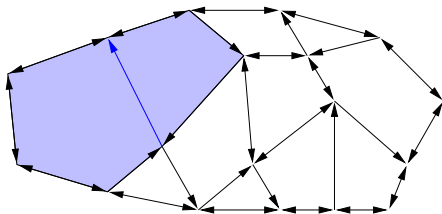


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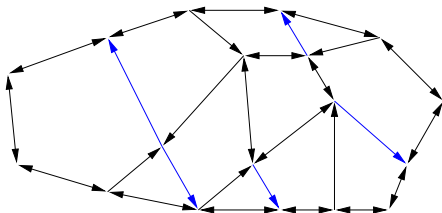


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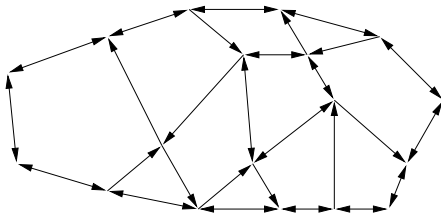
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Counter

Definition

A *counter* ψ on a polycell (\mathcal{C}, I) is a \mathbb{R} -valuation of the edges within \mathcal{C} such that :

- the value of a boundary edge is always equal to zero ;
- the sum over the edges of each cell is equal to one.

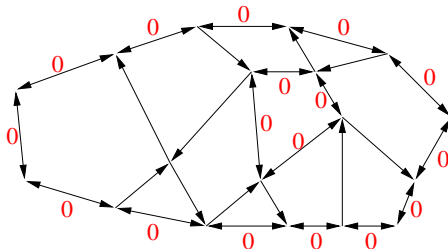


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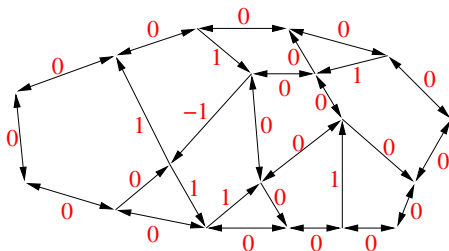


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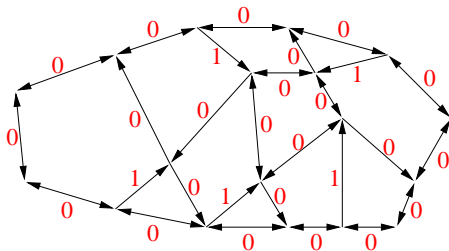


Binary counter

Definition

A *binary counter* is a counter which takes only the values 0 or 1.

Each binary counter trivially corresponds to a tiling : the edges of the tiling are those with value 1.

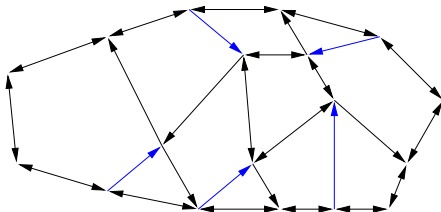


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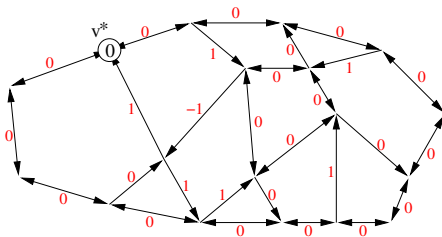
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Height function of a counter

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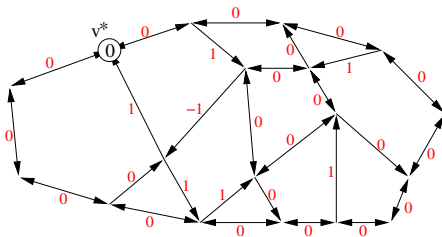
The *height function* h_ψ of a counter ψ on the polycell (\mathcal{C}, I, v^*) maps each vertex v onto the ψ -weight of a shortest (directed) path from v^* to v .



