



Doing and undoing in the framework of Web services

Marie-Claude Gaudel LRI, Univ. de Paris-Sud & CNRS (Programming and SE group)

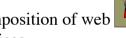
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Dependable composition of web services

- Component web services are shared with an unknown population of other users
- They are managed by independent entities
- Composite web services cannot:
 - lock a component web service for a long time
 - rely on roll back or backward recovery when something goes wrong (impossibility to successfully complete a composed operation, or crash of one component, ...)
 - assume that some «□ re-commit feature is available in a component web service



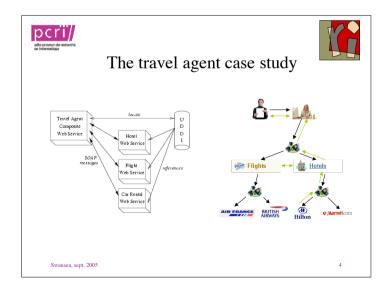


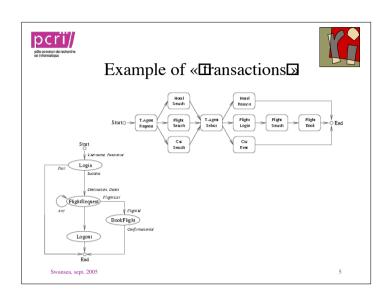
This talk is not on testing ©

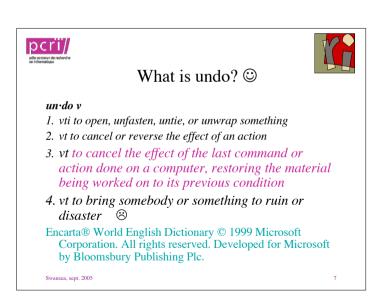
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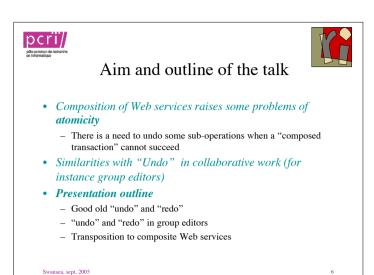
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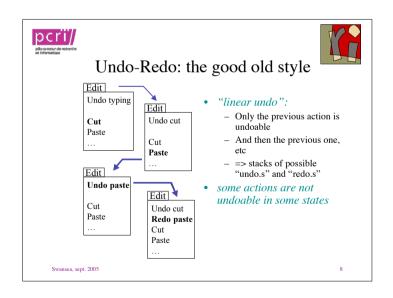
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Bases of the implementation

• History buffer + "redo" stack

01 02 03 04

O4 O3

- Execution of a new command => addition to the history list
- Undoing the last action of the history list => moving it to the "redo" stack
- Redoing the top action of the Redo stack => moving it to the history list
- "Undo" and "Redo" do not appear in the history list (meta-actions)
- Undo can be performed via state recovery or reverse operations

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animation!



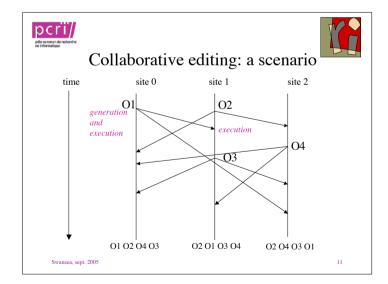


Non Linear Undo

- A nice wish: any past action is undoable ... "if that is meaningful" ⊕⊕⊕
- *Interlisp* (1975)
 - "The user is explicitly warned that nonlinear undo might have unpredictable effect"
- "Selective undo" (Berlage 1994): the user is not able to select "undo" of a command when "it does not make sense" (?).
 - Collaborative graphic editor: GINA system
- "Undo any operation at any time in group editors" Chengzeng Sun, Proc. of 2000 ACM conf. On Computer-Supported Cooperative Work
 - REDUCE system

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Collaborative editing: consistency

- Causal ordering relation (dependent operations)
 - O_a generated at site i, O_b generated at site j, O_a □ O_b iff
 - i = j and O_a generated before O_b
 - i≠j and the execution of O_a at site j happened before the generation of O_b
- *Independent operations*
 - neither $O_a \square O_b$ nor $O_b \square O_a : O_a \parallel O_b$
- Intention of an operation
 - The intention of an operation O is the execution effect that can be achieved when applying O to the state from which O was generated
- Consistency
 - Convergence (same state after the same set of operations), and causality preservation (time stamping), and intention preservation

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Back to the example

- $O_1 \square O_3$ and $O_2 \square O_3$ and $O_2 \square O_4$
- $O_1 \parallel O_2$, $O_1 \parallel O_4$ and $O_3 \parallel O_4$
- More about independent operations
 - assume as initial state «□bc□
 - O_1 is Insert[2,X] => intention: «□Xbc□
 - O_2 is $Insert[3,Y] \Rightarrow$ intention: « $\square bYc \square$
 - Global intention: «□XbYc□
 - Site 0: $O_1 O_2 \dots \ll \square XYbc \square =>$ intention violation ⊗
- Solution for **intention preservation**: Operational transformations
 - Site 0: $O_1 O_2$..., with O_2 = Insert[4, Y]
 - O'₂ is the result of the so-called Inclusion Transformation IT(O₂, O₁)

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Transformations (Sun & al, 98, 2000)