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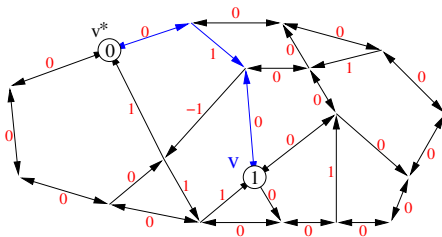
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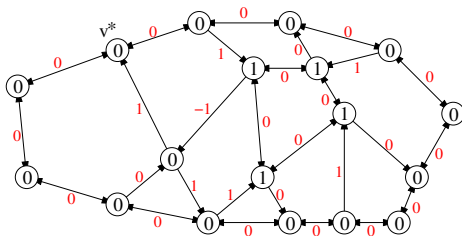
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Height function of a counter

One proves :

Fact

- *The height is well-defined iff there exists (at least) a tiling of the polycell ;*
- *A counter ψ is uniquely determined by it's height function h_ψ .*

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Definition

A polycell (\mathcal{C}, I, v^*) is *bipartite* if we can split \mathcal{C} into two subset \mathcal{C}_w and \mathcal{C}_b such that two cells in the same subset does not have any common edge.

Theorem

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Let ψ be a counter on a planar polycell (\mathcal{C}, I, v^*) which admits (at least) a tiling. Let δ be defined on each edge $e = (v, v')$ by :

$$\delta(e) = \psi(e) - (h_\psi(v') - h_\psi(v)) .$$

Theorem

δ is a binary counter.

Moreover, $\forall v \quad h_\delta(v) = 0$: δ is called *the minimal counter*.

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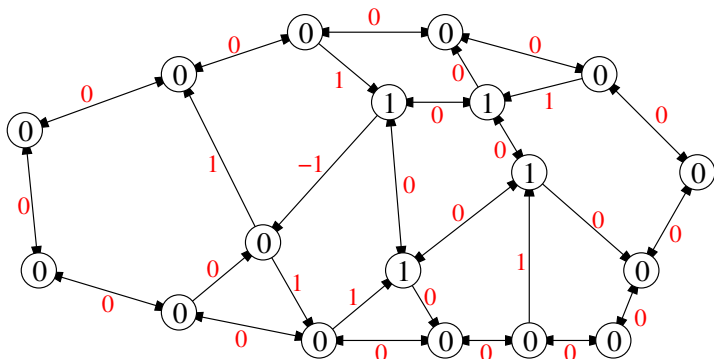
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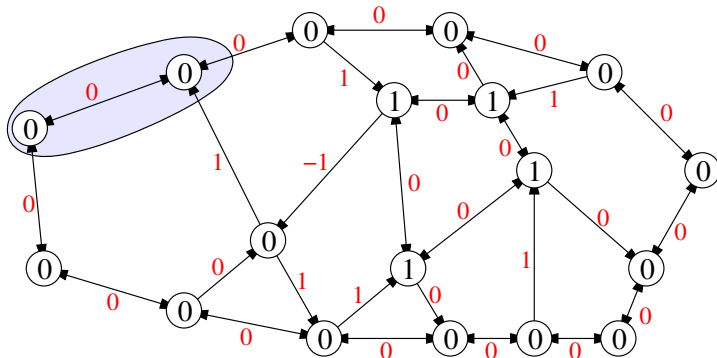
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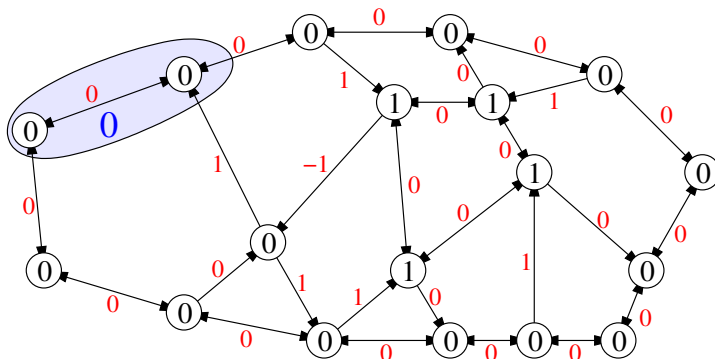
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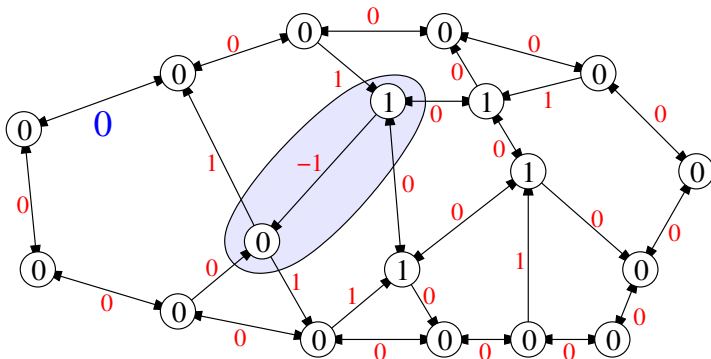
Let ψ be any one counter. We will construct the binary counter δ .



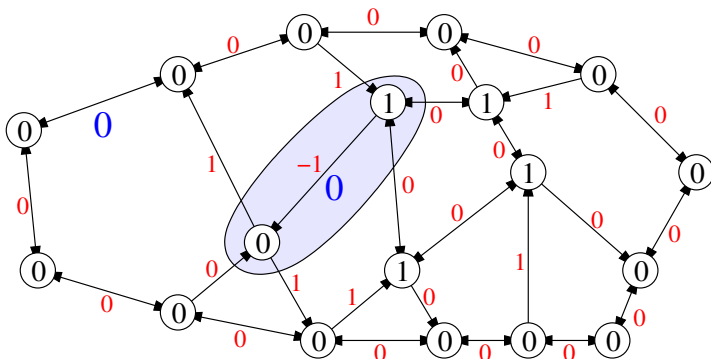
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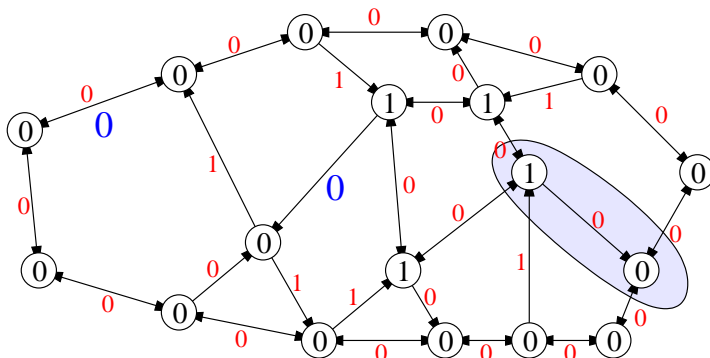
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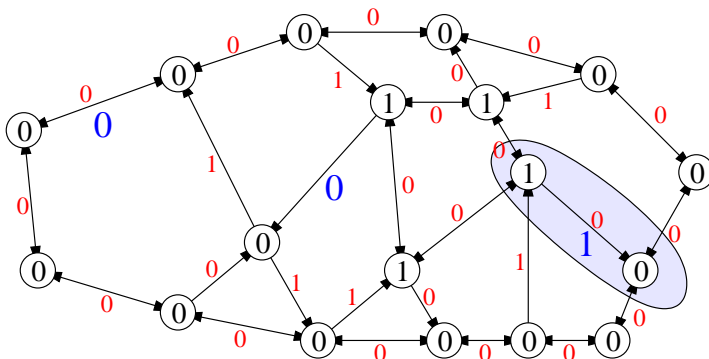
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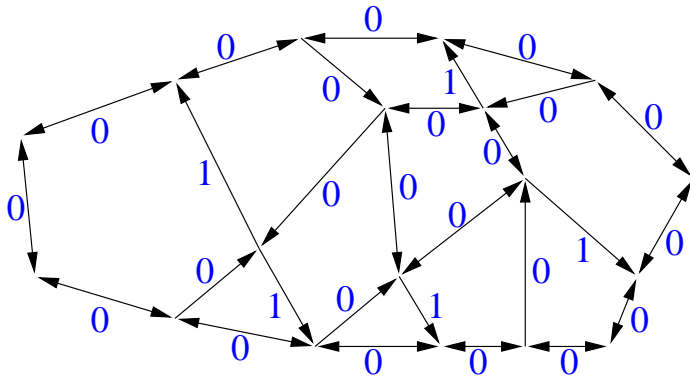
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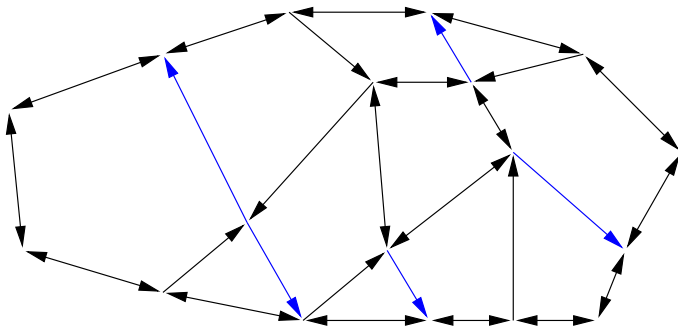
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We thus obtain the binary counter δ ,



and the correspondent tiling.