- Inclusion Transformation of O_a against O_b :
 - IT(O_a,O_b) transforms O_a into O'_a, in such a way that the impact of O_b is included in the new parameters of O'_a.
- Exclusion Transformation:
 - ET(O_a,O_b) transforms O_a in such a way that the impact of O_b is excluded from the new parameters of O'_a
 - **Example**: $O_1 \parallel O_4$ but $IT(O_4,O_1)$ is not sufficient at site 0
 - O_1 and O_4 are generated at different states, because of the execution of O_2 at site 2 before O_4
 - At site 0, when arriving after O₁O₂,
 - O_4 is transformed into $O'_4 = ET(O_4, O_2)$, because $O_2 \square O_4$,
 - and then into IT(O'₄, O₁), because O₁ || O₄

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Some Technicalities

- To make a long story short... IT and ET must be defined for any couple of basic operations. Very often the result is the identity. IT and ET are application dependent.
- Context of an operation O:
 - CT_O, list of operations needed to bring the system from some initial state to the state on which O is defined
- "context equivalent" relation
 - $O_a \diamondsuit O_b \square CT_{Oa} = CT_{Ob}$
- "context preceding" relation
 - $O_a \hookrightarrow O_b \square CT_{Ob} = CT_{Oa} + [O_b]$
- Reversibility requirement
 - if $O_a \Leftrightarrow O_b$, then $O_a = ET(IT(O_a, O_b), O_b)$
 - if $O_a \hookrightarrow O_b$, then $O_a = IT(ET(O_a, O_b), O_b)$

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This was «☐oing☐, what about | «☐Indoing☐?



- Let Undo(O_i) generated or received at site k, with history buffer HB_k = O₁...O_iO_{i+1}...O_n
- Assumption: for any O, there is a reverse operation O
 - · Reminder: backward recovery cannot be assumed
- \emptyset i = n: execution of O_n
- \(\text{i} \cdot \ n : execution of \(\overline{\mathcal{O}_{\ilde{l}}} \)
 obtained by transformation of \(\overline{O}_{\ilde{l}} \)
 such that:
- $-O_1...O_iO_{i+1}...O_nO_i$ has the same effect as $O_1...O_iO_iO_{i+1}...O_n$
- Roughly, the transformation of \underline{O}_i into \underline{O}_i^* includes the impacts of $O_{i+1}...O_n$, and the transformation of $O_{i+1}...O_n$ into $O'_{i+1}...O'_n$ excludes the impact of O_i
- execution of O'; and then update of HB,

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animation!

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Transformations for undoing

- Just the same ones as those for doing!
- Note that the strategy above is equivalent to doing \underline{O}_i , with
 - $O_x \square \underline{O_i}$ for $1 \le x \le i$, and
 - $\underline{O}_i \parallel O_x \text{ for } i+1 \le x \le n$
- $\underline{O'}_i = LIT(\underline{O}_i, HB_k[i+1, n])$
 - where LIT is the generalisation of IT to lists of operations
- NB: the new HB_k is not $O_1...O_iO_{i+1}...O_n$ O'_{i} but $O_1...O_i^*O'_{i+1}...O'_n$
 - This allows an elegant and efficient treatment of Redo(O_i)
 - See Sun & al. papers... not needed for web services

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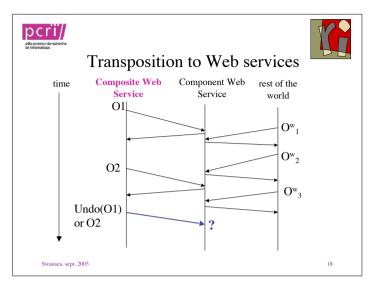


Slightly simpler than in collaborative editing

- No problem of causal ordering: "doing" is straightforward (in first approximation...)
- "undoing" could follow the transformational model

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Undo any operation at any time in Web Service?

- Requirements (transactional attitude of composable Web services, similar to Mikalsen & C°)
 - All undoable "operations" in the CWS are reversible in their WS
 - There is a unique history buffer for each WS, at least when "composite transactions" are performed
 - IT and ET are defined
- Back to the example: HB = O₁ O^w₁ O^w₂ O₂ O^w₃, and then Undo(O2)...
 - Execution of IT(O₂, O^w₃)
 - Modification of HB into $O_1 O_1^w O_2^w O_2^* ET(O_3^w, O_2)$
 - see next slide

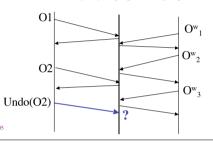
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Back to the example

- $HB = O_1 O_1^w O_2^w O_2 O_3^w$
- Undo(O2)
 - Execution of IT(O₂, O^w₃)
 - Modification of HB into $O_1 O_1^w O_2^w O_2^* ET(O_3^w, O_2)$



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Some research issues

- It gives a nice general model. How to instantiate it?
- The "Travel Agent" case study
 - O₂ is some flight reservation
 - Ow₃ is another reservation for the same flight
 - which has been satisfied $\Rightarrow IT(Q_2, O^{w_2}) = Q_2$
 - which is in a waiting list => $IT(\underline{O}_{\underline{2}}, O^w_{3})$ satisfies the 2nd reservation
 - O'w, is then a successful reservation
- Wanted: a definition of "has the same effect as" in
 - $-O_1...O_iO_{i+1}...O_nO_i'$ has the same effect as $O_1...O_iO_iO_i'O_{i+1}'...O_n'$
 - Observational equivalence of states...
 - to be extremely flexible... Actually, it may not be an equivalence
 - The waiting list was full: O_3^w will not be satisfied, even if O_2 is undone
 - Strong relation with intention preservation

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Some other issues



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- It works when transactions are not too long, the possible operations are not too numerous, the transformations do not take too much time (lock of the site during the transformations...)
- Possibility of providing generic "wrappers" for making web services composable?
- *If interested:*
 - «□oward undoing in Composite Web Services□, in□ Architecting Dependable Systems III, pp. 59-68, LNCS 3549, 2005

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Formalisation

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