Hence, given a planar bipartite polycell, one can

- construct a counter ψ in time $\mathcal{O}(n)$;
- compute it's height function h_ψ (*Single Source Shortest Path* with negative weight edges) ;
- construct from ψ a binary counter δ in time $\mathcal{O}(n)$.

Since for planar graphs, SSSP can be solved in $\mathcal{O}(n \ln(n)^3)$, it proves :

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If a planar bipartite polycell has a tiling, one can construct a tiling in time $\mathcal{O}(n \ln(n)^3)$.

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Let (\mathcal{C}, I, ν^*) be a fixed planar polycell. Let \mathcal{T} be the set of the tilings (or binary counters) of (\mathcal{C}, I, ν^*) .

Lemma

If δ and δ' are binary counters with height functions h_δ and $h_{\delta'}$, then $\min(h_\delta, h_{\delta'})$ is the height function of a binary counter, and $\max(h_\delta, h_{\delta'})$ too.

We denote $\delta \wedge \delta'$ the binary counter with height function $\min(h_\delta, h_{\delta'})$ and $\delta \vee \delta'$ the one with height function $\max(h_\delta, h_{\delta'})$. \wedge and \vee are thus operations onto \mathcal{T} .

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Hasse's diagram of $(\mathcal{T}, \wedge, \vee)$

We denote \preceq the associated partial order :

$$\delta \preceq \delta' \Leftrightarrow (\forall v \ h_{\delta}(v) \leq h_{\delta'}(v)).$$

We say that δ' covers δ if $\delta \preceq \delta'$ and $(\delta \preceq \delta'' \preceq \delta') \Rightarrow \delta'' = \delta$

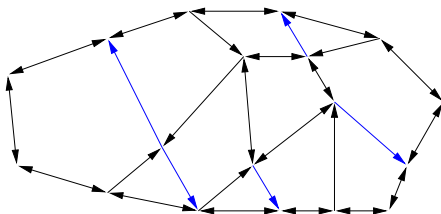
Outline

- 1 Basic notions
 - Tilings of a polycell
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Nodule

Definition

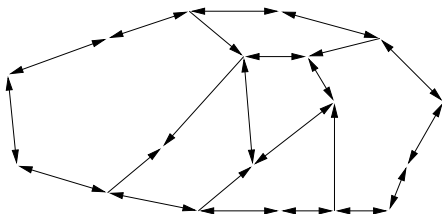
Let (\mathcal{C}, I, v^*) be a planar polycell and T a tiling. Let G_T be the graph obtained from the graph of the polycell removing the edges of T . The *nodules* of (\mathcal{C}, I, v^*) are the strongly connected components of G_T .



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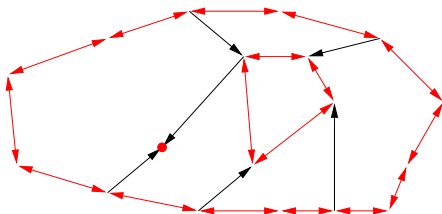
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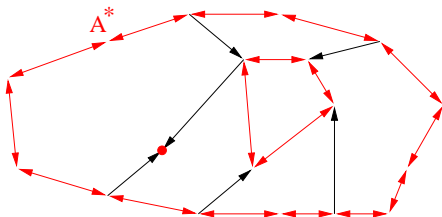
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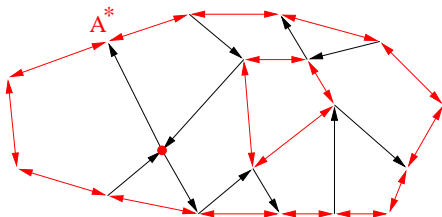


The nodule containing v^* is named A^* .

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In fact, the nodules **depend only on the polycell** (not on T).

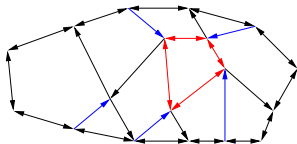
Flip

Definition

Let $T \in \mathcal{T}$ be a tiling and A a nodule **other than A^*** .

If all incoming edges on A are in T and none of the outgoing, the *decreasing flip* on A exchanges these edges in T .

The *increasing flip* is the reverse operation.



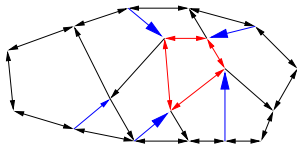
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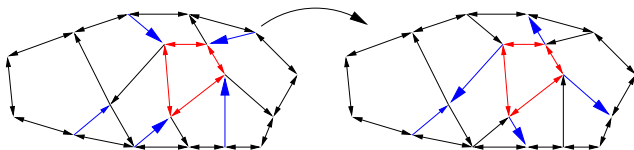
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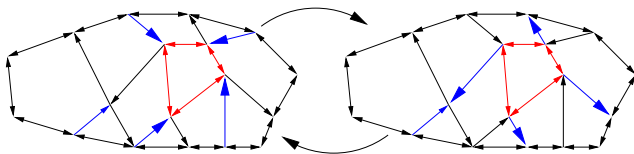
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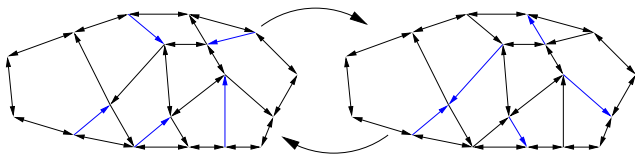
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Flips are **constructive** operations on the set \mathcal{T} of the tilings.

Flips and the lattice $(\mathcal{T}, \wedge, \vee)$

Lemma

δ' covers δ iff there exists a increasing flip that transforms δ into δ' .

Definition

The graph of flip-accessibility in \mathcal{T} is the (undirected) graph whose vertices are the tilings of \mathcal{T} , linked iff co-accessible by a single flip.

Theorem

The Hasse's diagram of $(\mathcal{T}, \wedge, \vee)$ and the graph of flip-accessibility in \mathcal{T} are isomorphic.

Flips and the lattice $(\mathcal{T}, \wedge, \vee)$

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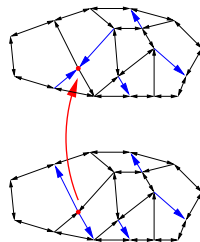
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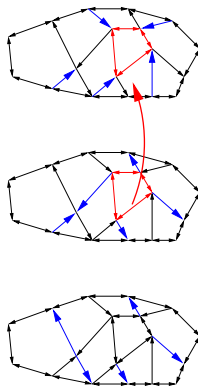
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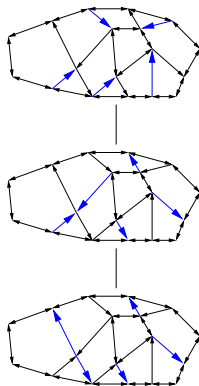
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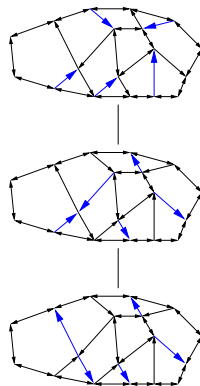
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Flip-accessibility in \mathcal{T}

This isomorphism proves that any two tilings can be connected by a sequence of flips. More precisely :

Theorem

Let (\mathcal{C}, l, v^) be a planar polycell with tilings \mathcal{T} and nodules \mathcal{A} . Let δ and δ' be any two binary counters (or tilings) with height functions h_δ and $h_{\delta'}$.*

A shortest sequence of flips that transforms δ into δ' has length :

$$\sum_{A \in \mathcal{A}} |h_\delta(A) - h_{\delta'}(A)|$$

Moreover we can effectively compute such a sequence.

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Enumeration

A linear extension of the partial order \preceq combined with the constructive operation of flip can be fruitfully used for a planar polycell :

Theorem

Given an initial tiling, one can enumerate the whole set of the tilings in linear time per tiling and with space $\mathcal{O}(n \ln n)$.

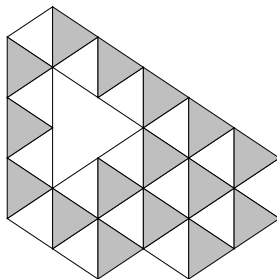
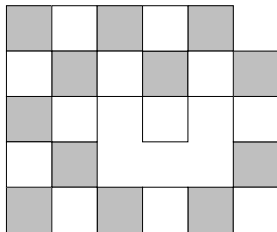
Random sampling

Theorem

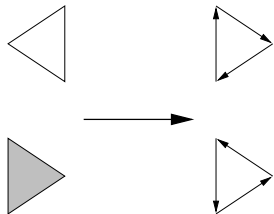
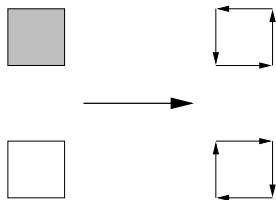
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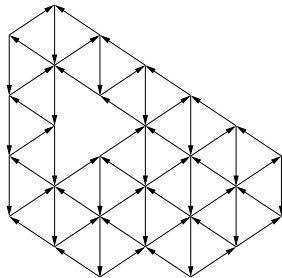
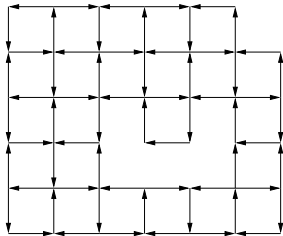
Tilings with dominoes or lozenges



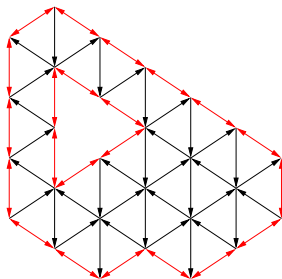
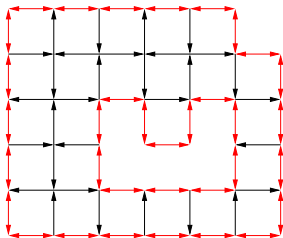
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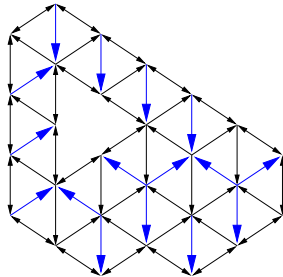
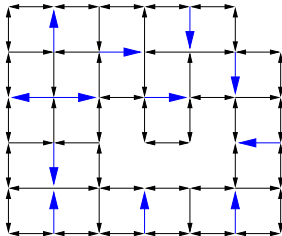
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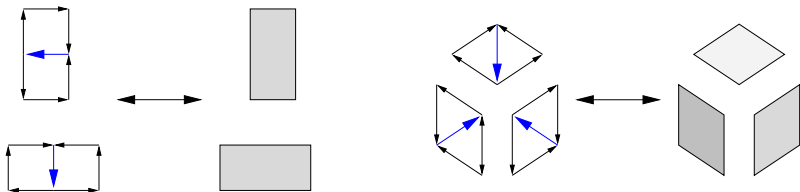
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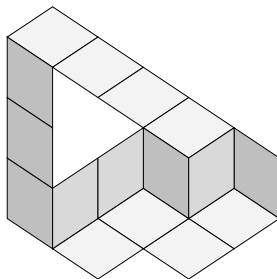
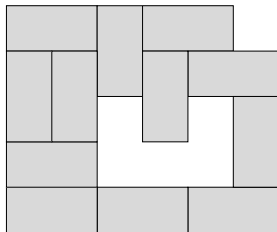
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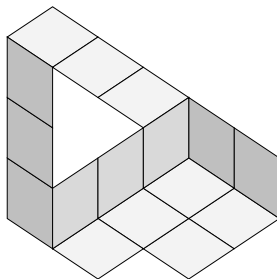
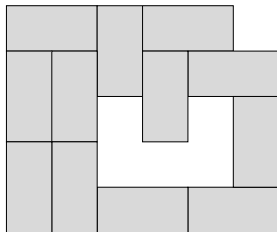
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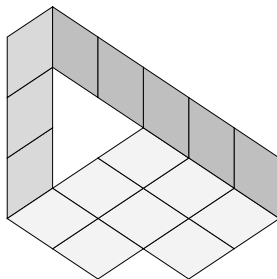
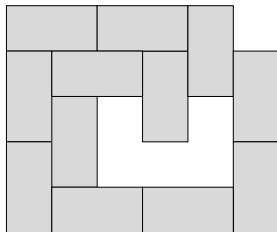
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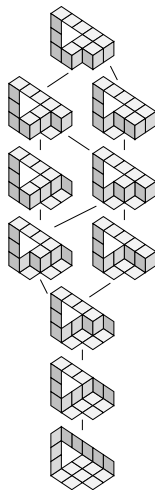
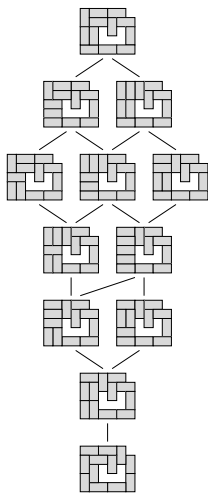


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Perfect matchings of a planar bipartite graph